

# MAMA C++ API Reference Manual

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# Chapter 1

## Middleware Agnostic Messaging API (MAMA) C++ API

Middleware Agnostic Messaging API. The Middleware Agnostic Messaging (MAMA) API provides an abstraction layer over various messaging middleware platforms. In particular, MAMA adds market data semantics to messaging platforms that would otherwise be too limited for use as a market data distribution middleware. Features that MAMA adds to any messaging middleware are:

- Subscription management (initial values, throttling).
- Entitlements/permissioning.
- Data quality.

The goal of MAMA is to maximize application portability. Once an application has been ported to MAMA, it should never have to be ported to another market data messaging API again. Many firms have invested time in building and maintaining their own abstraction APIs - and they should be commended for that. [Wombat](#) hopes that even those firms will see the benefit in migrating to MAMA and thereby reducing costs further and, as more third party firms migrate applications to MAMA (and MAMDA, see below), benefit even more from this compatibility.

A higher level market data API is also available: the Middleware Agnostic Market Data API (MAMDA). While MAMA provides a field-based abstraction to market data, MAMDA provides smart, specialized data types to deal with specific market data events, such as trades, quotes, order books, etc. MAMDA is particularly suitable for applications such as program trading and tick capture systems, where context is important. MAMA is more suited to applications that don't care about the meaning of fields, such as a simple, field-based market data display application.



# Chapter 2

# MAMA C++ API Namespace Index

## 2.1 MAMA C++ API Namespace List

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## **Chapter 6**

# **MAMA C++ API Namespace Documentation**

### **6.1 std Namespace Reference**

## 6.2 Wombat Namespace Reference

### Classes

- class [MamaBasicSubscription](#)  
*The `MamaBasicSubscription` interface represents a subscription to a topic with no market data semantics.*
- class [MamaBasicSubscriptionCallback](#)  
*The message callback interface for basic subscriptions.*
- class [MamaBasicWildcardSubscription](#)  
*The `MamaBasicWildcardSubscription` interface represents a subscription to a topic with no market data semantics.*
- class [MamaBasicWildcardSubscriptionCallback](#)  
*The message callback interface for basic subscriptions.*
- class [MamaBridgeCallback](#)  
*Bridge callback.*
- class [MamaLogFileCallback](#)  
*Subclass this to receive log notifications.*
- class [MamaStartCallback](#)  
*Callback object passed to `Mama::startBackground()`.*
- class [Mama](#)  
*The `Mama` class provides methods global initialization and manipulating global options.*
- class [MamaDateTime](#)  
*A date/time representation with additional hints for precision, advanced output formatting and support for time zone conversion (using the `MamaTimeZone` type).*
- class [MamaDictionary](#)  
*The `MamaDictionary` class maps field identifiers (FIDs) to human readable strings.*
- class [MamaDictionaryCallback](#)  
*The `WombatDictionaryCallback` receives notification regarding the population of the data dictionary.*



- class [MamaDispatcher](#)  
*The dispatcher dispatches events from a queue until it is destroyed or `MamaQueue->stopDispatch ()` is called.*
- class [MamaDQPublisher](#)
- class [MamaPublishTopic](#)
- class [MamaDQPublisherManager](#)
- class [MamaDQPublisherManagerCallback](#)
- class [MamaFieldDescriptor](#)  
*The `MamaFieldDescriptor` class describes a field within a `MamaDictionary`.*
- class [MamaFtMemberCallback](#)
- class [MamaFtMember](#)
- class [MamaMulticastFtMember](#)
- class [MamaBridgeFtMember](#)
- class [MamaInbox](#)  
*Used for sending messages requesting a direct reply.*
- class [MamaInboxCallback](#)  
*The `MamaInboxCallback` gets invoked when a message arrives in an inbox or when inbox related errors arise.*
- class [MamaIo](#)  
*A repeating IO.*
- class [MamaIoCallback](#)  
*Subclass this to receive IO notifications.*
- class [MamaLogFile](#)  
*The `MamaLogFile` class provides a single interface for the configuration and control of `Mama` logging activity.*
- class [MamaMsgIterator](#)  
*Iterator class for `mamaMsg`.*
- class [MamaMsg](#)  
*MAMA message representation.*
- class [MamaMsgField](#)  
*`MamaMsg` field representation.*
- class [MamaMsgFieldIterator](#)

*Callback class for iterating over all fields in a message.*

- class [MamaMsgQual](#)

*The [MamaMsgQual](#) class is a wrapper/utility class which provides useful interrogation, comparison and manipulation facilities for the [Mama Message Qualifier](#) data field ([wMsgQual](#)) which is a "bit-map" used to convey duplicate, delayed and out-of-sequence information about messages.*

- class [MamaPrice](#)

*[MamaPrice](#) is a special data type for representing floating point numbers that often require special formatting for display purposes, such as prices.*

- class [MamaPublisher](#)

*The publisher class publishes messages to basic or market data subscriptions depending on the underlying transport.*

- class [MamaQueue](#)

*Queue allows applications to dispatch events in order with multiple threads using a single [MamaDispatcher](#) for each queue.*

- class [MamaQueueEnqueueCallback](#)

*Callback interface for the [MamaQueue::setEnqueueCallback \(\)](#) method.*

- class [MamaQueueEventCallback](#)

*Definition of the callback method for when a user added event fires.*

- class [MamaQueueGroup](#)

*A simple class for allocating subscriptions amongst multiple queues in a round robin.*

- class [MamaQueueMonitorCallback](#)

*Receive callbacks when certain conditions for the [MamaQueue](#) are met.*

- class [MamaReservedFields](#)

- class [MamaSendCompleteCallback](#)

*Callback interface for use with the [MamaPublisher.sendWithThrottle\(\)](#) and [MamaPublisher.sendFromInboxWithThrottle\(\)](#) methods.*

- class [MamaSubscriptionIteratorCallback](#)

- class [MamaSource](#)

*A MAMA source maintains information about a data source, including the quality of the data coming from that source.*

- class [MamaSourceDerivative](#)

A *MamaSourceDerivative* provides a reference to a common *MamaSource* object but can have attributes (such as the quality state) overridden.

- class [MamaSourceGroup](#)  
*A MAMA source group monitors a set of MAMA sources that presumably provide a duplicate set of data.*
- class [MamaSourceGroupManager](#)  
*A MAMA source group manager monitors a set of MAMA source groups.*
- class [MamaSourceManager](#)  
*A MAMA source manager maintains information about a set of data sources, including the quality of the data coming from those sources.*
- class [MamaSourceStateChangeCallback](#)  
*Applications can register with [MamaSourceGroup](#) to receive state change notifications when the state of sources within the group has changed.*
- class [MamaStat](#)
- class [MamaStatsCollector](#)
- class [MamaStatus](#)
- class [MamaSubscription](#)  
*The [MamaSubscription](#) interface represents a subscription to a topic.*
- class [MamaSubscriptionCallback](#)  
*The message callback interface.*
- class [MamaSymbolList](#)  
*[MamaSymbolList](#) manages a list of MAMA symbols and related attributes.*
- class [MamaSymbolListFile](#)  
*[MamaSymbolListFile](#) is a file based symbol list with the ability to detect external changes to the file.*
- class [MamaSymbolListIteratorHandler](#)  
*The [MamaSymbolListIteratorHandler](#) interface.*
- class [MamaSymbolListMembershipHandler](#)  
*The [MamaSymbolListMembershipHandler](#) interface.*
- class [MamaSymbolListResortHandler](#)  
*The [MamaSymbolListResortHandler](#) interface.*

- class [MamaSymbolListMember](#)  
*The [MamaSymbolListMember](#) class represents the information about the symbol list member.*
- class [MamaSymbolMap](#)  
*The [MamaSymbolMap](#) class provides the ability for MAMA to do client side symbology mapping.*
- class [MamaSymbolMapFile](#)  
*[MamaSymbolMapFile](#) is a concrete implementation of a symbology map.*
- class [MamaSymbolSource](#)  
*[MamaSymbolSource](#) defines an interface which all [SymbolSources](#) should implement in order to provide a mechanism by which objects implementing the "[MamaSymbolSourceCallback::onSymbol](#)" can be registered with the source such that they can be notified of new symbols as they arrive.*
- class [MamaSymbolSourceCallback](#)  
*The [MamaSymbolSourceCallback](#) interface.*
- class [MamaSymbolStoreSaveCallback](#)  
*The [MamaSymbolStoreSaveCallback](#) interface.*
- class [MamaTimer](#)  
*A repeating timer.*
- class [MamaTimerCallback](#)  
*Subclass this to receive timer notifications.*
- class [MamaTimeZone](#)  
*A time zone representation to make conversion of timestamps to and from particular time zones more convenient.*
- class [MamaTransportTopicEventCallback](#)  
*[TransportTopicEvent](#) callback.*
- class [MamaTransportCallback](#)  
*[Transport](#) callback.*
- class [MamaTransport](#)  
*The [MamaTransport](#) class provides market data functionality.*
- class [MamaTransportMap](#)

# Chapter 7

## MAMA C++ API Class Documentation

### 7.1 Wombat::Mama Class Reference

The [Mama](#) class provides methods global initialization and manipulating global options.

```
#include <mamacpp.h>
```

#### Static Public Member Functions

- static mamaBridge [loadBridge](#) (const char \*middleware)  
*Load the bridge specified by middleware string.*
- static mamaBridge [loadBridge](#) (const char \*middleware, const char \*path)  
*Load the bridge specified by middleware string using the path specified by the user.*
- static const char \* [getVersion](#) (mamaBridge bridgeImpl)  
*Returns the version of the mama binary.*
- static void [open](#) ()  
*Initialize MAMA.*
- static void [open](#) (const char \*path, const char \*filename)  
*Initialize MAMA.*
- static void [setProperty](#) (const char \*name, const char \*value)

*Set a specific property for the API.*

- static const char \* [getProperty](#) (const char \*name)  
*Retrieve a specific property from the API.*
- static void [close](#) ()  
*Close MAMA and free all associated resource.*
- static void [start](#) (mamaBridge bridgeImpl)  
*Start processing messages on the internal queue.*
- static void [startBackground](#) (mamaBridge bridgeImpl, [MamaStartCallback](#) \*callback)  
*Start processing MAMA internal events in the background.*
- static void [stop](#) (mamaBridge bridgeImpl)  
*Stop dispatching on the default event queue for the specified bridge.*
- static void [stopAll](#) (void)  
*Stop dispatching on the default event queue for all bridges.*
- static void [enableLogging](#) (MamaLogLevel level, FILE \*logFile)  
*Enable logging and direct the output to the specified stream.*
- static void [logToFile](#) (const char \*file, MamaLogLevel level)  
*Enable logging to the specified file.*
- static void [disableLogging](#) (void)  
*Disable logging.*
- static void [setLogLevel](#) (MamaLogLevel level)  
*Set the logging level.*
- static MamaLogLevel [getLogLevel](#) (void)  
*Get the logging level.*
- static void [setLogSize](#) (unsigned long size)  
*Set the maximum size of the log file (bytes) Default max size is 500 Mb.*
- static void [setNumLogFiles](#) (int numFiles)  
*Set the number of rolled logfiles to keep before overwriting.*
- static void [setLogFilePolicy](#) (mamaLogFilePolicy policy)

*Set the policy regarding how to handle files when Max file size is reached.*

- static void [setAppendToLogFile](#) (bool append)  
*Set the mode when opening an existing log file.*
- static bool [loggingToFile](#) (void)  
*Get the status of loggingToFile Returns true if logging to a file, false if not.*
- static void [setLogSizeCb](#) (MamaLogFileCallback \*callback)  
*Set a callback for when the max log size is reached.*
- static void [setApplicationName](#) (const char \*applicationName)  
*Set the mama application name This should be called before [Mama.open\(\)](#).*
- static void [setApplicationClassName](#) (const char \*className)  
*Set the mama application class This should be called before [Mama.open\(\)](#).*
- static [MamaQueue](#) \* [getDefaultEventQueue](#) (mamaBridge bridgeImpl)  
*Get a pointer to the internal default MAMA event queue.*
- template<typename T> static void [deleteObject](#) (T \*object)  
*Allow the MAMA API free memory for any objects which have been allocated by the API but responsibility for deleting has been handed to the application code.*
- static void [setBridgeCallback](#) (mamaBridge bridge, [MamaBridgeCallback](#) \*callback)  
*Set a MamaBridgeMessageCallback to be invoked whenever information messages are logged at the bridge level.*
- static void [addStatsCollector](#) ([MamaStatsCollector](#) \*statsCollector)  
*It adds the newly created statsCollector to the statsGenerator list.*
- static void [removeStatsCollector](#) ([MamaStatsCollector](#) \*statsCollector)  
*It removes the statsCollector from the statsGenerator list.*

### 7.1.1 Detailed Description

The [Mama](#) class provides methods global initialization and manipulating global options.

## 7.1.2 Member Function Documentation

### 7.1.2.1 `static mamaBridge Wombat::Mama::loadBridge (const char * middleware) [static]`

Load the bridge specified by middleware string.

If the bridge has already been loaded then the existing bridge instance will be returned.

#### Parameters:

*impl* The bridge object

*middleware* The middleware string. Can be "wmw", "lbn" or "tibrv".

#### Returns:

mama\_status Whether the call was successful or not.

### 7.1.2.2 `static mamaBridge Wombat::Mama::loadBridge (const char * middleware, const char * path) [static]`

Load the bridge specified by middleware string using the path specified by the user.

If the bridge has already been loaded then the existing bridge instance will be returned.

#### Parameters:

*impl* The bridge object

*middleware* The middleware string. Can be "wmw", "lbn" or "tibrv".

*path* The path to the bridge library

#### Returns:

mama\_status Whether the call was successful or not.

### 7.1.2.3 `static const char* Wombat::Mama::getVersion (mamaBridge bridgeImpl) [static]`

Returns the version of the mama binary.

The version of the underlying transport is also returned in parens after the mama version.



#### 7.1.2.4 static void Wombat::Mama::open () [static]

Initialize MAMA.

MAMA employs a reference count to track multiple calls to [Mama::open\(\)](#) and [Mama::close\(\)](#). The count is incremented every time [Mama::open\(\)](#) is called and decremented when [Mama::close\(\)](#) is called. The resources are not actually released until the count reaches zero.

If entitlements are enabled for the library, the available entitlement server names are read from the entitlement.servers property in the mama.properties file located in the \$WOMBAT\_PATH directory.

This function is thread safe.

#### 7.1.2.5 static void Wombat::Mama::open (const char \* *path*, const char \* *filename*) [static]

Initialize MAMA.

Allows users of the API to override the default behaviour of [Mama.open\(\)](#) where a file mama.properties is required to be located in the directory specified by \$WOMBAT\_PATH.

The properties file must have the same structure as a standard mama.properties file.

If null is passed as the path the API will look for the properties file on the \$WOMBAT\_PATH.

If null is passed as the filename the API will look for the default filename of mama.properties.

#### Parameters:

← *path* Fully qualified path to the directory containing the properties file

← *filename* The name of the file containing MAMA properties.

#### 7.1.2.6 static void Wombat::Mama::setProperty (const char \* *name*, const char \* *value*) [static]

Set a specific property for the API.

If the property being set has already been given a value from a properties file that value will be replaced.

See the example mama.properties provided with the distribution for examples of property formatting. The properties set via this function should be formatted in the same manner as those specified in mama.properties.

The strings passed to the function are copied.

**Parameters:**

*name* The name of the property

*value* The property value

**7.1.2.7 static const char\* Wombat::Mama::getProperty (const char \* name)**  
[static]

Retrieve a specific property from the API.

If the property has not been set, a NULL value will be returned.

**Parameters:**

*name* The name of the property to retrieve.

**Returns:**

the value of the property or NULL if unset.

**7.1.2.8 static void Wombat::Mama::close ()** [static]

Close MAMA and free all associated resource.

MAMA employs a reference count to track multiple calls to [Mama::open\(\)](#) and [Mama::close\(\)](#). The count is incremented every time [Mama::open\(\)](#) is called and decremented when [Mama::close\(\)](#) is called. The resources are not actually released until the count reaches zero.

This function is thread safe.

**7.1.2.9 static void Wombat::Mama::start (mamaBridge *bridgeImpl*)**  
[static]

Start processing messages on the internal queue.

This starts Mama's internal throttle, refresh logic, and other internal [Mama](#) processes as well as dispatching messages from the internal queue.

[Mama::start\(\)](#) blocks until an invocation of [Mama::stop\(\)](#) occurs.

MAMA employs a reference count to track multiple calls to [Mama::start\(\)](#) and [Mama::stop\(\)](#). The count is incremented every time [Mama::start\(\)](#) is called and decremented when [Mama::stop\(\)](#) is called. The first [Mama::start\(\)](#) call does not unblock until the count reaches zero.

This function is thread safe.

**Parameters:**

← *bridgeImpl* The bridge specific structure.

**7.1.2.10 static void Wombat::Mama::startBackground (mamaBridge  
bridgeImpl, MamaStartCallback \* callback) [static]**

Start processing MAMA internal events in the background.

This method invokes [Mama::start \(\)](#) in a separate thread.

**Parameters:**

← *bridgeImpl* The middleware-specific bridge structure

← *callback* The callback for asynchronous status.

**7.1.2.11 static void Wombat::Mama::stop (mamaBridge bridgeImpl)  
[static]**

Stop dispatching on the default event queue for the specified bridge.

MAMA employs a reference count to track multiple calls to [Mama::start\(\)](#) and [Mama::stop\(\)](#). The count is incremented every time [Mama::start\(\)](#) is called and decremented when [Mama::stop\(\)](#) is called. The first [Mama::start\(\)](#) call does not unblock until the count reaches zero.

This function is thread safe.

**Parameters:**

← *bridgeImpl* The bridge specific structure.

**7.1.2.12 static void Wombat::Mama::stopAll (void) [static]**

Stop dispatching on the default event queue for all bridges.

**7.1.2.13 static void Wombat::Mama::enableLogging (MamaLogLevel level,  
FILE \* logFile) [static]**

Enable logging and direct the output to the specified stream.

**Parameters:**

*level* The level

*logFile* the log file.

**7.1.2.14 static void Wombat::Mama::logToFile (const char \* *file*, MamaLogLevel *level*) [static]**

Enable logging to the specified file.

**Parameters:**

*file* the log filename

*level* The level

**7.1.2.15 static void Wombat::Mama::disableLogging (void) [static]**

Disable logging.

**7.1.2.16 static void Wombat::Mama::setLogLevel (MamaLogLevel *level*) [static]**

Set the logging level.

**Parameters:**

*level* The level

**7.1.2.17 static MamaLogLevel Wombat::Mama::getLogLevel (void) [static]**

Get the logging level.

**Returns:**

the logging level

**7.1.2.18 static void Wombat::Mama::setLogSize (unsigned long *size*)**  
[static]

Set the maximum size of the log file (bytes) Default max size is 500 Mb.

**Parameters:**

*size* the max size of file (bytes)

**7.1.2.19 static void Wombat::Mama::setNumLogFiles (int *numFiles*)**  
[static]

Set the number of rolled logfiles to keep before overwriting.

Default is 10

**Parameters:**

*numFiles* the max number of logfiles

**7.1.2.20 static void Wombat::Mama::setLogFilePolicy (mamaLogFilePolicy *policy*)** [static]

Set the policy regarding how to handle files when Max file size is reached.

Default is LOGFILE\_UNBOUNDED - uses a single logfile unlimited in size. Other policies are: LOGFILE\_ROLL - keeps N logfiles specified with setNumLogFiles(N). LOGFILE\_OVERWRITE - uses a single logfile limited in size. LOGFILE\_USER - if user has registered a callback it will be called. Otherwise the file will roll or get overwritten depending on the value specified with setNumLogFiles(N).

**Parameters:**

*policy* the policy to use when max size is reached

**7.1.2.21 static void Wombat::Mama::setAppendToLogFile (bool *append*)**  
[static]

Set the mode when opening an existing log file.

setAppendToLogFile(true) will add data to the end of an existing file. Default is false which will overwrite any existing data in the file.

**Parameters:**

*append* boolean flag to set append mode on or off

**7.1.2.22 static bool Wombat::Mama::loggingToFile (void) [static]**

Get the status of loggingToFile Returns true if logging to a file, false if not.

**Returns:**

the status of loggingToFile

**7.1.2.23 static void Wombat::Mama::setLogSizeCb (MamaLogFileCallback \* callback) [static]**

Set a callback for when the max log size is reached.

This will only be called if the policy has been set to LOGFILE\_USER.

**Parameters:**

*LogSizeCallback* function pointer for the callback

**7.1.2.24 static void Wombat::Mama::setApplicationName (const char \* applicationName) [static]**

Set the mama application name This should be called before [Mama.open\(\)](#).

**Parameters:**

*applicationName*

**7.1.2.25 static void Wombat::Mama::setApplicationClassName (const char \* className) [static]**

Set the mama application class This should be called before [Mama.open\(\)](#).

**Parameters:**

*className*

**7.1.2.26 static MamaQueue\* Wombat::Mama::getDefaultEventQueue (mamaBridge bridgeImpl) [static]**

Get a pointer to the internal default MAMA event queue.

**Parameters:**

*bridgeImpl* The middleware specific bridge structure.

**Returns:**

A pointer to the internal MAMA default event queue.

**7.1.2.27** `template<typename T> static void Wombat::Mama::deleteObject (T * object) [static]`

Allow the MAMA API free memory for any objects which have been allocated by the API but responsibility for deleting has been handed to the application code.

This enables users of the API to provide alternate memory management implementations which may result in difficulties when deleting objects allocated internally by the MAMA API.

E.g. Detaching the [MamaMsg](#) in a subscription callback.

Currently supported types:

[MamaMsg](#)

**7.1.2.28** `static void Wombat::Mama::setBridgeCallback (mamaBridge bridge, MamaBridgeCallback * callback) [static]`

Set a MamaBridgeMessageCallback to be invoked whenever information messages are logged at the bridge level.

Information messages vary depending on the underlying middleware. Currently only supported for LBM.

**7.1.2.29** `static void Wombat::Mama::addStatsCollector (MamaStatsCollector * statsCollector) [static]`

It adds the newly created statsCollector to the statsGenerator list.

**Parameters:**

*statsCollector*

**7.1.2.30** `static void Wombat::Mama::removeStatsCollector (MamaStatsCollector * statsCollector) [static]`

It removes the statsCollector from the statsGenerator list.

**Parameters:***statsCollector*

The documentation for this class was generated from the following file:

- [mamacpp.h](#)

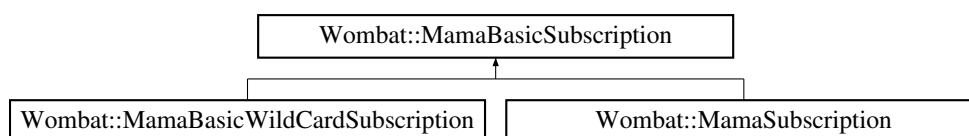


## 7.2 Wombat::MamaBasicSubscription Class Reference

The `MamaBasicSubscription` interface represents a subscription to a topic with no market data semantics.

```
#include <MamaBasicSubscription.h>
```

Inheritance diagram for Wombat::MamaBasicSubscription::



### Public Member Functions

- virtual `~MamaBasicSubscription ()`  
*The destructor will call `destroy ()` if the subscription has not already been destroyed.*
- `MamaBasicSubscription (void)`  
*Constructor.*
- virtual void `createBasic (MamaTransport *transport, MamaQueue *queue, MamaBasicSubscriptionCallback *callback, const char *topic, void *closure=NULL)`  
*Create a basic subscription without market data semantics.*
- virtual void `destroy ()`  
*Destroy the subscription.*
- virtual void `destroyEx ()`  
*This function will destroy the subscription and can be called from any thread.*
- virtual bool `isActive (void) const`  
*Return whether the subscription is active.*
- virtual const char \* `getTopic (void) const`  
*Return the symbol for this subscription.*
- virtual `MamaTransport * getTransport (void) const`

Return the [MamaTransport](#) for this subscription.

- virtual [MamaBasicSubscriptionCallback](#) \* [getBasicCallback](#) (void) const  
Return the [MamaSubscriptionCallback](#) for this subscription.
- virtual [MamaQueue](#) \* [getQueue](#) (void) const  
Return the [MamaQueue](#) for the subscription.
- virtual void [setClosure](#) (void \*closure)  
Set the closure for the subscription.
- virtual void \* [getClosure](#) (void) const  
Return the closure for the subscription.
- virtual void [setDebugLevel](#) (MamaLogLevel level)  
Set the debug level for this subscription.
- virtual MamaLogLevel [getDebugLevel](#) () const  
Return the debug level for this subscription.
- virtual bool [checkDebugLevel](#) (MamaLogLevel level) const  
Return whether the debug level for this subscription equals or exceeds some level.
- virtual mamaSubscriptionState [getState](#) (void)  
*This function will return the current state of the subscription, this function should be used in preference to the `mamaSubscription_isActive` or `mamaSubscription_isValid` functions.*

## Protected Attributes

- void \* [mClosure](#)
- [MamaQueue](#) \* [mQueue](#)
- mamaSubscription [mSubscription](#)
- [MamaTransport](#) \* [mTransport](#)

### 7.2.1 Detailed Description

The [MamaBasicSubscription](#) interface represents a subscription to a topic with no market data semantics.

**See also:**

[Mama](#)

**Author:**

Michael Schonberg copyright 2003 [Wombat Consulting Inc.](#)

**7.2.2 Constructor & Destructor Documentation****7.2.2.1 virtual Wombat::MamaBasicSubscription::~~MamaBasicSubscription () [virtual]**

The destructor will call `destroy()` if the subscription has not already been destroyed.

**7.2.2.2 Wombat::MamaBasicSubscription::MamaBasicSubscription (void)**

Constructor.

Call `createBasic()` to activate the subscription.

**7.2.3 Member Function Documentation****7.2.3.1 virtual void Wombat::MamaBasicSubscription::createBasic (MamaTransport \* *transport*, MamaQueue \* *queue*, MamaBasicSubscriptionCallback \* *callback*, const char \* *topic*, void \* *closure* = NULL) [virtual]**

Create a basic subscription without market data semantics.

**Parameters:**

*transport* The transport to use. Must be a basic transport.

*queue* The queue.

*callback* The mamaMsgCallbacks structure containing the three callback methods.

*topic* The topic.

*closure* The caller supplied closure.

**7.2.3.2 virtual void Wombat::MamaBasicSubscription::destroy () [virtual]**

Destroy the subscription.

Destroys the underlying subscription. The subscription can be recreated via a subsequent call to `create()`

Reimplemented in [Wombat::MamaSubscription](#).

**7.2.3.3 virtual void Wombat::MamaBasicSubscription::destroyEx ()**  
[virtual]

This function will destroy the subscription and can be called from any thread.

Note that the subscription will not be fully destroyed until the onDestroy callback is received from the [MamaBasicSubscriptionCallback](#) interface. To destroy from the dispatching thread the destroy function should be used in preference.

Reimplemented in [Wombat::MamaSubscription](#).

**7.2.3.4 virtual bool Wombat::MamaBasicSubscription::isActive (void) const**  
[virtual]

Return whether the subscription is active.

**Returns:**

whether the subscription is active.

**7.2.3.5 virtual const char\* Wombat::MamaBasicSubscription::getTopic (void) const** [virtual]

Return the symbol for this subscription.

**Returns:**

The topic.

**7.2.3.6 virtual [MamaTransport](#)\* Wombat::MamaBasicSubscription::getTransport (void) const** [virtual]

Return the [MamaTransport](#) for this subscription.

**Returns:**

the transport.

**7.2.3.7** virtual [MamaBasicSubscriptionCallback](#)\* Wombat::MamaBasicSubscription::getBasicCallback (void) const [virtual]

Return the [MamaSubscriptionCallback](#) for this subscription.

**Returns:**

the callback.

**7.2.3.8** virtual [MamaQueue](#)\* Wombat::MamaBasicSubscription::getQueue (void) const [virtual]

Return the [MamaQueue](#) for the subscription.

**Returns:**

the queue.

**7.2.3.9** virtual void Wombat::MamaBasicSubscription::setClosure (void \* *closure*) [virtual]

Set the closure for the subscription.

**7.2.3.10** virtual void\* Wombat::MamaBasicSubscription::getClosure (void) const [virtual]

Return the closure for the subscription.

**Returns:**

the closure.

**7.2.3.11** virtual void Wombat::MamaBasicSubscription::setDebugLevel (MamaLogLevel *level*) [virtual]

Set the debug level for this subscription.

**Parameters:**

*level* The new debug level.

**7.2.3.12 virtual MamaLogLevel Wombat::MamaBasicSubscription::getDebugLevel () const** [virtual]

Return the debug level for this subscription.

**Returns:**

the debug level for this subscription.

**7.2.3.13 virtual bool Wombat::MamaBasicSubscription::checkDebugLevel (MamaLogLevel level) const** [virtual]

Return whether the debug level for this subscription equals or exceeds some level.

**Parameters:**

*level* The debug level to check.

**Returns:**

whether the level equals or exceeds the set level for this subscription.

**7.2.3.14 virtual mamaSubscriptionState Wombat::MamaBasicSubscription::getState (void)** [virtual]

This function will return the current state of the subscription, this function should be used in preference to the `mamaSubscription_isActive` or `mamaSubscription_isValid` functions.

This function is thread-safe.

**Returns:**

`mama_status` this can be one of the `mamaSubscriptionState` enumeration values.

## 7.2.4 Member Data Documentation

7.2.4.1 **void\*** [Wombat::MamaBasicSubscription::mClosure](#) [protected]

7.2.4.2 **MamaQueue\*** [Wombat::MamaBasicSubscription::mQueue](#)  
[protected]

7.2.4.3 **mamaSubscription** [Wombat::MamaBasicSubscription::mSubscription](#)  
[protected]

7.2.4.4 **MamaTransport\*** [Wombat::MamaBasicSubscription::mTransport](#)  
[protected]

The documentation for this class was generated from the following file:

- [MamaBasicSubscription.h](#)

## 7.3 Wombat::MamaBasicSubscriptionCallback Class Reference

The message callback interface for basic subscriptions.

```
#include <MamaBasicSubscriptionCallback.h>
```

### Public Member Functions

- virtual `~MamaBasicSubscriptionCallback ()`
- virtual void `onCreate (MamaBasicSubscription *subscription)=0`  
*Method invoked when subscription creation is complete, and before any calls to `onMsg`.*
- virtual void `onError (MamaBasicSubscription *subscription, const MamaStatus &status, const char *topic)=0`  
*Invoked if an error occurs during prior to subscription creation or if the subscription receives a message for an unentitled topic.*
- virtual void `onMsg (MamaBasicSubscription *subscription, MamaMsg &msg)=0`  
*Invoked when a message arrives.*
- virtual void `onDestroy (MamaBasicSubscription *subscription, void *closure)`  
*This method is invoked when a subscription has been completely destroyed, the client can have confidence that no further events will be placed on the queue for this subscription.*

### 7.3.1 Detailed Description

The message callback interface for basic subscriptions.

Callers provide an object implementing this interface on creating a [MamaSubscription](#).

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**See also:**

[MamaSubscription](#)

**Author:**

mls



## 7.3.2 Constructor & Destructor Documentation

### 7.3.2.1 virtual Wombat::MamaBasicSubscriptionCallback::~MamaBasicSubscriptionCallback () [virtual]

```
42 {};
```

## 7.3.3 Member Function Documentation

### 7.3.3.1 virtual void Wombat::MamaBasicSubscriptionCallback::onCreate (MamaBasicSubscription \* *subscription*) [pure virtual]

Method invoked when subscription creation is complete, and before any calls to onMsg.

Since subscriptions are created asynchronous by throttle, this callback provides the subscription instance after the throttle processes the creation request.

#### Parameters:

*subscription* The subscription.

### 7.3.3.2 virtual void Wombat::MamaBasicSubscriptionCallback::onError (MamaBasicSubscription \* *subscription*, const MamaStatus & *status*, const char \* *topic*) [pure virtual]

Invoked if an error occurs during prior to subscription creation or if the subscription receives a message for an unentitled topic.

If the status is MamaMsgStatus.NOT\_ENTITLED the topic parameter is the specific unentitled topic. If the subscription topic contains wildcards, the subscription may still receive messages for other entitled topics.

#### Parameters:

*subscription* The subscription.

*status* The wombat error code.

*topic* The topic for NOT\_ENTITLED

### 7.3.3.3 virtual void Wombat::MamaBasicSubscriptionCallback::onMsg (MamaBasicSubscription \* *subscription*, MamaMsg & *msg*) [pure virtual]

Invoked when a message arrives.

**Parameters:**

*subscription* the [MamaSubscription](#).

*msg* The [TibrvMsg](#).

**7.3.3.4 virtual void Wombat::MamaBasicSubscriptionCallback::onDestroy  
([MamaBasicSubscription](#) \* *subscription*, void \* *closure*) [virtual]**

This method is invoked when a subscription has been completely destroyed, the client can have confidence that no further events will be placed on the queue for this subscription.

**Parameters:**

← *subscription* The [Mama](#) Basic Subscription.

← *closure* The closure passed to the create function.

```
97     {  
98     };
```

The documentation for this class was generated from the following file:

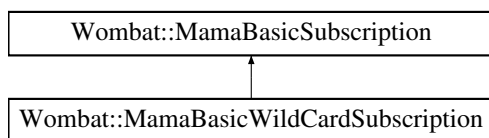
- [MamaBasicSubscriptionCallback.h](#)

## 7.4 Wombat::MamaBasicWildCardSubscription Class Reference

The [MamaBasicWildCardSubscription](#) interface represents a subscription to a topic with no market data semantics.

```
#include <MamaBasicWildCardSubscription.h>
```

Inheritance diagram for Wombat::MamaBasicWildCardSubscription::



### Public Member Functions

- virtual [~MamaBasicWildCardSubscription](#) ()  
*The destructor will call [destroy](#) () if the subscription has not already been destroyed.*
- [MamaBasicWildCardSubscription](#) (void)  
*Constructor.*
- virtual void [create](#) ([MamaTransport](#) \*transport, [MamaQueue](#) \*queue, [MamaBasicWildCardSubscriptionCallback](#) \*callback, const char \*source, const char \*topic, void \*closure=NULL)  
*Create a basic wild card subscription without market data semantics.*
- virtual const char \* [getSymbol](#) (void) const  
*Return the symbol for this subscription.*
- virtual const char \* [getSource](#) (void) const  
*Return the source for this subscription.*
- virtual void \* [getTopicClosure](#) () const  
*Get the closure for the specific wildcard topic.*
- virtual void [setTopicClosure](#) (void \*closure)  
*Set the topic closure for the current message's topic.*
- virtual void [muteCurrentTopic](#) (void)

For "transport" subscriptions (WMW only) stop processing messages for the current topic.

- virtual [MamaBasicWildcardSubscriptionCallback](#) \* [getBasicWildcardCallback](#) (void) const

Return the [MamaSubscriptionCallback](#) for this subscription.

### 7.4.1 Detailed Description

The [MamaBasicWildcardSubscription](#) interface represents a subscription to a topic with no market data semantics.

See also:

[Mama](#)

Author:

Michael Schonberg copyright 2003 [Wombat](#) Consulting Inc.

### 7.4.2 Constructor & Destructor Documentation

#### 7.4.2.1 virtual Wombat::MamaBasicWildcardSubscription::~MamaBasicWildcardSubscription () [virtual]

The destructor will call [destroy\(\)](#) if the subscription has not already been destroyed.

#### 7.4.2.2 Wombat::MamaBasicWildcardSubscription::MamaBasicWildcardSubscription (void)

Constructor.

Call [createBasicWildcard\(\)](#) to activate the subscription.

### 7.4.3 Member Function Documentation

#### 7.4.3.1 virtual void Wombat::MamaBasicWildcardSubscription::create ([MamaTransport](#) \* *transport*, [MamaQueue](#) \* *queue*, [MamaBasicWildcardSubscriptionCallback](#) \* *callback*, const char \* *source*, const char \* *topic*, void \* *closure* = NULL) [virtual]

Create a basic wild card subscription without market data semantics.

If the topic is NULL for WMW, this method creates a "transport" subscription that subscribes to all the topics from publishers with the the "publish\_name" property equal to the source value.

**Parameters:**

*transport* The transport to use. Must be a basic transport.

*queue* The queue.

*callback* The mamaMsgCallbacks structure containing the three callback methods.

*topic* The topic.

*closure* The caller supplied closure.

**7.4.3.2 virtual const char\* Wombat::MamaBasicWildcardSubscription::getSymbol (void) const [virtual]**

Return the symbol for this subscription.

**Returns:**

The topic.

**7.4.3.3 virtual const char\* Wombat::MamaBasicWildcardSubscription::getSource (void) const [virtual]**

Return the source for this subscription.

**Returns:**

The topic.

**7.4.3.4 virtual void\* Wombat::MamaBasicWildcardSubscription::getTopicClosure () const [virtual]**

Get the closure for the specific wildcard topic.

This method may only be called from the onMsg callback.

@ return The closure specified by setTopicClosure() or NULL if no topic closure set.

**7.4.3.5 virtual void Wombat::MamaBasicWildcardSubscription::setTopic-Closure (void \* *closure*)** [virtual]

Set the topic closure for the current message's topic.

This method can only be invoked from the onMsg() callback.

closure The closure.

**7.4.3.6 virtual void Wombat::MamaBasicWildcardSubscription::mute-CurrentTopic (void)** [virtual]

For "transport" subscriptions (WMW only) stop processing messages for the current topic.

**7.4.3.7 virtual [MamaBasicWildcardSubscriptionCallback](#)\* Wombat::MamaBasicWildcardSubscription::getBasicWildcardCallback (void) const** [virtual]

Return the [MamaSubscriptionCallback](#) for this subscription.

**Returns:**

the callback.

The documentation for this class was generated from the following file:

- [MamaBasicWildcardSubscription.h](#)

## 7.5 Wombat::MamaBasicWildcardSubscription- Callback Class Reference

The message callback interface for basic subscriptions.

```
#include <MamaBasicWildcardSubscriptionCallback.h>
```

### Public Member Functions

- virtual `~MamaBasicWildcardSubscriptionCallback ()`
- virtual void `onCreate (MamaBasicWildcardSubscription *subscription)=0`  
*Method invoked when subscription creation is complete, and before any calls to onMsg.*
- virtual void `onError (MamaBasicWildcardSubscription *subscription, const MamaStatus &status, const char *topic)=0`  
*Invoked if an error occurs during prior to subscription creation or if the subscription receives a message for an unentitled topic.*
- virtual void `onDestroy (MamaBasicWildcardSubscription *subscription, void *closure)`  
*This method is invoked when a subscription has been completely destroyed, the client can have confidence that no further events will be placed on the queue for this subscription.*
- virtual void `onMsg (MamaBasicWildcardSubscription *subscription, MamaMsg &msg, const char *topic)=0`  
*Invoked when a message arrives.*

### 7.5.1 Detailed Description

The message callback interface for basic subscriptions.

Callers provide an object implementing this interface on creating a [MamaSubscription](#).

### 7.5.2 Constructor & Destructor Documentation

**7.5.2.1 virtual Wombat::MamaBasicWildcardSubscription-  
Callback::~MamaBasicWildcardSubscriptionCallback ()**  
[virtual]

```
38 {};
```

### 7.5.3 Member Function Documentation

**7.5.3.1 virtual void Wombat::MamaBasicWildcardSubscriptionCallback::on-Create (MamaBasicWildcardSubscription \* *subscription*)** [pure virtual]

Method invoked when subscription creation is complete, and before any calls to on-Msg.

Since subscriptions are created asynchronous by throttle, this callback provides the subscription instance after the throttle processes the creation request.

**Parameters:**

*subscription* The subscription.

**7.5.3.2 virtual void Wombat::MamaBasicWildcardSubscriptionCallback::on-Error (MamaBasicWildcardSubscription \* *subscription*, const MamaStatus & *status*, const char \* *topic*)** [pure virtual]

Invoked if an error occurs during prior to subscription creation or if the subscription receives a message for an unentitled topic.

If the status is MamaMsgStatus.NOT\_ENTITLED the topic parameter is the specific unentitled topic. If the subscription topic contains wildcards, the subscription may still receive messages for other entitled topics.

**Parameters:**

*subscription* The subscription.

*status* The wombat error code.

*topic* The topic for NOT\_ENTITLED

**7.5.3.3 virtual void Wombat::MamaBasicWildcardSubscriptionCallback::on-Destroy (MamaBasicWildcardSubscription \* *subscription*, void \* *closure*)** [virtual]

This method is invoked when a subscription has been completely destroyed, the client can have confidence that no further events will be placed on the queue for this subscription.

**Parameters:**

← *subscription* The The [Mama](#) Basic Wildcard Subscription.



← *closure* The closure passed to the create function.

```
80     {  
81     };
```

**7.5.3.4** virtual void Wombat::MamaBasicWildcardSubscriptionCallback::on-  
Msg ([MamaBasicWildcardSubscription](#) \* *subscription*, [MamaMsg](#) &  
*msg*, const char \* *topic*) [pure virtual]

Invoked when a message arrives.

**Parameters:**

*subscription* the [MamaSubscription](#).

*msg* The [TibrvMsg](#).

The documentation for this class was generated from the following file:

- [MamaBasicWildcardSubscriptionCallback.h](#)

## 7.6 Wombat::MamaBridgeCallback Class Reference

Bridge callback.

```
#include <MamaBridgeCallback.h>
```

### Public Member Functions

- virtual [~MamaBridgeCallback](#) ()
- virtual void [onBridgeInfo](#) (mamaBridge bridgeImpl, const char \*message)  
*Invoked when an info message is generated at the bridge level.*

#### 7.6.1 Detailed Description

Bridge callback.

#### 7.6.2 Constructor & Destructor Documentation

**7.6.2.1** virtual Wombat::MamaBridgeCallback::~~MamaBridgeCallback ()  
[virtual]

```
37 {};
```

#### 7.6.3 Member Function Documentation

**7.6.3.1** virtual void Wombat::MamaBridgeCallback::onBridgeInfo  
(mamaBridge *bridgeImpl*, const char \* *message*) [virtual]

Invoked when an info message is generated at the bridge level.

Currently only available in LBM.

##### Parameters:

*bridge* The bridge which the message relates to.

*message* The message.

```
48     {
49         return;
50     }
```

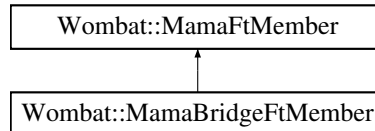
The documentation for this class was generated from the following file:

- [MamaBridgeCallback.h](#)

## 7.7 Wombat::MamaBridgeFtMember Class Reference

```
#include <MamaFt.h>
```

Inheritance diagram for Wombat::MamaBridgeFtMember::



### Public Member Functions

- void `setup` ([MamaQueue](#) \*queue, [MamaFtMemberCallback](#) \*handler, [MamaTransport](#) \*transport, const char \*groupName, mama\_u32\_t weight, mama\_f64\_t heartbeatInterval, mama\_f64\_t timeoutInterval, void \*closure=NULL)

#### 7.7.1 Member Function Documentation

- 7.7.1.1** void `Wombat::MamaBridgeFtMember::setup` ([MamaQueue](#) \* queue, [MamaFtMemberCallback](#) \* handler, [MamaTransport](#) \* transport, const char \* groupName, mama\_u32\_t weight, mama\_f64\_t heartbeatInterval, mama\_f64\_t timeoutInterval, void \* closure = NULL) [virtual]

Implements [Wombat::MamaFtMember](#).

The documentation for this class was generated from the following file:

- [MamaFt.h](#)

## 7.8 Wombat::MamaDateTime Class Reference

A date/time representation with additional hints for precision, advanced output formatting and support for time zone conversion (using the [MamaTimeZone](#) type).

```
#include <MamaDateTime.h>
```

### Public Member Functions

- [MamaDateTime](#) ()
- [MamaDateTime](#) (const [MamaDateTime](#) &copy)
- [MamaDateTime](#) (const char \*str, const [MamaTimeZone](#) \*tz=NULL)
 

*Constructor taking a string argument.*
- [~MamaDateTime](#) ()
- [MamaDateTime](#) & operator= (const [MamaDateTime](#) &rhs)
- bool operator== (const [MamaDateTime](#) &rhs) const
- bool operator!= (const [MamaDateTime](#) &rhs) const
- bool operator< (const [MamaDateTime](#) &rhs) const
- bool operator> (const [MamaDateTime](#) &rhs) const
- int compare (const [MamaDateTime](#) &rhs) const
- bool empty () const
- void setEpochTime (mama\_u32\_t secondsSinceEpoch, mama\_u32\_t microseconds, mamaDateTimePrecision precision=MAMA\_DATE\_TIME\_PREC\_UNKNOWN)
- void setEpochTimeF64 (double secondsSinceEpoch)
- void setEpochTimeMilliseconds (mama\_u64\_t millisecondsSinceEpoch)
- void setEpochTimeMicroseconds (mama\_u64\_t microsecondsSinceEpoch)
- void setWithHints (mama\_u32\_t secondsSinceEpoch, mama\_u32\_t microseconds, mamaDateTimePrecision precision=MAMA\_DATE\_TIME\_PREC\_UNKNOWN, mamaDateTimeHints hints=0)
- void setPrecision (mamaDateTimePrecision precision)
- void setFromString (const char \*str, const [MamaTimeZone](#) \*tz=NULL)
- void setFromString (const char \*str, mama\_size\_t strLen, const [MamaTimeZone](#) \*tz=NULL)
- void setToNow ()
- void setToMidnightToday (const [MamaTimeZone](#) \*tz=NULL)
- void set (mama\_u32\_t year, mama\_u32\_t month, mama\_u32\_t day, mama\_u32\_t hour, mama\_u32\_t minute, mama\_u32\_t second, mama\_u32\_t microsecond, mamaDateTimePrecision precision=MAMA\_DATE\_TIME\_PREC\_UNKNOWN, const [MamaTimeZone](#) \*tz=NULL)

*Set the entire date and time for the [MamaDateTime](#).*

- void [setTime](#) (mama\_u32\_t hour, mama\_u32\_t minute, mama\_u32\_t second, mama\_u32\_t microsecond, mamaDateTimePrecision precision=MAMA\_DATE\_TIME\_PREC\_UNKNOWN, const [MamaTimeZone](#) \*tz=NULL)
 

*Set the time-of-day portion of the [MamaDateTime](#).*
- void [setDate](#) (mama\_u32\_t year, mama\_u32\_t month, mama\_u32\_t day)
 

*Set the date portion of the [MamaDateTime](#).*
- void [copyTime](#) (const [MamaDateTime](#) &copy)
 

*Copy the time-of-day portion of the [MamaDateTime](#).*
- void [copyDate](#) (const [MamaDateTime](#) &copy)
 

*Copy the date portion of the [MamaDateTime](#).*
- void [clear](#) ()
 

*Clear the entire [MamaDateTime](#).*
- void [clearTime](#) ()
 

*Clear the time-of-day portion of the [MamaDateTime](#).*
- void [clearDate](#) ()
 

*Clear the date portion of the [MamaDateTime](#).*
- void [addSeconds](#) (mama\_f64\_t seconds)
- void [addSeconds](#) (mama\_i32\_t seconds)
- void [addMicroseconds](#) (mama\_i64\_t microSeconds)
- mama\_u64\_t [getEpochTimeMicroseconds](#) () const
 

*Get the date and time as microseconds since the Epoch, (using the UTC timezone).*
- mama\_u64\_t [getEpochTimeMicroseconds](#) (const [MamaTimeZone](#) &tz) const
 

*Get the date and time as microseconds since the Epoch in the supplied time zone.*
- mama\_u64\_t [getEpochTimeMilliseconds](#) () const
- mama\_u64\_t [getEpochTimeMilliseconds](#) (const [MamaTimeZone](#) &tz) const
- mama\_f64\_t [getEpochTimeSeconds](#) () const
- mama\_f64\_t [getEpochTimeSeconds](#) (const [MamaTimeZone](#) &tz) const
- mama\_f64\_t [getEpochTimeSecondsWithCheck](#) () const
 

*Get the date and time as seconds since the Epoch, (using the UTC timezone).*
- void [getAsString](#) (char \*result, mama\_size\_t maxLen) const
- void [getTimeAsString](#) (char \*result, mama\_size\_t maxLen) const
- void [getDateAsString](#) (char \*result, mama\_size\_t maxLen) const
- const char \* [getAsString](#) () const

*Return a string representation of the date/time.*

- const char \* [getTimeAsString](#) () const
- const char \* [getDateAsString](#) () const
- void [getAsFormattedString](#) (char \*result, mama\_size\_t maxLen, const char \*format) const
- void [getAsFormattedString](#) (char \*result, mama\_size\_t maxLen, const char \*format, const [MamaTimeZone](#) &tz) const
- void [getAsStructTimeVal](#) (struct timeval &result) const
- void [getAsStructTimeVal](#) (struct timeval &result, const [MamaTimeZone](#) &tz) const
- void [getAsStructTm](#) (struct tm &result) const
- void [getAsStructTm](#) (struct tm &result, const [MamaTimeZone](#) &tz) const
- mama\_u32\_t [getYear](#) () const
- mama\_u32\_t [getMonth](#) () const
- mama\_u32\_t [getDay](#) () const
- mama\_u32\_t [getHour](#) () const
- mama\_u32\_t [getMinute](#) () const
- mama\_u32\_t [getSecond](#) () const
- mama\_u32\_t [getMicrosecond](#) () const
- mamaDayOfWeek [getDayOfWeek](#) () const
- bool [hasTime](#) () const

*Return whether the object has a time component.*

- bool [hasDate](#) () const

*Return whether the object has a date component.*

- mamaDateTime [getCValue](#) ()
- const mamaDateTime [getCValue](#) () const

### 7.8.1 Detailed Description

A date/time representation with additional hints for precision, advanced output formatting and support for time zone conversion (using the [MamaTimeZone](#) type).

Hints include:

- Whether the time stamp contains a date part, a time part, or both.
- The level of accuracy (if known) of the time part (e.g., minutes, seconds, milliseconds, etc.).

The output format strings are similar to that available for the `strftime()` function with the addition of `%`; which adds optional (non-zero) fractional second to the string, and `%:` which adds fractional seconds including trailing zeros, but does not include the `.`. The following table provides examples of output.

Actual Time	Output of "%T%;"	Output of "%T%:"
01:23:45 and 678 millisecs	01:23:45.678	01:23:45.678
01:23:45 and 0 millisecs	01:23:45	01:23:45.000

## 7.8.2 Constructor & Destructor Documentation

### 7.8.2.1 Wombat::MamaDateTime::MamaDateTime ()

### 7.8.2.2 Wombat::MamaDateTime::MamaDateTime (const MamaDateTime & copy)

### 7.8.2.3 Wombat::MamaDateTime::MamaDateTime (const char \* str, const MamaTimeZone \* tz = NULL) [explicit]

Constructor taking a string argument.

This is the same as calling `setFromString()` immediately after construction.

### 7.8.2.4 Wombat::MamaDateTime::~~MamaDateTime ()

## 7.8.3 Member Function Documentation

### 7.8.3.1 MamaDateTime& Wombat::MamaDateTime::operator= (const MamaDateTime & rhs)

### 7.8.3.2 bool Wombat::MamaDateTime::operator== (const MamaDateTime & rhs) const

### 7.8.3.3 bool Wombat::MamaDateTime::operator!= (const MamaDateTime & rhs) const

```
85     { return ! operator== (rhs); }
```





- 7.8.3.4 `bool Wombat::MamaDateTime::operator< (const MamaDateTime & rhs) const`
- 7.8.3.5 `bool Wombat::MamaDateTime::operator> (const MamaDateTime & rhs) const`
- 7.8.3.6 `int Wombat::MamaDateTime::compare (const MamaDateTime & rhs) const`
- 7.8.3.7 `bool Wombat::MamaDateTime::empty () const`
- 7.8.3.8 `void Wombat::MamaDateTime::setEpochTime (mama_u32_t secondsSinceEpoch, mama_u32_t microseconds, mamaDateTimePrecision precision = MAMA_DATE_TIME_PREC_UNKNOWN)`
- 7.8.3.9 `void Wombat::MamaDateTime::setEpochTimeF64 (double secondsSinceEpoch)`
- 7.8.3.10 `void Wombat::MamaDateTime::setEpochTimeMilliseconds (mama_u64_t millisecondsSinceEpoch)`
- 7.8.3.11 `void Wombat::MamaDateTime::setEpochTimeMicroseconds (mama_u64_t microsecondsSinceEpoch)`
- 7.8.3.12 `void Wombat::MamaDateTime::setWithHints (mama_u32_t secondsSinceEpoch, mama_u32_t microseconds, mamaDateTimePrecision precision = MAMA_DATE_TIME_PREC_UNKNOWN, mamaDateTimeHints hints = 0)`
- 7.8.3.13 `void Wombat::MamaDateTime::setPrecision (mamaDateTimePrecision precision)`
- 7.8.3.14 `void Wombat::MamaDateTime::setFromString (const char * str, const MamaTimeZone * tz = NULL)`
- 7.8.3.15 `void Wombat::MamaDateTime::setFromString (const char * str, mama_size_t strLen, const MamaTimeZone * tz = NULL)`
- 7.8.3.16 `void Wombat::MamaDateTime::setToNow ()`
- 7.8.3.17 `void Wombat::MamaDateTime::setToMidnightToday (const MamaTimeZone * tz = NULL)`
- 7.8.3.18 `void Wombat::MamaDateTime::set (mama_u32_t year, mama_u32_t month, mama_u32_t day, mama_u32_t hour, mama_u32_t minute, mama_u32_t second, mama_u32_t microsecond, mamaDateTimePrecision precision = MAMA_DATE_TIME_PREC_UNKNOWN, const MamaTimeZone * tz = NULL)`

Set the entire date and time for the [MamaDateTime](#).

The year, month and day parameters must all be integers greater than zero.

**Parameters:**

- year* The year (must be 1970 or later).
- month* The month (1 - 12).
- day* The day (1 - 31).
- hour* The hour (0 - 23).
- minute* The minute (0 - 59).
- second* The second (0 - 59).
- microsecond* The second (0 - 999999).
- precision* An explicit precision, if known.
- tz* A timezone to shift from.

**7.8.3.19** `void Wombat::MamaDateTime::setTime (mama_u32_t hour, mama_u32_t minute, mama_u32_t second, mama_u32_t microsecond, mamaDateTimePrecision precision = MAMA_DATE_TIME_PREC_UNKNOWN, const MamaTimeZone * tz = NULL)`

Set the time-of-day portion of the [MamaDateTime](#).

The date portion is not affected.

**Parameters:**

- hour* The hour (0 - 23).
- minute* The minute (0 - 59).
- second* The second (0 - 59).
- microsecond* The second (0 - 999999).
- precision* An explicit precision, if known.
- tz* A timezone to shift from.

**7.8.3.20** `void Wombat::MamaDateTime::setDate (mama_u32_t year, mama_u32_t month, mama_u32_t day)`

Set the date portion of the [MamaDateTime](#).

The time-of-day portion is not affected. The year, month and day parameters must all be integers greater than zero.

**Parameters:**

*year* The year (must be 1970 or later).

*month* The month (1 - 12).

*day* The day (1 - 31).

**7.8.3.21 void Wombat::MamaDateTime::copyTime (const MamaDateTime & copy)**

Copy the time-of-day portion of the [MamaDateTime](#).

The date portion is not affected.

**Parameters:**

*copy* The object to copy from

**7.8.3.22 void Wombat::MamaDateTime::copyDate (const MamaDateTime & copy)**

Copy the date portion of the [MamaDateTime](#).

The time-of-day portion is not affected.

**Parameters:**

*copy* The object to copy from

**7.8.3.23 void Wombat::MamaDateTime::clear ()**

Clear the entire [MamaDateTime](#).

**7.8.3.24 void Wombat::MamaDateTime::clearTime ()**

Clear the time-of-day portion of the [MamaDateTime](#).

The date portion is not affected.

**7.8.3.25 void Wombat::MamaDateTime::clearDate ()**

Clear the date portion of the [MamaDateTime](#).

The time-of-day portion is not affected.

7.8.3.26 void Wombat::MamaDateTime::addSeconds (mama\_f64\_t *seconds*)

7.8.3.27 void Wombat::MamaDateTime::addSeconds (mama\_i32\_t *seconds*)

7.8.3.28 void Wombat::MamaDateTime::addMicroseconds (mama\_i64\_t *microSeconds*)

7.8.3.29 mama\_u64\_t Wombat::MamaDateTime::getEpochTimeMicroseconds () const

Get the date and time as microseconds since the Epoch, (using the UTC timezone).

**Returns:**

The number of microseconds since the Epoch.

7.8.3.30 mama\_u64\_t Wombat::MamaDateTime::getEpochTimeMicroseconds (const MamaTimeZone & *tz*) const

Get the date and time as microseconds since the Epoch in the supplied time zone.

**Parameters:**

*int* *tz* The timezone.

**Returns:**

The number of microseconds since the Epoch.

7.8.3.31 mama\_u64\_t Wombat::MamaDateTime::getEpochTimeMilliseconds () const

7.8.3.32 mama\_u64\_t Wombat::MamaDateTime::getEpochTimeMilliseconds (const MamaTimeZone & *tz*) const

7.8.3.33 mama\_f64\_t Wombat::MamaDateTime::getEpochTimeSeconds () const

7.8.3.34 mama\_f64\_t Wombat::MamaDateTime::getEpochTimeSeconds (const MamaTimeZone & *tz*) const

7.8.3.35 mama\_f64\_t Wombat::MamaDateTime::getEpochTimeSecondsWith-Check () const

Get the date and time as seconds since the Epoch, (using the UTC timezone).

If no date value is contained in the `dateTime` then it will be set to today's date and the calculation made.

**Returns:**

The number of seconds, (including partial seconds), since the Epoch.

**7.8.3.36** `void Wombat::MamaDateTime::getAsString (char * result,  
mama_size_t maxLen) const`

**7.8.3.37** `void Wombat::MamaDateTime::getTimeAsString (char * result,  
mama_size_t maxLen) const`

**7.8.3.38** `void Wombat::MamaDateTime::getDateAsString (char * result,  
mama_size_t maxLen) const`

**7.8.3.39** `const char* Wombat::MamaDateTime::getAsString () const`

Return a string representation of the date/time.

Note that the alternative [getAsString\(\)](#) methods are more efficient because these method must allocate a temporary buffer (automatically destroyed upon object destruction).

- 7.8.3.40 `const char* Wombat::MamaDateTime::getTimeAsString () const`
- 7.8.3.41 `const char* Wombat::MamaDateTime::getDateAsString () const`
- 7.8.3.42 `void Wombat::MamaDateTime::getAsFormattedString (char * result, mama_size_t maxLen, const char * format) const`
- 7.8.3.43 `void Wombat::MamaDateTime::getAsFormattedString (char * result, mama_size_t maxLen, const char * format, const MamaTimeZone & tz) const`
- 7.8.3.44 `void Wombat::MamaDateTime::getAsStructTimeVal (struct timeval & result) const`
- 7.8.3.45 `void Wombat::MamaDateTime::getAsStructTimeVal (struct timeval & result, const MamaTimeZone & tz) const`
- 7.8.3.46 `void Wombat::MamaDateTime::getAsStructTm (struct tm & result) const`
- 7.8.3.47 `void Wombat::MamaDateTime::getAsStructTm (struct tm & result, const MamaTimeZone & tz) const`
- 7.8.3.48 `mama_u32_t Wombat::MamaDateTime::getYear () const`
- 7.8.3.49 `mama_u32_t Wombat::MamaDateTime::getMonth () const`
- 7.8.3.50 `mama_u32_t Wombat::MamaDateTime::getDay () const`
- 7.8.3.51 `mama_u32_t Wombat::MamaDateTime::getHour () const`
- 7.8.3.52 `mama_u32_t Wombat::MamaDateTime::getMinute () const`
- 7.8.3.53 `mama_u32_t Wombat::MamaDateTime::getSecond () const`
- 7.8.3.54 `mama_u32_t Wombat::MamaDateTime::getMicrosecond () const`
- 7.8.3.55 `mamaDayOfWeek Wombat::MamaDateTime::getDayOfWeek () const`
- 7.8.3.56 `bool Wombat::MamaDateTime::hasTime () const`

Return whether the object has a time component.

**7.8.3.57 bool Wombat::MamaDateTime::hasDate () const**

Return whether the object has a date component.

**7.8.3.58 mamaDateTime Wombat::MamaDateTime::getCValue ()****7.8.3.59 const mamaDateTime Wombat::MamaDateTime::getCValue () const**

The documentation for this class was generated from the following file:

- [MamaDateTime.h](#)



## 7.9 Wombat::MamaDictionary Class Reference

The `MamaDictionary` class maps field identifiers (FIDs) to human readable strings.

```
#include <MamaDictionary.h>
```

### Public Member Functions

- virtual `~MamaDictionary ()`
- `MamaDictionary (void)`
- virtual void `create (MamaQueue *queue, MamaDictionaryCallback *callback, MamaSource *source, int retries=MAMA_DEFAULT_RETRIES, double timeout=MAMA_DEFAULT_TIMEOUT, void *closure=NULL)`  
*Create a dictionary subscription.*
- virtual const char \* `getFeedName ()`  
*Return the dictionary source feed name.*
- virtual const char \* `getFeedHost ()`  
*Return the dictionary source feed host.*
- virtual `MamaFieldDescriptor * getFieldByFid (mama_fid_t fid)`  
*Return the field with the specified field FID.*
- virtual const `MamaFieldDescriptor * getFieldByFid (mama_fid_t fid) const`  
*Return the field with the specified field FID.*
- virtual `MamaFieldDescriptor * getFieldByIndex (size_t index)`  
*Return the field with the corresponding zero based index.*
- virtual const `MamaFieldDescriptor * getFieldByIndex (size_t index) const`  
*Return the field with the corresponding zero based index.*
- virtual `MamaFieldDescriptor * getFieldByName (const char *name)`  
*Return the field with the specified name.*
- virtual const `MamaFieldDescriptor * getFieldByName (const char *name) const`  
*Return the field with the specified name.*
- virtual `mama_fid_t getMaxFid (void) const`  
*Return the highest field identifier.*

- virtual `size_t` `getSize` (`void`) `const`  
*Return the number of fields in the dictionary.*
- virtual `bool` `hasDuplicates` (`void`) `const`  
*Return true if there are multiple fields with the same name.*
- virtual `MamaDictionaryCallback *` `getCallback` (`void`) `const`  
*Return the callback.*
- virtual `void` `setCallback` (`MamaDictionaryCallback *``callback`)  
*Set the callback to receive notifications when creation is complete or an error occurs.*
- virtual `mamaDictionary` `getDictC` (`)`  
*Return the underlying C mamaDictionary.*
- virtual `const mamaDictionary` `getDictC` (`)` `const`  
*Return the underlying C mamaDictionary.*
- virtual `void *` `getClosure` (`void`) `const`  
*Return the closure for the dictionary.*
- virtual `MamaMsg *` `getDictionaryMessage` (`)` `const`  
*Returns a MamaMsg representing the data dictionary.*
- virtual `void` `buildDictionaryFromMessage` (`MamaMsg &``msg`)  
*Recreate a data dictionary from the MamaMsg supplied.*
- virtual `MamaFieldDescriptor *` `createFieldDescriptor` (`mama_fid_t` `fid`, `const char *``name`, `mamaFieldType` `type`)  
*Add a new field descriptor to a dictionary.*
- virtual `void` `setMaxFid` (`mama_size_t` `maxFid`)  
*Tell the dictionary what the probable maximum fid in the data dictionary may be.*
- virtual `void` `writeToFile` (`const char *``fileName`)  
*Write the data dictionary to a file.*
- virtual `void` `populateFromFile` (`const char *``fileName`)  
*Populate a dictionary from the contents of a file.*

## Public Attributes

- DictionaryImpl \* [mPimpl](#)

### 7.9.1 Detailed Description

The [MamaDictionary](#) class maps field identifiers (FIDs) to human readable strings.

Incoming [MamaMsgs](#) may contain FIDs but no field names. The dictionary allows applications to determine the name associated with a given FID. On some platforms, the inbound messages may have names, but not fids in which case the dictionary can map names to fids.

### 7.9.2 Constructor & Destructor Documentation

**7.9.2.1** virtual Wombat::MamaDictionary::~MamaDictionary () [virtual]

**7.9.2.2** Wombat::MamaDictionary::MamaDictionary (void)

### 7.9.3 Member Function Documentation

**7.9.3.1** virtual void Wombat::MamaDictionary::create ([MamaQueue](#) \* *queue*, [MamaDictionaryCallback](#) \* *callback*, [MamaSource](#) \* *source*, int *retries* = MAMA\_DEFAULT\_RETRIES, double *timeout* = MAMA\_DEFAULT\_TIMEOUT, void \* *closure* = NULL) [virtual]

Create a dictionary subscription.

The caller supplied `DictionaryCallback.onComplete` will be invoked after the dictionary is fully constructed.

If there is an error creating the dictionary [Mama](#) invokes the `onError` callback, and the returned dictionary is not valid. In the event of a timeout, [Mama](#) invokes the `onTimeout` callback. This method uses the default timeout and retry values (`SubscriptionBridge.DEFAULT_TIMEOUT` and `SubscriptionBridge.DEFAULT_RETRIES`).

#### Parameters:

*queue* The mama queue.

*callback* The dictionary callback.

*source* The dictionary source. Depends upon feed handler configuration. See feed handler documentation for details

*timeout* The timeout in seconds.

*retries* The number of times to retry before failing.

*closure* The caller supplied closure.

### 7.9.3.2 virtual const char\* Wombat::MamaDictionary::getFeedName () [virtual]

Return the dictionary source feed name.

#### Parameters:

*dictionary* The dictionary.

#### Returns:

the feed name

### 7.9.3.3 virtual const char\* Wombat::MamaDictionary::getFeedHost () [virtual]

Return the dictionary source feed host.

#### Parameters:

*dictionary* The dictionary.

#### Returns:

the feed host

### 7.9.3.4 virtual MamaFieldDescriptor\* Wombat::MamaDictionary::getFieldBy- Fid (mama\_fid\_t fid) [virtual]

Return the field with the specified field FID.

This method is very efficient.

#### Parameters:

*fid* The field id.

#### Returns:

The field.

### 7.9.3.5 virtual const [MamaFieldDescriptor\\*](#) Wombat::MamaDictionary::getFieldByFid (mama\_fid\_t *fid*) const [virtual]

Return the field with the specified field FID.

This method is very efficient.

#### Parameters:

*fid* The field id.

#### Returns:

The field.

### 7.9.3.6 virtual [MamaFieldDescriptor\\*](#) Wombat::MamaDictionary::getFieldByIndex (size\_t *index*) [virtual]

Return the field with the corresponding zero based index.

This method is O (N) with respect to the size of the dictionary.

#### Parameters:

*index* The index.

#### Returns:

The field.

### 7.9.3.7 virtual const [MamaFieldDescriptor\\*](#) Wombat::MamaDictionary::getFieldByIndex (size\_t *index*) const [virtual]

Return the field with the corresponding zero based index.

This method is O (N) with respect to the size of the dictionary.

#### Parameters:

*index* The index.

#### Returns:

The field.

**7.9.3.8** virtual [MamaFieldDescriptor\\*](#) **Wombat::MamaDictionary::getFieldByName** (const char \* *name*)  
[virtual]

Return the field with the specified name.

If there is more than one field with the same name, the one with the lowest field id is returned.

**Parameters:**

*name* The name of the field.

**Returns:**

The field with the specified name or null if there is no such field.

**7.9.3.9** virtual const [MamaFieldDescriptor\\*](#) **Wombat::MamaDictionary::getFieldByName** (const char \* *name*) const  
[virtual]

Return the field with the specified name.

If there is more than one field with the same name, the one with the lowest field id is returned.

**Parameters:**

*name* The name of the field.

**Returns:**

The field with the specified name or null if there is no such field.

**7.9.3.10** virtual mama\_fid\_t **Wombat::MamaDictionary::getMaxFid** (void)  
const [virtual]

Return the highest field identifier.

**Returns:**

The highest FID.

**7.9.3.11 virtual size\_t Wombat::MamaDictionary::getSize (void) const**  
[virtual]

Return the number of fields in the dictionary.

**Returns:**

The number of entries in the dictionary.

**7.9.3.12 virtual bool Wombat::MamaDictionary::hasDuplicates (void) const**  
[virtual]

Return true if there are multiple fields with the same name.

**Returns:**

true if there are duplicates.

**7.9.3.13 virtual MamaDictionaryCallback\* Wombat::MamaDictionary::get-  
Callback (void) const** [virtual]

Return the callback.

**See also:**

[MamaDictionaryCallback](#)

**Returns:**

The callback

**7.9.3.14 virtual void Wombat::MamaDictionary::setCallback**  
**(MamaDictionaryCallback \* callback)** [virtual]

Set the callback to receive notifications when creation is complete or an error occurs.

**Parameters:**

*callback* The callback.

**7.9.3.15 virtual mamaDictionary Wombat::MamaDictionary::getDictC ()**  
[virtual]

Return the underlying C mamaDictionary.

**7.9.3.16** `virtual const mamaDictionary Wombat::MamaDictionary::getDictC () const` [virtual]

Return the underlying C mamaDictionary.

**7.9.3.17** `virtual void* Wombat::MamaDictionary::getClosure (void) const` [virtual]

Return the closure for the dictionary.

**Returns:**

the closure.

**7.9.3.18** `virtual MamaMsg* Wombat::MamaDictionary::getDictionaryMessage () const` [virtual]

Returns a [MamaMsg](#) representing the data dictionary.

This message can be published or used to create a new [MamaDictionary](#) object. A new [MamaMsg](#) is created for each invocation of the method. It is the responsibility of the caller to delete the message when no longer needed.

**Returns:**

Pointer to a new [MamaMsg](#) for the dictionary.

**7.9.3.19** `virtual void Wombat::MamaDictionary::buildDictionaryFromMessage (MamaMsg & msg)` [virtual]

Recreate a data dictionary from the [MamaMsg](#) supplied.

The [MamaMsg](#) is copied and can therefore be deleted after the method has returned.

**Parameters:**

*msg* Reference to a [MamaMsg](#) representing a data dictionary.

**7.9.3.20** `virtual MamaFieldDescriptor* Wombat::MamaDictionary::createFieldDescriptor (mama_fid_t fid, const char * name, mamaFieldType type)` [virtual]

Add a new field descriptor to a dictionary.



New fields can be added to an existing dictionary obtained from the MAMA infrastructure. This function can also be used to manually build a data dictionary.

**Parameters:**

- fid* The fid for the new field descriptor.
- name* The name for the new field descriptor.
- type* The type for the new field descriptor.

**7.9.3.21 virtual void Wombat::MamaDictionary::setMaxFid (mama\_size\_t maxFid) [virtual]**

Tell the dictionary what the probable maximum fid in the data dictionary may be.

This is not necessary but will aid performance for manually creating a new dictionary or adding new fields to an existing dictionary.

Calling this function ensures that there is capacity in the dictionary for field descriptors with fids up to the maximum specified.

Fields with fids greater than specified can be added to the dictionary but this will incur the overhead of allocating more memory and copying dictionary elements.

**Parameters:**

- maxFid* The probable maximum fid being added to the dictionary.

**7.9.3.22 virtual void Wombat::MamaDictionary::writeToFile (const char \* fileName) [virtual]**

Write the data dictionary to a file.

The dictionary will be written in the form: fid|fieldName|fieldType

**Parameters:**

- fileName* The name of the file to serialize the dictionary to. This can be a fully qualified name, relative or a file on the \$WOMBAT\_PATH

**7.9.3.23 virtual void Wombat::MamaDictionary::populateFromFile (const char \* fileName) [virtual]**

Populate a dictionary from the contents of a file.

Can be used to add additional fields to an existing dictionary or to populate a new dictionary.

**Parameters:**

*fileName* The file from which to populate the dictionary. This can be a fully qualified name, relative or a file on the \$WOMBAT\_PATH

**7.9.4 Member Data Documentation****7.9.4.1 DictionaryImpl\* [Wombat::MamaDictionary::mPimpl](#)**

The documentation for this class was generated from the following file:

- [MamaDictionary.h](#)

## 7.10 Wombat::MamaDictionaryCallback Class Reference

The `WombatDictionaryCallback` receives notification regarding the population of the data dictionary.

```
#include <MamaDictionaryCallback.h>
```

### Public Member Functions

- virtual `~MamaDictionaryCallback` (void)
- virtual void `onTimeout` (void)  
*Called when a timeout occurs.*
- virtual void `onError` (const char \*message)  
*Invoked when an error occurs.*
- virtual void `onComplete` (void)  
*Invoked when dictionary creation is complete.*

#### 7.10.1 Detailed Description

The `WombatDictionaryCallback` receives notification regarding the population of the data dictionary.

Clients implement the interface and pass it to `Mama.createDictionarySubscription`

#### See also:

[MamaDictionary](#)  
`Mama::createDictionarySubscription`

#### 7.10.2 Constructor & Destructor Documentation

**7.10.2.1** virtual `Wombat::MamaDictionaryCallback::~MamaDictionaryCallback` (void) [virtual]

```
42 {}
```

### 7.10.3 Member Function Documentation

#### 7.10.3.1 virtual void Wombat::MamaDictionaryCallback::onTimeout (void) [virtual]

Called when a timeout occurs.

```
47 {}
```

#### 7.10.3.2 virtual void Wombat::MamaDictionaryCallback::onError (const char \* *message*) [virtual]

Invoked when an error occurs.

**Parameters:**

*message* The error message.

```
53 {}
```

#### 7.10.3.3 virtual void Wombat::MamaDictionaryCallback::onComplete (void) [virtual]

Invoked when dictionary creation is complete.

```
58 {}
```

The documentation for this class was generated from the following file:

- [MamaDictionaryCallback.h](#)

## 7.11 Wombat::MamaDispatcher Class Reference

The dispatcher dispatches events from a queue until it is destroyed or MamaQueue->stopDispatch () is called.

```
#include <MamaDispatcher.h>
```

### Public Member Functions

- [~MamaDispatcher](#) (void)
- [MamaDispatcher](#) (void)
- void [create](#) ([MamaQueue](#) \*queue)  
*Create a mamaDispatcher.*
- void [destroy](#) (void)  
*Destroy the dispatcher;.*

#### 7.11.1 Detailed Description

The dispatcher dispatches events from a queue until it is destroyed or MamaQueue->stopDispatch () is called.

#### 7.11.2 Constructor & Destructor Documentation

##### 7.11.2.1 Wombat::MamaDispatcher::~~MamaDispatcher (void)

##### 7.11.2.2 Wombat::MamaDispatcher::MamaDispatcher (void)

#### 7.11.3 Member Function Documentation

##### 7.11.3.1 void Wombat::MamaDispatcher::create ([MamaQueue](#) \* queue)

Create a mamaDispatcher.

The dispatcher spawns a thread to dispatch events from a queue. It will continue to dispatch events until it is destroyed or mamaQueue\_stopDispatch is called.

Only a single dispatcher can be created for a given queue. Attempting to create multiple dispatchers for a queue will result in an error. Dispatching message from a single queue with multiple threads results in messages arriving out of order and sequence number gaps for market data subscriptions.

**Parameters:**

*queue* The [MamaQueue](#).

**7.11.3.2 void Wombat::MamaDispatcher::destroy (void)**

Destroy the dispatcher;.

The documentation for this class was generated from the following file:

- [MamaDispatcher.h](#)

## 7.12 Wombat::MamaDQPublisher Class Reference

```
#include <MamaDQPublisher.h>
```

### Public Member Functions

- virtual [~MamaDQPublisher](#) (void)
- [MamaDQPublisher](#) (void)
- virtual void [create](#) ([MamaTransport](#) \*transport, const char \*topic)  
*Create a MAMA DQ publisher for the corresponding transport.*
- virtual void [send](#) ([MamaMsg](#) \*msg)
- virtual void [sendReply](#) (const [MamaMsg](#) &request, [MamaMsg](#) \*reply) const
- virtual void [sendReply](#) (mamaMsgReply replyHandle, [MamaMsg](#) \*reply) const
- virtual void [destroy](#) (void)
- virtual void [setStatus](#) (mamaMsgStatus status)
- virtual void [setSenderId](#) (uint64\_t id)
- virtual void [setSeqNum](#) (mama\_seqnum\_t num)
- virtual void \* [getCache](#) (void)
- virtual void [setCache](#) (void \*cache)

### Protected Attributes

- MamaDQPublisherImpl \* [mImpl](#)

### Friends

- class [MamaDQPublisherManagerImpl](#)

#### 7.12.1 Constructor & Destructor Documentation

**7.12.1.1** virtual Wombat::MamaDQPublisher::~~MamaDQPublisher (void)  
[virtual]

**7.12.1.2** Wombat::MamaDQPublisher::MamaDQPublisher (void)

#### 7.12.2 Member Function Documentation

**7.12.2.1** virtual void Wombat::MamaDQPublisher::create ([MamaTransport](#) \*  
*transport*, const char \* *topic*) [virtual]

Create a MAMA DQ publisher for the corresponding transport.

**Parameters:**

*transport* The transport to use. Must be a basic transport.

*topic* for basic publishers. Symbol for market data topics.

- 7.12.2.2 **virtual void Wombat::MamaDQPublisher::send** ([MamaMsg](#) \* *msg*)  
[virtual]
- 7.12.2.3 **virtual void Wombat::MamaDQPublisher::sendReply** (const [MamaMsg](#) & *request*, [MamaMsg](#) \* *reply*) const [virtual]
- 7.12.2.4 **virtual void Wombat::MamaDQPublisher::sendReply**  
([mamaMsgReply](#) *replyHandle*, [MamaMsg](#) \* *reply*) const [virtual]
- 7.12.2.5 **virtual void Wombat::MamaDQPublisher::destroy** (void)  
[virtual]
- 7.12.2.6 **virtual void Wombat::MamaDQPublisher::setStatus** ([mamaMsgStatus](#)  
*status*) [virtual]
- 7.12.2.7 **virtual void Wombat::MamaDQPublisher::setSenderId** ([uint64\\_t](#) *id*)  
[virtual]
- 7.12.2.8 **virtual void Wombat::MamaDQPublisher::setSeqNum**  
([mama\\_seqnum\\_t](#) *num*) [virtual]
- 7.12.2.9 **virtual void\* Wombat::MamaDQPublisher::getCache** (void)  
[virtual]
- 7.12.2.10 **virtual void Wombat::MamaDQPublisher::setCache** (void \* *cache*)  
[virtual]
- 7.12.3 **Friends And Related Function Documentation**
- 7.12.3.1 **friend class MamaDQPublisherManagerImpl** [friend]
- 7.12.4 **Member Data Documentation**
- 7.12.4.1 **MamaDQPublisherImpl\* Wombat::MamaDQPublisher::mImpl**  
[protected]

The documentation for this class was generated from the following file:

- [MamaDQPublisher.h](#)



## 7.13 Wombat::MamaDQPublisherManager Class Reference

```
#include <MamaDQPublisherManager.h>
```

### Public Member Functions

- virtual [~MamaDQPublisherManager](#) (void)
- [MamaDQPublisherManager](#) (void)
- virtual void [create](#) ([MamaTransport](#) \*transport, [MamaQueue](#) \*queue, [MamaDQPublisherManagerCallback](#) \*callback, const char \*sourcename, const char \*root="\_MD")  
*Create a MAMA publisher manager for the corresponding transport.*
- virtual void [addPublisher](#) (const char \*symbol, [MamaDQPublisher](#) \*pub, void \*cache)
- virtual [MamaDQPublisher](#) \* [removePublisher](#) (const char \*symbol)
- virtual [MamaDQPublisher](#) \* [createPublisher](#) (const char \*symbol, void \*cache)
- virtual void [destroyPublisher](#) (const char \*symbol)
- virtual void [destroy](#) (void)
- virtual void [setStatus](#) (mamaMsgStatus status)
- virtual void [setSenderId](#) (uint64\_t id)
- virtual void [setSeqNum](#) (mama\_seqnum\_t num)
- virtual void [sendSyncRequest](#) (mama\_u16\_t nummsg, mama\_f64\_t delay, mama\_f64\_t duration)
- virtual void [sendNoSubscribers](#) (const char \*symbol)

### 7.13.1 Constructor & Destructor Documentation

7.13.1.1 virtual Wombat::MamaDQPublisherManager::~~MamaDQPublisherManager (void) [virtual]

7.13.1.2 Wombat::MamaDQPublisherManager::MamaDQPublisherManager (void)

### 7.13.2 Member Function Documentation

7.13.2.1 virtual void Wombat::MamaDQPublisherManager::create ([MamaTransport](#) \* transport, [MamaQueue](#) \* queue, [MamaDQPublisherManagerCallback](#) \* callback, const char \* sourcename, const char \* root = "\_MD") [virtual]

Create a MAMA publisher manager for the corresponding transport.

**Parameters:**

*transport* The transport to use. Must be a basic transport.

*queue* the queue subscription requests are received on.

*callback* subscription request callback.

*sourcename* The Sourcename for subscribers to send requests

*root* The root for market data publishers.

- 7.13.2.2** `virtual void Wombat::MamaDQPublisherManager::addPublisher (const char * symbol, MamaDQPublisher * pub, void * cache)`  
[virtual]
- 7.13.2.3** `virtual MamaDQPublisher* Wombat::MamaDQPublisher-Manager::removePublisher (const char * symbol)`  
[virtual]
- 7.13.2.4** `virtual MamaDQPublisher* Wombat::MamaDQPublisher-Manager::createPublisher (const char * symbol, void * cache)`  
[virtual]
- 7.13.2.5** `virtual void Wombat::MamaDQPublisherManager::destroyPublisher (const char * symbol)` [virtual]
- 7.13.2.6** `virtual void Wombat::MamaDQPublisherManager::destroy (void)`  
[virtual]
- 7.13.2.7** `virtual void Wombat::MamaDQPublisherManager::setStatus (mamaMsgStatus status)` [virtual]
- 7.13.2.8** `virtual void Wombat::MamaDQPublisherManager::setSenderId (uint64_t id)` [virtual]
- 7.13.2.9** `virtual void Wombat::MamaDQPublisherManager::setSeqNum (mama_seqnum_t num)` [virtual]
- 7.13.2.10** `virtual void Wombat::MamaDQPublisherManager::sendSync-Request (mama_u16_t nummsg, mama_f64_t delay, mama_f64_t duration)` [virtual]
- 7.13.2.11** `virtual void Wombat::MamaDQPublisher-Manager::sendNoSubscribers (const char * symbol)`  
[virtual]

The documentation for this class was generated from the following file:

- [MamaDQPublisherManager.h](#)

## 7.14 Wombat::MamaDQPublisherManagerCallback Class Reference

```
#include <MamaDQPublisherManagerCallback.h>
```

### Public Member Functions

- virtual `~MamaDQPublisherManagerCallback ()`
- virtual void `onCreate (MamaDQPublisherManager *publisherManager)=0`
- virtual void `onNewRequest (MamaDQPublisherManager *publisherManager, const char *symbol, short subType, short msgType, MamaMsg &msg)=0`
- virtual void `onRequest (MamaDQPublisherManager *publisherManager, const MamaPublishTopic &publishTopicInfo, short subType, short msgType, MamaMsg &msg)=0`
- virtual void `onRefresh (MamaDQPublisherManager *publisherManager, const MamaPublishTopic &publishTopicInfo, short subType, short msgType, MamaMsg &msg)=0`
- virtual void `onError (MamaDQPublisherManager *publisher, const MamaStatus &status, const char *errortxt, MamaMsg *msg)=0`
- virtual void `onMsg (MamaDQPublisherManager *publisher, MamaMsg &msg)`

### 7.14.1 Constructor & Destructor Documentation

**7.14.1.1 virtual Wombat::MamaDQPublisherManagerCallback::~MamaDQPublisherManagerCallback ()**  
[virtual]

```
40 {};
```

## 7.14.2 Member Function Documentation

**7.14.2.1** virtual void Wombat::MamaDQPublisherManagerCallback::onCreate ([MamaDQPublisherManager](#) \* *publisherManager*) [pure virtual]

**7.14.2.2** virtual void Wombat::MamaDQPublisherManagerCallback::onNew-Request ([MamaDQPublisherManager](#) \* *publisherManager*, const char \* *symbol*, short *subType*, short *msgType*, [MamaMsg](#) & *msg*) [pure virtual]

**7.14.2.3** virtual void Wombat::MamaDQPublisherManagerCallback::on-Request ([MamaDQPublisherManager](#) \* *publisherManager*, const [MamaPublishTopic](#) & *publishTopicInfo*, short *subType*, short *msgType*, [MamaMsg](#) & *msg*) [pure virtual]

**7.14.2.4** virtual void Wombat::MamaDQPublisherManagerCallback::on-Refresh ([MamaDQPublisherManager](#) \* *publisherManager*, const [MamaPublishTopic](#) & *publishTopicInfo*, short *subType*, short *msgType*, [MamaMsg](#) & *msg*) [pure virtual]

**7.14.2.5** virtual void Wombat::MamaDQPublisherManagerCallback::onError ([MamaDQPublisherManager](#) \* *publisher*, const [MamaStatus](#) & *status*, const char \* *errortxt*, [MamaMsg](#) \* *msg*) [pure virtual]

**7.14.2.6** virtual void Wombat::MamaDQPublisherManagerCallback::onMsg ([MamaDQPublisherManager](#) \* *publisher*, [MamaMsg](#) & *msg*) [virtual]

75 {};

The documentation for this class was generated from the following file:

- [MamaDQPublisherManagerCallback.h](#)

## 7.15 Wombat::MamaFieldDescriptor Class Reference

The `MamaFieldDescriptor` class describes a field within a `MamaDictionary`.

```
#include <MamaFieldDescriptor.h>
```

### Public Member Functions

- virtual `~MamaFieldDescriptor ()`
- `MamaFieldDescriptor` (`mamaFieldDescriptor` field)
- `MamaFieldDescriptor` (`mama_fid_t` fid, `mamaFieldType` type, `const char *name`)  
*Create a new field descriptor based on supplied info.*
- `mama_fid_t` `getFid` (`void`) `const`  
*Return the field identifier.*
- `mamaFieldType` `getType` (`void`) `const`  
*Return the data type.*
- `const char *` `getName` (`void`) `const`  
*Return the human readable name of the field.*
- `const char *` `getTypeName` (`void`) `const`  
*Return a human readable string for mamaMsgType.*
- `void` `setClosure` (`void *closure`)  
*Associate user supplied data with the field descriptor.*
- `void *` `getClosure` (`void`) `const`  
*Return the user supplied data associated with the field descriptor.*
- `void` `setTrackModState` (`bool on`)  
*Track the modification state of the field.*
- `bool` `getTrackModState` (`void`) `const`  
*Track the modification state of the field?*
- `void` `setPubName` (`const char *pubName`)  
*Set the publish name for this field.*
- `const char *` `getPubName` (`void`) `const`  
*Get the publish name for this field.*

## Public Attributes

- FieldDescriptorImpl \* [mPimpl](#)

### 7.15.1 Detailed Description

The [MamaFieldDescriptor](#) class describes a field within a [MamaDictionary](#).

See also:

[MamaDictionary](#)  
[MamaMsg](#)

### 7.15.2 Constructor & Destructor Documentation

**7.15.2.1** `virtual Wombat::MamaFieldDescriptor::~~MamaFieldDescriptor ()`  
[virtual]

**7.15.2.2** `Wombat::MamaFieldDescriptor::MamaFieldDescriptor`  
(`mamaFieldDescriptor field`)

**7.15.2.3** `Wombat::MamaFieldDescriptor::MamaFieldDescriptor` (`mama_fid_t`  
`fid`, `mamaFieldType type`, `const char * name`)

Create a new field descriptor based on supplied info.

**Parameters:**

- `fid` The field id.
- `type` The field type.
- `name` The field name.

### 7.15.3 Member Function Documentation

**7.15.3.1** `mama_fid_t Wombat::MamaFieldDescriptor::getFid (void) const`

Return the field identifier.

**Returns:**

- The fid.

**7.15.3.2 mamaFieldType Wombat::MamaFieldDescriptor::getType (void) const**

Return the data type.

**Returns:**

The type.

**7.15.3.3 const char\* Wombat::MamaFieldDescriptor::getName (void) const**

Return the human readable name of the field.

**Returns:**

The name.

**7.15.3.4 const char\* Wombat::MamaFieldDescriptor::getTypeName (void) const**

Return a human readable string for mamaMsgType.

**7.15.3.5 void Wombat::MamaFieldDescriptor::setClosure (void \* *closure*)**

Associate user supplied data with the field descriptor.

**Parameters:**

*closure* The user supplied data to associate with the field descriptor.

**7.15.3.6 void\* Wombat::MamaFieldDescriptor::getClosure () const**

Return the user supplied data associated with the field descriptor.

**Returns:**

The user supplied data associated with the field descriptor.

**7.15.3.7 void Wombat::MamaFieldDescriptor::setTrackModState (bool *on*)**

Track the modification state of the field.



**7.15.3.8** `bool Wombat::MamaFieldDescriptor::getTrackModState () const`

Track the modification state of the field?

**7.15.3.9** `void Wombat::MamaFieldDescriptor::setPubName (const char *  
pubName)`

Set the publish name for this field.

**7.15.3.10** `const char* Wombat::MamaFieldDescriptor::getPubName () const`

Get the publish name for this field.

**7.15.4 Member Data Documentation****7.15.4.1** `FieldDescriptorImpl*` [Wombat::MamaFieldDescriptor::mPimpl](#)

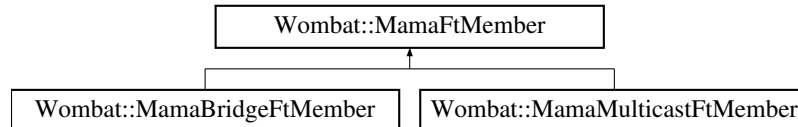
The documentation for this class was generated from the following file:

- [MamaFieldDescriptor.h](#)

## 7.16 Wombat::MamaFtMember Class Reference

```
#include <MamaFt.h>
```

Inheritance diagram for Wombat::MamaFtMember::



### Public Member Functions

- [MamaFtMember \(\)](#)
- [virtual ~MamaFtMember \(\)](#)
- [virtual void setup \(MamaQueue \\*queue, MamaFtMemberCallback \\*handler, MamaTransport \\*transport, const char \\*groupName, mama\\_u32\\_t weight, mama\\_f64\\_t heartbeatInterval, mama\\_f64\\_t timeoutInterval, void \\*closure=NULL\)=0](#)
- [void destroy \(\)](#)
- [void activate \(\)](#)
- [void deactivate \(\)](#)
- [bool isActive \(\) const](#)
- [mamaFtState getState \(\) const](#)
- [const char \\* getGroupName \(\) const](#)
- [mama\\_u32\\_t getWeight \(\) const](#)
- [mama\\_f64\\_t getHeartbeatInterval \(\) const](#)
- [mama\\_f64\\_t getTimeoutInterval \(\) const](#)
- [MamaFtMemberCallback \\* getCallback \(\) const](#)
- [void \\* getClosure \(\) const](#)
- [void setWeight \(mama\\_u32\\_t weight\)](#)
- [void setInstanceId \(const char \\*id\)](#)
- [mamaFtMember getCValue \(\)](#)
- [const mamaFtMember getCValue \(\) const](#)

### Protected Attributes

- [mamaFtMember mCValue](#)
- [MamaFtMemberCallback \\* mCallback](#)
- [void \\* mClosure](#)

## 7.16.1 Constructor & Destructor Documentation

### 7.16.1.1 Wombat::MamaFtMember::MamaFtMember ()

### 7.16.1.2 virtual Wombat::MamaFtMember::~~MamaFtMember () [virtual]

## 7.16.2 Member Function Documentation

### 7.16.2.1 virtual void Wombat::MamaFtMember::setup ([MamaQueue](#) \* *queue*, [MamaFtMemberCallback](#) \* *handler*, [MamaTransport](#) \* *transport*, const char \* *groupName*, [mama\\_u32\\_t](#) *weight*, [mama\\_f64\\_t](#) *heartbeatInterval*, [mama\\_f64\\_t](#) *timeoutInterval*, void \* *closure* = NULL) [pure virtual]

Implemented in [Wombat::MamaMulticastFtMember](#), and [Wombat::MamaBridgeFtMember](#).

- 7.16.2.2 `void Wombat::MamaFtMember::destroy ()`
- 7.16.2.3 `void Wombat::MamaFtMember::activate ()`
- 7.16.2.4 `void Wombat::MamaFtMember::deactivate ()`
- 7.16.2.5 `bool Wombat::MamaFtMember::isActive () const`
- 7.16.2.6 `mamaFtState Wombat::MamaFtMember::getState () const`
- 7.16.2.7 `const char* Wombat::MamaFtMember::getGroupName () const`
- 7.16.2.8 `mama_u32_t Wombat::MamaFtMember::getWeight () const`
- 7.16.2.9 `mama_f64_t Wombat::MamaFtMember::getHeartbeatInterval () const`
- 7.16.2.10 `mama_f64_t Wombat::MamaFtMember::getTimeoutInterval () const`
- 7.16.2.11 `MamaFtMemberCallback* Wombat::MamaFtMember::getCallback () const`
- 7.16.2.12 `void* Wombat::MamaFtMember::getClosure () const`
- 7.16.2.13 `void Wombat::MamaFtMember::setWeight (mama_u32_t weight)`
- 7.16.2.14 `void Wombat::MamaFtMember::setInstanceId (const char * id)`
- 7.16.2.15 `mamaFtMember Wombat::MamaFtMember::getCValue ()`

```

78     {
79         return mCValue;
80     }

```

- 7.16.2.16 `const mamaFtMember Wombat::MamaFtMember::getCValue () const`

```

82     {
83         return mCValue;
84     }

```

### 7.16.3 Member Data Documentation

**7.16.3.1** mamaFtMember [Wombat::MamaFtMember::mCValue](#)  
[protected]

**7.16.3.2** [MamaFtMemberCallback\\*](#) [Wombat::MamaFtMember::mCallback](#)  
[protected]

**7.16.3.3** void\* [Wombat::MamaFtMember::mClosure](#) [protected]

The documentation for this class was generated from the following file:

- [MamaFt.h](#)

## 7.17 Wombat::MamaFtMemberCallback Class Reference

```
#include <MamaFt.h>
```

### Public Member Functions

- virtual [~MamaFtMemberCallback](#) ()
- virtual void [onFtStateChange](#) ([MamaFtMember](#) \*member, const char \*groupName, mamaFtState state)=0

### 7.17.1 Constructor & Destructor Documentation

#### 7.17.1.1 virtual Wombat::MamaFtMemberCallback::~~MamaFtMemberCallback () [virtual]

```
37     {  
38     };
```

### 7.17.2 Member Function Documentation

#### 7.17.2.1 virtual void Wombat::MamaFtMemberCallback::onFtStateChange ([MamaFtMember](#) \*member, const char \*groupName, mamaFtState state) [pure virtual]

The documentation for this class was generated from the following file:

- [MamaFt.h](#)

## 7.18 Wombat::MamaInbox Class Reference

Used for sending messages requesting a direct reply.

```
#include <MamaInbox.h>
```

### Public Member Functions

- virtual [~MamaInbox](#) (void)
- [MamaInbox](#) (void)
- virtual void [create](#) ([MamaTransport](#) \*transport, [MamaQueue](#) \*queue, [MamaInboxCallback](#) \*callback, void \*closure=NULL)  
*Create an inbox.*
- virtual void [destroy](#) (void)
- virtual void \* [getClosure](#) (void) const
- mamaInbox [getCValue](#) ()
- const mamaInbox [getCValue](#) () const

### 7.18.1 Detailed Description

Used for sending messages requesting a direct reply.

### 7.18.2 Constructor & Destructor Documentation

**7.18.2.1** virtual Wombat::MamaInbox::~~MamaInbox (void) [virtual]

**7.18.2.2** Wombat::MamaInbox::MamaInbox (void)

### 7.18.3 Member Function Documentation

**7.18.3.1** virtual void Wombat::MamaInbox::create ([MamaTransport](#) \*transport, [MamaQueue](#) \*queue, [MamaInboxCallback](#) \*callback, void \*closure = NULL) [virtual]

Create an inbox.

#### Parameters:

*transport* The transport for sending requests and receiving replies.

*queue* The queue.

*callback* The callback for receiving replies and errors.

*closure* The caller supplied closure.

**7.18.3.2** `virtual void Wombat::MamaInbox::destroy (void)` [virtual]

**7.18.3.3** `virtual void* Wombat::MamaInbox::getClosure (void) const`  
[virtual]

**7.18.3.4** `mamaInbox Wombat::MamaInbox::getCValue ()`

**7.18.3.5** `const mamaInbox Wombat::MamaInbox::getCValue () const`

The documentation for this class was generated from the following file:

- [MamaInbox.h](#)



## 7.19 Wombat::MamaInboxCallback Class Reference

The [MamaInboxCallback](#) gets invoked when a message arrives in an inbox or when inbox related errors arise.

```
#include <MamaInboxCallback.h>
```

### Public Member Functions

- virtual [~MamaInboxCallback](#) (void)
- virtual void [onDestroy](#) ([MamaInbox](#) \*inbox, void \*closure)
 

*This method is invoked when an inbox has been completely destroyed, the client can have confidence that no further events will be placed on the queue for this inbox.*
- virtual void [onMsg](#) ([MamaInbox](#) \*inbox, [MamaMsg](#) &msg)=0
- virtual void [onError](#) ([MamaInbox](#) \*inbox, const [MamaStatus](#) &status)=0

#### 7.19.1 Detailed Description

The [MamaInboxCallback](#) gets invoked when a message arrives in an inbox or when inbox related errors arise.

#### 7.19.2 Constructor & Destructor Documentation

##### 7.19.2.1 virtual Wombat::MamaInboxCallback::~MamaInboxCallback (void) [virtual]

```
37     {
38     };
```

#### 7.19.3 Member Function Documentation

##### 7.19.3.1 virtual void Wombat::MamaInboxCallback::onDestroy ([MamaInbox](#) \*inbox, void \* closure) [virtual]

This method is invoked when an inbox has been completely destroyed, the client can have confidence that no further events will be placed on the queue for this inbox.

##### Parameters:

- ← *inbox* The [MamaInbox](#).
- ← *closure* The closure passed to the create function.

```
50     {  
51     };
```

**7.19.3.2** `virtual void Wombat::MamaInboxCallback::onMsg (MamaInbox * inbox, MamaMsg & msg)` [pure virtual]

**7.19.3.3** `virtual void Wombat::MamaInboxCallback::onError (MamaInbox * inbox, const MamaStatus & status)` [pure virtual]

The documentation for this class was generated from the following file:

- [MamaInboxCallback.h](#)

## 7.20 Wombat::MamaIo Class Reference

A repeating IO.

```
#include <MamaIo.h>
```

### Public Member Functions

- virtual [~MamaIo](#) (void)
- [MamaIo](#) (void)
- virtual void [create](#) ([MamaQueue](#) \*queue, [MamaIoCallback](#) \*action, uint32\_t descriptor, mamaIoType ioType, void \*closure=NULL)

*Create an IO handler.*

- virtual uint32\_t [getDescriptor](#) (void) const
- virtual void [destroy](#) ()
- virtual void \* [getClosure](#) (void) const

*Return the closure for the IO.*

### Public Attributes

- MamaIoImpl \* [mPimpl](#)

#### 7.20.1 Detailed Description

A repeating IO.

The callback will be repeatedly called at the specified interval until the IO is destroyed. See [Mama::createMamaIo](#) ().

The IO relies on the underlying middleware so its resolution is also dependent on the middleware.

## 7.20.2 Constructor & Destructor Documentation

7.20.2.1 **virtual** `Wombat::MamaIo::~~MamaIo (void)` [virtual]

7.20.2.2 `Wombat::MamaIo::MamaIo (void)`

## 7.20.3 Member Function Documentation

7.20.3.1 **virtual void** `Wombat::MamaIo::create (MamaQueue * queue, MamaIoCallback * action, uint32_t descriptor, mamaIoType ioType, void * closure = NULL)` [virtual]

Create an IO handler.

### Parameters:

*queue* The event queue for the io events. NULL specifies the [Mama](#) default queue.

*action* The callback to be invoked when an event occurs.

*descriptor* Wait for IO on this descriptor.

*ioType* Wait for occurrences of this type. See `mama/io.h`

*closure* The caller supplied closure.

7.20.3.2 **virtual** `uint32_t` `Wombat::MamaIo::getDescriptor (void) const` [virtual]

7.20.3.3 **virtual void** `Wombat::MamaIo::destroy ()` [virtual]

7.20.3.4 **virtual void\*** `Wombat::MamaIo::getClosure (void) const` [virtual]

Return the closure for the IO.

### Returns:

the closure.

## 7.20.4 Member Data Documentation

7.20.4.1 `MamaIoImpl*` [Wombat::MamaIo::mPimpl](#)

The documentation for this class was generated from the following file:

- [MamaIo.h](#)

## 7.21 Wombat::MamaIoCallback Class Reference

Subclass this to receive IO notifications.

```
#include <MamaIoCallback.h>
```

### Public Member Functions

- virtual [~MamaIoCallback](#) (void)
- virtual void [onIo](#) ([MamaIo](#) \*io, mamaIoType ioType)=0

#### 7.21.1 Detailed Description

Subclass this to receive IO notifications.

#### 7.21.2 Constructor & Destructor Documentation

**7.21.2.1** virtual [Wombat::MamaIoCallback::~~MamaIoCallback](#) (void)  
[virtual]

```
40     {  
41     }
```

#### 7.21.3 Member Function Documentation

**7.21.3.1** virtual void [Wombat::MamaIoCallback::onIo](#) ([MamaIo](#) \* io,  
[mamaIoType](#) ioType) [pure virtual]

The documentation for this class was generated from the following file:

- [MamaIoCallback.h](#)

## 7.22 Wombat::MamaLogFile Class Reference

The [MamaLogFile](#) class provides a single interface for the configuration and control of [Mama](#) logging activity.

```
#include <MamaLogFile.h>
```

### Static Public Member Functions

- static void [setMaxSize](#) (unsigned long newMax)  
*Set the Size of the log files.*
- static void [setNumBackups](#) (unsigned int newNum)  
*Set the number of log files to be maintained.*
- static void [setAppendMode](#) (bool append)  
*Set the open method for the logfile.*
- static void [enableLogging](#) (const char \*file, MamaLogLevel level)  
*Enable logging.*
- static void [disableLogging](#) (void)  
*Disable logging.*
- static bool [loggingToFile](#) (void)  
*Return true if currently logging to file (via [MamaLogFile](#)).*
- static void [rollFiles](#) ()  
*Perform a log file rolling.*

### 7.22.1 Detailed Description

The [MamaLogFile](#) class provides a single interface for the configuration and control of [Mama](#) logging activity.

The [MamaLogFile](#) class expands upon the existing logging capabilities of [Mama](#) providing the ability to set log file size and configure the number of log files maintained.

**See also:**

[MamaLogFile](#)

## 7.22.2 Member Function Documentation

### 7.22.2.1 static void Wombat::MamaLogFile::setMaxSize (unsigned long *newMax*) [static]

Set the Size of the log files.

Has no effect if log file is not successfully created via a call to [MamaLogFile::enableLogging\(...\)](#).

#### Parameters:

*newMax* log file size.

### 7.22.2.2 static void Wombat::MamaLogFile::setNumBackups (unsigned int *newNum*) [static]

Set the number of log files to be maintained.

Has no effect if log file is not successfully created via a call to [MamaLogFile::enableLogging\(...\)](#).

#### Parameters:

*newNum* number of log files to be maintained.

### 7.22.2.3 static void Wombat::MamaLogFile::setAppendMode (bool *append*) [static]

Set the open method for the logfile.

'true' will keep any existing data in the file 'false' will overwrite any existing data in the file

#### Parameters:

*append* append mode (on or off)

### 7.22.2.4 static void Wombat::MamaLogFile::enableLogging (const char \* *file*, MamaLogLevel *level*) [static]

Enable logging.

Will set log level and attempt to open a file of the named provided. If a file could not be created or parameter file is NULL mama log output is re-directed to stderr.

**Parameters:**

*file* log file name

*level* mama log level

**7.22.2.5 static void Wombat::MamaLogFile::disableLogging (void)**  
[static]

Disable logging.

**7.22.2.6 static bool Wombat::MamaLogFile::loggingToFile (void)** [static]

Return true if currently logging to file (via [MamaLogFile](#)).

Return false if not logging to file (via [MamaLogFile](#)).

**7.22.2.7 static void Wombat::MamaLogFile::rollFiles ()** [static]

Perform a log file rolling.

The documentation for this class was generated from the following file:

- [MamaLogFile.h](#)



## 7.23 Wombat::MamaLogFileCallback Class Reference

Subclass this to receive log notifications.

```
#include <mamacpp.h>
```

### Public Member Functions

- virtual [~MamaLogFileCallback](#) ()
- virtual void [onLogSizeExceeded](#) ()=0

#### 7.23.1 Detailed Description

Subclass this to receive log notifications.

#### 7.23.2 Constructor & Destructor Documentation

**7.23.2.1** virtual [Wombat::MamaLogFileCallback::~~MamaLogFileCallback](#) ()  
[virtual]

```
120 {}
```

#### 7.23.3 Member Function Documentation

**7.23.3.1** virtual void [Wombat::MamaLogFileCallback::onLogSizeExceeded](#) ()  
[pure virtual]

The documentation for this class was generated from the following file:

- [mamacpp.h](#)

## 7.24 Wombat::MamaMsg Class Reference

MAMA message representation.

```
#include <MamaMsg.h>
```

### Public Member Functions

- [~MamaMsg](#) ()
- [MamaMsg](#) (void)
- [MamaMsg](#) (const [MamaMsg](#) &mm)
- [MamaMsg](#) (WombatMsg &wm)
- void [create](#) (void)  
*Create the actual underlying wire format message.*
- void [createForPayload](#) (const char id)  
*Create a mamaMsg.*
- void [createForPayloadBridge](#) (mamaPayloadBridge payloadBridge)  
*Create a mamaMsg.*
- void [createForWombatMsg](#) (void)  
*The underlying wire format for the message will be [Wombat Message](#) regardless of the middleware being used.*
- void [createFromBuffer](#) (const void \*buffer, size\_t bufferLength)  
*Create a [MamaMsg](#) from the provided byte buffer.*
- void [createForBridgeFromBuffer](#) (const void \*buffer, size\_t bufferLength, mamaBridge bridge)  
*Create a mamaMsg from the provided byte buffer using either the native format for the bridge (e.g.*
- void [copy](#) (const [MamaMsg](#) &rhs)  
*Copy the message from another, severing all links to the original message.*
- [MamaMsg](#) \* [getTempCopy](#) ()  
*Get a temporary copy of the mamaMsg so to be able to modify the content.*
- void [applyMsg](#) (const [MamaMsg](#) &msg)
- void [clear](#) (void)  
*Clear the message.*

- `size_t getNumFields` (void) const  
*Returns the total number of fields in the message.*
- `size_t getByteSize` (void) const  
*Get the message size in bytes.*
- `bool getBoolean` (const char \*name, mama\_fid\_t fid) const  
*Get a boolean field.*
- `bool getBoolean` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a boolean field.*
- `char getChar` (const char \*name, mama\_fid\_t fid) const  
*Get a char field.*
- `char getChar` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a char field.*
- `mama_i8_t getI8` (const char \*name, mama\_fid\_t fid) const  
*Get an I8 field.*
- `mama_i8_t getI8` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a I8 field.*
- `mama_u8_t getU8` (const char \*name, mama\_fid\_t fid) const  
*Get a U8 field.*
- `mama_u8_t getU8` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a U8 field.*
- `mama_i16_t getI16` (const char \*name, mama\_fid\_t fid) const  
*Get an I16 field.*
- `mama_i16_t getI16` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get an I16 field.*
- `mama_u16_t getU16` (const char \*name, mama\_fid\_t fid) const  
*Get a U16 field.*
- `mama_u16_t getU16` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get an U16 field.*

- `mama_i32_t getI32` (const char \*name, mama\_fid\_t fid) const  
*Get an I32 field.*
- `mama_i32_t getI32` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a I32 field.*
- `mama_u32_t getU32` (const char \*name, mama\_fid\_t fid) const  
*Get a U32 field.*
- `mama_u32_t getU32` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a U32 field.*
- `mama_i64_t getI64` (const char \*name, mama\_fid\_t fid) const  
*Get a I64 field.*
- `mama_i64_t getI64` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a I64 field.*
- `mama_u64_t getU64` (const char \*name, mama\_fid\_t fid) const  
*Get a U64 field.*
- `mama_u64_t getU64` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a U64 field.*
- `mama_f32_t getF32` (const char \*name, mama\_fid\_t fid) const  
*Get a f32 field.*
- `mama_f32_t getF32` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a f32 field.*
- `mama_f64_t getF64` (const char \*name, mama\_fid\_t fid) const  
*Get a f64 field.*
- `mama_f64_t getF64` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a f64 field.*
- const char \* `getString` (const char \*name, mama\_fid\_t fid) const  
*Get a const char\* field.*
- const char \* `getString` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a const char\* field.*

- const void \* [getOpaque](#) (const char \*name, mama\_fid\_t fid, size\_t &size) const  
*Get an opaque field.*
- const void \* [getOpaque](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &size) const  
*Get a const char\* field.*
- void [getDate](#) (const char \*name, mama\_fid\_t fid, [MamaDate](#) &result) const  
*Get a [MamaDate](#) field.*
- void [getDate](#) (const [MamaFieldDescriptor](#) \*fieldDesc, [MamaDate](#) &result) const  
*Get a [MamaDate](#) field.*
- void [getPrice](#) (const char \*name, mama\_fid\_t fid, [MamaPrice](#) &result) const  
*Get a [MamaPrice](#) field.*
- void [getPrice](#) (const [MamaFieldDescriptor](#) \*fieldDesc, [MamaPrice](#) &result) const  
*Get a [MamaPrice](#) field.*
- const [MamaMsg](#) \* [getMsg](#) (const char \*name, mama\_fid\_t fid) const  
*Get a submessage field.*
- const [MamaMsg](#) \* [getMsg](#) (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Get a submessage field.*
- const char \* [getVectorChar](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const  
*Get a vector of characters.*
- const char \* [getVectorChar](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const  
*Get a vector of characters.*
- const mama\_i8\_t \* [getVectorI8](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const  
*Get a vector of signed 8-bit integers.*
- const mama\_i8\_t \* [getVectorI8](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const  
*Get a vector of signed 8-bit integers.*

- const mama\_u8\_t \* [getVectorU8](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const  
*Get a vector of unsigned 8-bit integers.*
- const mama\_u8\_t \* [getVectorU8](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const  
*Get a vector of unsigned 8-bit integers.*
- const mama\_i16\_t \* [getVectorI16](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const  
*Get a vector of signed 16-bit integers.*
- const mama\_i16\_t \* [getVectorI16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const  
*Get a vector of signed 16-bit integers.*
- const mama\_u16\_t \* [getVectorU16](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const  
*Get a vector of unsigned 16-bit integers.*
- const mama\_u16\_t \* [getVectorU16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const  
*Get a vector of unsigned 16-bit integers.*
- const mama\_i32\_t \* [getVectorI32](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const  
*Get a vector of signed 32-bit integers.*
- const mama\_i32\_t \* [getVectorI32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const  
*Get a vector of signed 32-bit integers.*
- const mama\_u32\_t \* [getVectorU32](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const  
*Get a vector of unsigned 32-bit integers.*
- const mama\_u32\_t \* [getVectorU32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const  
*Get a vector of unsigned 32-bit integers.*
- const mama\_i64\_t \* [getVectorI64](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const

*Get a vector of signed 64-bit integers.*

- const mama\_i64\_t \* [getVectorI64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const

*Get a vector of signed 64-bit integers.*

- const mama\_u64\_t \* [getVectorU64](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const

*Get a vector of unsigned 64-bit integers.*

- const mama\_u64\_t \* [getVectorU64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const

*Get a vector of unsigned 64-bit integers.*

- const mama\_f32\_t \* [getVectorF32](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const

*Get a vector of 32-bit floating point numbers.*

- const mama\_f32\_t \* [getVectorF32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const

*Get a vector of 32-bit floating point numbers.*

- const mama\_f64\_t \* [getVectorF64](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const

*Get a vector of 64-bit floating point numbers.*

- const mama\_f64\_t \* [getVectorF64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const

*Get a vector of 64-bit floating point numbers.*

- const [MamaMsg](#) \*\* [getVectorMsg](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const

*Get a vector of submessages field.*

- const [MamaMsg](#) \*\* [getVectorMsg](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const

*Get a vector of submessages.*

- const char \*\* [getVectorString](#) (const char \*name, mama\_fid\_t fid, size\_t &resultLen) const

*Get a vector of strings field.*

- const char \*\* [getVectorString](#) (const [MamaFieldDescriptor](#) \*fieldDesc, size\_t &resultLen) const

*Get a vector of submessages.*

- `bool tryBoolean` (const char \*name, mama\_fid\_t fid, bool &result) const  
*Try to get a boolean field.*
- `bool tryBoolean` (const `MamaFieldDescriptor` \*field, bool &result) const  
*Try to get a boolean field.*
- `bool tryChar` (const char \*name, mama\_fid\_t fid, char &result) const  
*Try to get a char field.*
- `bool tryChar` (const `MamaFieldDescriptor` \*field, char &result) const  
*Try to get a char field.*
- `bool tryI8` (const char \*name, mama\_fid\_t fid, mama\_i8\_t &result) const  
*Try to get an unsigned 8 bit integer field.*
- `bool tryI8` (const `MamaFieldDescriptor` \*field, mama\_i8\_t &result) const  
*Try to get an unsigned 8 bit field.*
- `bool tryU8` (const char \*name, mama\_fid\_t fid, mama\_u8\_t &result) const  
*Try to get an unsigned 8 bit integer field.*
- `bool tryU8` (const `MamaFieldDescriptor` \*field, mama\_u8\_t &result) const  
*Try to get an unsigned 8 bit field.*
- `bool tryI16` (const char \*name, mama\_fid\_t fid, mama\_i16\_t &result) const  
*Try to get a signed 16 bit integer field.*
- `bool tryI16` (const `MamaFieldDescriptor` \*field, mama\_i16\_t &result) const  
*Try to get a signed 16 bit field.*
- `bool tryU16` (const char \*name, mama\_fid\_t fid, mama\_u16\_t &result) const  
*Try to get an unsigned 16 bit integer field.*
- `bool tryU16` (const `MamaFieldDescriptor` \*field, mama\_u16\_t &result) const  
*Try to get an unsigned 16 bit field.*
- `bool tryI32` (const char \*name, mama\_fid\_t fid, mama\_i32\_t &result) const  
*Try to get a signed 32 bit integer field.*
- `bool tryI32` (const `MamaFieldDescriptor` \*field, mama\_i32\_t &result) const



*Try to get a signed 32 bit integer field.*

- bool [tryU32](#) (const char \*name, mama\_fid\_t fid, mama\_u32\_t &result) const  
*Try to get an unsigned 32 bit integer field.*
- bool [tryU32](#) (const [MamaFieldDescriptor](#) \*field, mama\_u32\_t &result) const  
*Try to get an unsigned 32 bit integer field.*
- bool [tryI64](#) (const char \*name, mama\_fid\_t fid, mama\_i64\_t &result) const  
*Try to get a signed 64 bit field.*
- bool [tryI64](#) (const [MamaFieldDescriptor](#) \*field, mama\_i64\_t &result) const  
*Try to get a signed 64 bit field.*
- bool [tryU64](#) (const char \*name, mama\_fid\_t fid, mama\_u64\_t &result) const  
*Try to get an unsigned 64 bit field.*
- bool [tryU64](#) (const [MamaFieldDescriptor](#) \*field, mama\_u64\_t &result) const  
*Try to get an unsigned 64 bit field.*
- bool [tryF32](#) (const char \*name, mama\_fid\_t fid, mama\_f32\_t &result) const  
*Try to get a f32 field.*
- bool [tryF32](#) (const [MamaFieldDescriptor](#) \*field, mama\_f32\_t &result) const  
*Try to get a f32 field.*
- bool [tryF64](#) (const char \*name, mama\_fid\_t fid, mama\_f64\_t &result) const  
*Try to get a f64 field.*
- bool [tryF64](#) (const [MamaFieldDescriptor](#) \*field, mama\_f64\_t &result) const  
*Try to get a f64 field.*
- bool [tryString](#) (const char \*name, mama\_fid\_t fid, const char \*&result) const  
*Try to get a string field.*
- bool [tryString](#) (const [MamaFieldDescriptor](#) \*field, const char \*&result) const  
*Try to get a string field.*
- bool [tryDateTime](#) (const char \*name, mama\_fid\_t fid, [MamaDateTime](#) &result) const  
const  
*Try to get a date/time field.*

- bool [tryDateTime](#) (const [MamaFieldDescriptor](#) \*field, [MamaDateTime](#) &result) const  
*Try to get a date/time field.*
- bool [tryPrice](#) (const char \*name, mama\_fid\_t fid, [MamaPrice](#) &result) const  
*Try to get a price field.*
- bool [tryPrice](#) (const [MamaFieldDescriptor](#) \*field, [MamaPrice](#) &result) const  
*Try to get a price field.*
- bool [tryMsg](#) (const char \*name, mama\_fid\_t fid, const [MamaMsg](#) \*&result) const  
*Try to get a submessage field.*
- bool [tryMsg](#) (const [MamaFieldDescriptor](#) \*field, const [MamaMsg](#) \*&result) const  
*Try to get a submessage field.*
- bool [tryOpaque](#) (const char \*name, mama\_fid\_t fid, const void \*&result, size\_t &size) const  
*Try to get a string field.*
- bool [tryOpaque](#) (const [MamaFieldDescriptor](#) \*field, const void \*&result, size\_t &size) const  
*Try to get a string field.*
- bool [tryVectorChar](#) (const char \*name, mama\_fid\_t fid, const char \*&result, size\_t &resultLen) const  
*Try to get a vector of characters.*
- bool [tryVectorChar](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const char \*&result, size\_t &resultLen) const  
*Try to get a vector of characters.*
- bool [tryVectorI8](#) (const char \*name, mama\_fid\_t fid, const mama\_i8\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 8-bit integers.*
- bool [tryVectorI8](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i8\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 8-bit integers.*

- bool [tryVectorU8](#) (const char \*name, mama\_fid\_t fid, const mama\_u8\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 8-bit integers.*
- bool [tryVectorU8](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u8\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 8-bit integers.*
- bool [tryVectorI16](#) (const char \*name, mama\_fid\_t fid, const mama\_i16\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 16-bit integers.*
- bool [tryVectorI16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i16\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 16-bit integers.*
- bool [tryVectorU16](#) (const char \*name, mama\_fid\_t fid, const mama\_u16\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 16-bit integers.*
- bool [tryVectorU16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u16\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 16-bit integers.*
- bool [tryVectorI32](#) (const char \*name, mama\_fid\_t fid, const mama\_i32\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 32-bit integers.*
- bool [tryVectorI32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i32\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 32-bit integers.*
- bool [tryVectorU32](#) (const char \*name, mama\_fid\_t fid, const mama\_u32\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 32-bit integers.*
- bool [tryVectorU32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u32\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 32-bit integers.*
- bool [tryVectorI64](#) (const char \*name, mama\_fid\_t fid, const mama\_i64\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 64-bit integers.*

- bool [tryVectorI64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i64\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of signed 64-bit integers.*
- bool [tryVectorU64](#) (const char \*name, mama\_fid\_t fid, const mama\_u64\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 64-bit integers.*
- bool [tryVectorU64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u64\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of unsigned 64-bit integers.*
- bool [tryVectorF32](#) (const char \*name, mama\_fid\_t fid, const mama\_f32\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of 32-bit floating point numbers.*
- bool [tryVectorF32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_f32\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of 32-bit floating point numbers.*
- bool [tryVectorF64](#) (const char \*name, mama\_fid\_t fid, const mama\_f64\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of 64-bit floating point numbers.*
- bool [tryVectorF64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_f64\_t \*&result, size\_t &resultLen) const  
*Try to get a vector of 64-bit floating point numbers.*
- bool [tryVectorString](#) (const char \*name, mama\_fid\_t fid, const char \*\*&result, size\_t &resultLen) const  
*Try to get a vector of strings.*
- bool [tryVectorString](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const char \*\*&result, size\_t &resultLen) const  
*Try to get a vector of strings.*
- bool [tryVectorMsg](#) (const char \*name, mama\_fid\_t fid, const [MamaMsg](#) \*\*&result, size\_t &resultLen) const  
*Try to get a vector of submessages field.*
- bool [tryVectorMsg](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const [MamaMsg](#) \*\*&result, size\_t &resultLen) const

*Try to get a vector of submessages.*

- void [addBoolean](#) (const char \*name, mama\_fid\_t fid, bool value)  
*Add a new boolean field.*
- void [addBoolean](#) (const [MamaFieldDescriptor](#) \*fieldDesc, bool value)  
*Add a new boolean field.*
- void [addChar](#) (const char \*name, mama\_fid\_t fid, char value)  
*Add a new char field.*
- void [addChar](#) (const [MamaFieldDescriptor](#) \*fieldDesc, char value)  
*Add a new char field.*
- void [addI8](#) (const char \*name, mama\_fid\_t fid, mama\_i8\_t value)  
*Add a new I8 field.*
- void [addI8](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_i8\_t value)  
*Add a new I8 field.*
- void [addI16](#) (const char \*name, mama\_fid\_t fid, mama\_i16\_t value)  
*Add a new I16 field.*
- void [addI16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_i16\_t value)  
*Add a new I16 field.*
- void [addI32](#) (const char \*name, mama\_fid\_t fid, mama\_i32\_t value)  
*Add a new I32 field.*
- void [addI32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_i32\_t value)  
*Add a new I32 field.*
- void [addI64](#) (const char \*name, mama\_fid\_t fid, mama\_i64\_t value)  
*Add a new I64 field.*
- void [addI64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_i64\_t value)  
*Add a new I64 field.*
- void [addU8](#) (const char \*name, mama\_fid\_t fid, mama\_u8\_t value)  
*Add a new byte (U8) const field.*
- void [addU8](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_u8\_t value)

*Add a new U8 field.*

- void [addU16](#) (const char \*name, mama\_fid\_t fid, mama\_u16\_t value)  
*Add a new short (U16) const field.*
- void [addU16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_u16\_t value)  
*Add a new U16 field.*
- void [addU32](#) (const char \*name, mama\_fid\_t fid, mama\_u32\_t value)  
*Add a new int (U32) const field.*
- void [addU32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_u32\_t value)  
*Add a new U32 field.*
- void [addU64](#) (const char \*name, mama\_fid\_t fid, mama\_u64\_t value)  
*Add a new int (U64) const field.*
- void [addU64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_u64\_t value)  
*Add a new U64 field.*
- void [addF32](#) (const char \*name, mama\_fid\_t fid, mama\_f32\_t value)  
*Add a new F32 field.*
- void [addF32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_f32\_t value)  
*Add a new F32 field.*
- void [addF64](#) (const char \*name, mama\_fid\_t fid, mama\_f64\_t value)  
*Add a new F64 field.*
- void [addF64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, mama\_f64\_t value)  
*Add a new F64 field.*
- void [addString](#) (const char \*name, mama\_fid\_t fid, const char \*value)  
*Add a const char\* field.*
- void [addString](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const char \*value)  
*Add a new const char\* field.*
- void [addDateTime](#) (const char \*name, mama\_fid\_t fid, const [MamaDateTime](#) &value)  
*Add a date/time field.*

- void `addDateTime` (const [MamaFieldDescriptor](#) \*fieldDesc, const [MamaDateTime](#) &value)  
*Add a new date/time field.*
- void `addPrice` (const char \*name, mama\_fid\_t fid, const [MamaPrice](#) &value)  
*Add a price field.*
- void `addPrice` (const [MamaFieldDescriptor](#) \*fieldDesc, const [MamaPrice](#) &value)  
*Add a new price field.*
- void `addOpaque` (const char \*name, mama\_fid\_t fid, const void \*value, size\_t size)  
*Add an opaque field.*
- void `addOpaque` (const [MamaFieldDescriptor](#) \*fieldDesc, const void \*value, size\_t size)  
*Add an opaque field.*
- void `addMsg` (const char \*name, mama\_fid\_t fid, [MamaMsg](#) \*value)  
*Add a [MamaMsg](#) object.*
- void `addMsg` (const [MamaFieldDescriptor](#) \*fieldDesc, [MamaMsg](#) \*value)  
*Add a [MamaMsg](#) object.*
- void `addVectorChar` (const char \*name, mama\_fid\_t fid, const char vectorValues[], size\_t vectorLen)  
*Add a vector of characters.*
- void `addVectorChar` (const [MamaFieldDescriptor](#) \*fieldDesc, const char vectorValues[], size\_t vectorLen)  
*Add a vector of characters.*
- void `addVectorI8` (const char \*name, mama\_fid\_t fid, const mama\_i8\_t vectorValues[], size\_t vectorLen)  
*Add a vector of signed 8-bit integers.*
- void `addVectorI8` (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i8\_t vectorValues[], size\_t vectorLen)  
*Add a vector of signed 8-bit integers.*
- void `addVectorU8` (const char \*name, mama\_fid\_t fid, const mama\_u8\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 8-bit integers.*

- void [addVectorU8](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u8\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 8-bit integers.*

- void [addVectorI16](#) (const char \*name, mama\_fid\_t fid, const mama\_i16\_t vectorValues[], size\_t vectorLen)

*Add a vector of signed 16-bit integers.*

- void [addVectorI16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i16\_t vectorValues[], size\_t vectorLen)

*Add a vector of signed 16-bit integers.*

- void [addVectorU16](#) (const char \*name, mama\_fid\_t fid, const mama\_u16\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 16-bit integers.*

- void [addVectorU16](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u16\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 16-bit integers.*

- void [addVectorI32](#) (const char \*name, mama\_fid\_t fid, const mama\_i32\_t vectorValues[], size\_t vectorLen)

*Add a vector of signed 32-bit integers.*

- void [addVectorI32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i32\_t vectorValues[], size\_t vectorLen)

*Add a vector of signed 32-bit integers.*

- void [addVectorU32](#) (const char \*name, mama\_fid\_t fid, const mama\_u32\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 32-bit integers.*

- void [addVectorU32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u32\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 32-bit integers.*

- void [addVectorI64](#) (const char \*name, mama\_fid\_t fid, const mama\_i64\_t vectorValues[], size\_t vectorLen)

*Add a vector of signed 64-bit integers.*

- void [addVectorI64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i64\_t vectorValues[], size\_t vectorLen)



*Add a vector of signed 64-bit integers.*

- void [addVectorU64](#) (const char \*name, mama\_fid\_t fid, const mama\_u64\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 64-bit integers.*

- void [addVectorU64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u64\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 64-bit integers.*

- void [addVectorF32](#) (const char \*name, mama\_fid\_t fid, const mama\_f32\_t vectorValues[], size\_t vectorLen)

*Add a vector of 32-bit floating point numbers.*

- void [addVectorF32](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_f32\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 32-bit integers.*

- void [addVectorF64](#) (const char \*name, mama\_fid\_t fid, const mama\_f64\_t vectorValues[], size\_t vectorLen)

*Add a vector of 64-bit floating point numbers.*

- void [addVectorF64](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_f64\_t vectorValues[], size\_t vectorLen)

*Add a vector of unsigned 64-bit integers.*

- void [addVectorString](#) (const char \*name, mama\_fid\_t fid, const char \*vectorValues[], size\_t vectorLen)

*Add a vector of strings.*

- void [addVectorString](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const char \*vectorValues[], size\_t vectorLen)

*Add a vector of strings.*

- void [addVectorMsg](#) (const char \*name, mama\_fid\_t fid, [MamaMsg](#) \*vectorValues[], size\_t vectorLen)

*Add a vector of [MamaMsg](#) objects.*

- void [addVectorMsg](#) (const [MamaFieldDescriptor](#) \*fieldDesc, [MamaMsg](#) \*vectorValues[], size\_t vectorLen)

*Add a vector of [MamaMsg](#) objects.*

- void [updateBoolean](#) (const char \*name, mama\_fid\_t fid, bool value)

*Update the value of an existing boolean field.*

- void `updateBoolean` (const `MamaFieldDescriptor` \*fieldDesc, bool value)  
*Update the value of an existing boolean field.*
- void `updateChar` (const char \*name, mama\_fid\_t fid, const char value)  
*Update the value of an existing char field.*
- void `updateChar` (const `MamaFieldDescriptor` \*fieldDesc, const char value)  
*Update the value of an existing char field.*
- void `updateI8` (const char \*name, mama\_fid\_t fid, const mama\_i8\_t value)  
*Update the value of an existing byte field.*
- void `updateI8` (const `MamaFieldDescriptor` \*fieldDesc, const mama\_i8\_t value)  
*Update the value of an existing byte field.*
- void `updateU8` (const char \*name, mama\_fid\_t fid, const mama\_u8\_t value)  
*Update the value of an existing U8 field.*
- void `updateU8` (const `MamaFieldDescriptor` \*fieldDesc, const mama\_u8\_t value)  
*Update the value of an existing U8 field.*
- void `updateI16` (const char \*name, mama\_fid\_t fid, const mama\_i16\_t value)  
*Update the value of an existing short field.*
- void `updateI16` (const `MamaFieldDescriptor` \*fieldDesc, const mama\_i16\_t value)  
*Update the value of an existing short field.*
- void `updateU16` (const char \*name, mama\_fid\_t fid, const mama\_u16\_t value)  
*Update the value of an existing U16 field.*
- void `updateU16` (const `MamaFieldDescriptor` \*fieldDesc, const mama\_u16\_t value)  
*Update the value of an existing U16 field.*
- void `updateI32` (const char \*name, mama\_fid\_t fid, const mama\_i32\_t value)  
*Update the value of an existing integer field.*

- void `updateI32` (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i32\_t value)  
*Update the value of an existing integer field.*
- void `updateU32` (const char \*name, mama\_fid\_t fid, const mama\_u32\_t value)  
*Update the value of an existing U32 field.*
- void `updateU32` (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u32\_t value)  
*Update the value of an existing U32 field.*
- void `updateI64` (const char \*name, mama\_fid\_t fid, const mama\_i64\_t value)  
*Update the value of an existing long field.*
- void `updateI64` (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_i64\_t value)  
*Update the value of an existing long field.*
- void `updateU64` (const char \*name, mama\_fid\_t fid, const mama\_u64\_t value)  
*Update the value of an existing U64 field.*
- void `updateU64` (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_u64\_t value)  
*Update the value of an existing U64 field.*
- void `updateF32` (const char \*name, mama\_fid\_t fid, const mama\_f32\_t value)  
*Update the value of an existing F32 field.*
- void `updateF32` (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_f32\_t value)  
*Update the value of an existing F32 field.*
- void `updateF64` (const char \*name, mama\_fid\_t fid, const mama\_f64\_t value)  
*Update the value of an existing F64 field.*
- void `updateF64` (const [MamaFieldDescriptor](#) \*fieldDesc, const mama\_f64\_t value)  
*Update the value of an existing F64 field.*
- void `updateString` (const char \*name, mama\_fid\_t fid, const char \*value)  
*Update the value of an existing const char\* field.*
- void `updateString` (const [MamaFieldDescriptor](#) \*fieldDesc, const char \*value)

*Update the value of an existing string field.*

- void [updateOpaque](#) (const char \*name, mama\_fid\_t fid, const void \*value, size\_t size)

*Update the value of an existing opaque field.*

- void [updateOpaque](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const void \*value, size\_t size)

*Update the value of an existing opaque field.*

- void [updateDateTime](#) (const char \*name, mama\_fid\_t fid, const [MamaDateTime](#) &value)

*Update a date/time field.*

- void [updateDateTime](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const [MamaDateTime](#) &value)

*Update the value of an existing date/time field.*

- void [updatePrice](#) (const char \*name, mama\_fid\_t fid, const [MamaPrice](#) &value)

*Update a price field.*

- void [updatePrice](#) (const [MamaFieldDescriptor](#) \*fieldDesc, const [MamaPrice](#) &value)

*Update the value of an existing price field.*

- mamaMsgType [getType](#) (void) const

*Get the message type.*

- const char \* [getMsgTypeName](#) (void) const

*Get a human readable type name.*

- mamaMsgStatus [getStatus](#) (void) const

*Get the msg status.*

- const char \* [getMsgStatusString](#) (void) const

*Get human readable message status.*

- void [iterateFields](#) ([MamaMsgFieldIterator](#) &iterator, const [MamaDictionary](#) \*dictionary, void \*closure) const

*Iterate over all the fields.*

- const char \* [toString](#) () const

*Return a const char \* representation the message.*

- void `getFieldAsString` (const char \*name, mama\_fid\_t fid, char \*result, size\_t maxResultLen) const  
*Obtain a string representation the field with the given fid.*
- void `getFieldAsString` (const [MamaFieldDescriptor](#) \*fieldDesc, char \*result, size\_t maxResultLen) const  
*Obtain a string representation the field with the given fid.*
- [MamaMsgField](#) \* `getField` (const char \*name, mama\_fid\_t fid) const  
*Obtain a the mamaMsgField with the given fid.*
- [MamaMsgField](#) \* `getField` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Obtain a the mamaMsgField with the given fid.*
- bool `tryField` (const char \*name, mama\_fid\_t fid) const  
*Test for the presence of the [MamaMsgField](#) with the given fid.*
- bool `tryField` (const [MamaFieldDescriptor](#) \*fieldDesc) const  
*Test for the presence of the [MamaMsgField](#) with the given field descriptor.*
- bool `tryField` (const char \*name, mama\_fid\_t fid, [MamaMsgField](#) \*result) const  
*Try to obtain the [MamaMsgField](#) with the given fid.*
- bool `tryField` (const [MamaFieldDescriptor](#) \*fieldDesc, [MamaMsgField](#) \*result) const  
*Try to obtain the [MamaMsgField](#) with the given field descriptor.*
- bool `tryFieldAsString` (const char \*name, mama\_fid\_t fid, char \*result, size\_t maxResultLen) const  
*Try to obtain a string representation the field with the given fid.*
- bool `tryFieldAsString` (const [MamaFieldDescriptor](#) \*fieldDesc, char \*result, size\_t maxResultLen) const  
*Try to obtain a string representation the field with the given fid.*
- void `getByteBuffer` (const void \*&buffer, size\_t &bufferLength) const  
*Get the underlying message as an array of bytes.*
- void `createForBridge` (mamaBridge bridgeImpl)  
*Create a [MamaMsg](#).*

- [MamaMsg \\* detach](#) (void)  
*Normally the [Mama](#) API owns incoming [mamaMsg](#) objects and they go out of scope and are freed when the message callback returns.*
- [bool isFromInbox](#) (void) const  
*Whether this message is the result of a request needing a response.*
- [mama\\_seqnum\\_t getSeqNum](#) (void) const
- [bool getIsDefinitelyDuplicate](#) (void) const  
*Return true if this message is definitely a duplicate message.*
- [bool getIsPossiblyDuplicate](#) (void) const  
*Return true if this message is possibly a duplicate message.*
- [bool getIsPossiblyDelayed](#) (void) const  
*Return true if the message is possibly delayed.*
- [bool getIsDefinitelyDelayed](#) (void) const  
*Return true if the message is delayed.*
- [bool getIsOutOfSequence](#) (void) const  
*Return true when the FH sends the message out of sequence.*
- [bool setNewBuffer](#) (void \*buffer, [mama\\_size\\_t](#) size)  
*Sets a new for an existing [mamaMsg](#) using the provided byte buffer.*
- [void \\* getNativeHandle](#) (void) const  
*Return the native middleware message handle.*
- [void createFromMsg](#) ([mamaMsg](#) msg, [bool](#) destroyMsg=false) const  
*Create the message from an existing [mamaMsg](#).*
- [void setMsg](#) ([mamaMsg](#) msg)  
*Set the message to a different underlying C message.*
- [const mamaMsg & getUnderlyingMsg](#) (void) const  
*Return const reference to underlying [mamaMsg](#).*
- [mamaMsg getUnderlyingMsg](#) (void)  
*Return the underlying [mamaMsg](#) (non const).*
- [mamaPayloadType getPayloadType](#) (void) const

*Return the type of the payload message (wombat message or, if using a non-wombat message payload, RV or FAST message).*

- void \* [getNativeMsg](#) (void)  
*Get the native message structure for the underlying message.*
- [MamaMsgField](#) & [begin](#) ([MamaMsgIterator](#) &theIterator) const  
*Sets a iterator to be used with existing mamaMsg.*
- [mamaMsgReply](#) [getReplyHandle](#) (void) const  
*Get a copy of the reply Handle.*

### Static Public Member Functions

- static void [destroyReplyHandle](#) ([mamaMsgReply](#) replyHandle)  
*Destroy a copied reply Handle.*

#### 7.24.1 Detailed Description

MAMA message representation.

Field identifiers must be greater than 0. A field identifier of 0 indicates that there is no unique FID and multiple fields with the same name may have FID == 0.

Field lookup proceeds in the following manner similar to TIBRV.

- If the fid supplied is non-zero, search for a field with the specified fid and return the field if it exists (the name is not validated). Otherwise throw a `STATUS_NOT_FOUND` exception.
- If the fid supplied is 0, return the first field encountered with the supplied name or throw a `STATUS_NOT_FOUND` exception if no such field exists.

Get methods for numeric values may result in loss of information through either rounding or truncation when a larger data type is accessed as a smaller one. The result may be the same as the result of casting the larger value to the smaller. For example calling `getShort` for an integer field with a value greater than `Short.MAX_VALUE` might return `Short.MIN_VALUE`. It is also valid to throw a `ClassCastException` or other appropriate `RuntimeException`.

Since some message implementations may not natively support all data types, the behaviour may vary substantially. In creating and accessing messages the API's assume that the underlying values are stored in the smallest possible fields, and accesses them

accordingly. For this reason the minimal requirement is that the methods for accessing and creating fields support the full range of values appropriate for their type. How they deal with larger values should be irrelevant.

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**7.24.2 Constructor & Destructor Documentation**

**7.24.2.1** `Wombat::MamaMsg::~~MamaMsg ()`

**7.24.2.2** `Wombat::MamaMsg::MamaMsg (void)`

**7.24.2.3** `Wombat::MamaMsg::MamaMsg (const MamaMsg & mm)`

**7.24.2.4** `Wombat::MamaMsg::MamaMsg (WombatMsg & wm)`

**7.24.3 Member Function Documentation**

**7.24.3.1** `void Wombat::MamaMsg::create (void)`

Create the actual underlying wire format message.

This method will create a an underlying message native to the middleware being used.  
Tibrv: RV message LBM: [Wombat Message](#) TCP: [Wombat Message](#)

**7.24.3.2** `void Wombat::MamaMsg::createForPayload (const char id)`

Create a mamaMsg.

**Parameters:**

*id* The identifier of the payload to be used.

**7.24.3.3** `void Wombat::MamaMsg::createForPayloadBridge (mamaPayloadBridge payloadBridge)`

Create a mamaMsg.

**Parameters:**

*id* The payload bridge to be used.



#### 7.24.3.4 void Wombat::MamaMsg::createForWombatMsg (void)

The underlying wire format for the message will be [Wombat Message](#) regardless of the middleware being used.

#### 7.24.3.5 void Wombat::MamaMsg::createFromBuffer (const void \* *buffer*, size\_t *bufferLength*)

Create a [MamaMsg](#) from the provided byte buffer.

The application is responsible for destroying the message. In all cases the buffer is copied as the message is constructed.

Any transport differences are detailed below.

rv: The *bufferLength* parameter is not required.

Note: *wombatmsg* format is not currently supported on *tibrv* transports. At the moment a buffer containing the wire format for each of these transports is expected to be passed to the function.

##### Parameters:

*buffer* The byte array containing the wire format of the message

*bufferLength* The length, in bytes, of the supplied buffer

##### Returns:

*mama\_status* The outcome of the operation

#### 7.24.3.6 void Wombat::MamaMsg::createForBridgeFromBuffer (const void \* *buffer*, size\_t *bufferLength*, *mamaBridge* *bridge*)

Create a *mamaMsg* from the provided byte buffer using either the native format for the bridge (e.g.

TIB/RV messages for the TIB/RV bridge) or a *wombatmsg*. The function can determine from the buffer whether it is a *wombatmsg* or the native format for the transport being used. The application is responsible for destroying the message.

##### Parameters:

*buffer* The byte array containing the wire format of the message

*bufferLength* The length, in bytes, of the supplied buffer

*bridge* The bridge to use

**7.24.3.7 void Wombat::MamaMsg::copy (const MamaMsg & rhs)**

Copy the message from another, severing all links to the original message.

**7.24.3.8 MamaMsg\* Wombat::MamaMsg::getTempCopy ()**

Get a temporary copy of the mamaMsg so to be able to modify the content.

If the message can be modified directly, the message itself is returned. If the message cannot be modified then only one copy is performed the first time this method is called and then the same copy is returned when this method is called again. The copy has the same life time of the original message.

**Returns:**

The message copy.

**7.24.3.9 void Wombat::MamaMsg::applyMsg (const MamaMsg & msg)****7.24.3.10 void Wombat::MamaMsg::clear (void)**

Clear the message.

All fields are removed.

**7.24.3.11 size\_t Wombat::MamaMsg::getNumFields (void) const**

Returns the total number of fields in the message.

Sub-messages count as a single field.

**Returns:**

The number of fields in the message.

**7.24.3.12 size\_t Wombat::MamaMsg::getByteSize (void) const**

Get the message size in bytes.

Supported with the following transports: tibrv LBT

**Returns:**

The number of bytes in the message

**7.24.3.13** `bool Wombat::MamaMsg::getBoolean (const char * name,  
mama_fid_t fid) const`

Get a boolean field.

**Parameters:**

*name* The name

*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.14** `bool Wombat::MamaMsg::getBoolean (const MamaFieldDescriptor *  
fieldDesc) const`

Get a boolean field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.15** `char Wombat::MamaMsg::getChar (const char * name, mama_fid_t  
fid) const`

Get a char field.

**Parameters:**

*name* The name

*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.16** `char Wombat::MamaMsg::getChar (const MamaFieldDescriptor * fieldDesc) const`

Get a char field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.17** `mama_i8_t Wombat::MamaMsg::getI8 (const char * name, mama_fid_t fid) const`

Get an I8 field.

**Parameters:**

*name* The name

*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.18** `mama_i8_t Wombat::MamaMsg::getI8 (const MamaFieldDescriptor * fieldDesc) const`

Get a I8 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.19** `mama_u8_t Wombat::MamaMsg::getU8 (const char * name, mama_fid_t fid) const`

Get a U8 field.

**Parameters:**

*name* The name  
*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.20 mama\_u8\_t Wombat::MamaMsg::getU8 (const MamaFieldDescriptor \* fieldDesc) const**

Get a U8 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.21 mama\_i16\_t Wombat::MamaMsg::getI16 (const char \* name, mama\_fid\_t fid) const**

Get an I16 field.

**Parameters:**

*name* The name  
*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.22 mama\_i16\_t Wombat::MamaMsg::getI16 (const MamaFieldDescriptor \* fieldDesc) const**

Get an I16 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.23** `mama_u16_t Wombat::MamaMsg::getU16 (const char * name,  
mama_fid_t fid) const`

Get a U16 field.

**Parameters:**

*name* The name

*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.24** `mama_u16_t Wombat::MamaMsg::getU16 (const  
MamaFieldDescriptor * fieldDesc) const`

Get an U16 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.25** `mama_i32_t Wombat::MamaMsg::getI32 (const char * name,  
mama_fid_t fid) const`

Get an I32 field.

**Parameters:**

*name* The name

*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.26** `mama_i32_t Wombat::MamaMsg::getI32 (const MamaFieldDescriptor * fieldDesc) const`

Get a I32 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.27** `mama_u32_t Wombat::MamaMsg::getU32 (const char * name, mama_fid_t fid) const`

Get a U32 field.

**Parameters:**

*name* The name

*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.28** `mama_u32_t Wombat::MamaMsg::getU32 (const MamaFieldDescriptor * fieldDesc) const`

Get a U32 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.29** `mama_i64_t Wombat::MamaMsg::getI64 (const char * name, mama_fid_t fid) const`

Get a I64 field.

**Parameters:**

*name* The name  
*fid* The field identifier.

**Returns:**

The field value as a long.

**7.24.3.30** `mama_i64_t Wombat::MamaMsg::getI64 (const MamaFieldDescriptor * fieldDesc) const`

Get a I64 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.

**7.24.3.31** `mama_u64_t Wombat::MamaMsg::getU64 (const char * name, mama_fid_t fid) const`

Get a U64 field.

**Parameters:**

*name* The name  
*fid* The field identifier

**Returns:**

The integer value.

**7.24.3.32** `mama_u64_t Wombat::MamaMsg::getU64 (const MamaFieldDescriptor * fieldDesc) const`

Get a U64 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The integer value.



**7.24.3.33** `mama_f32_t Wombat::MamaMsg::getF32 (const char * name,  
mama_fid_t fid) const`

Get a f32 field.

**Parameters:**

*name* The name.

*fid* The field identifier.

**Returns:**

The double value.

**7.24.3.34** `mama_f32_t Wombat::MamaMsg::getF32 (const  
MamaFieldDescriptor * fieldDesc) const`

Get a f32 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The double value.

**7.24.3.35** `mama_f64_t Wombat::MamaMsg::getF64 (const char * name,  
mama_fid_t fid) const`

Get a f64 field.

**Parameters:**

*name* The name.

*fid* The field identifier.

**Returns:**

The double value.

**7.24.3.36** `mama_f64_t Wombat::MamaMsg::getF64 (const MamaFieldDescriptor * fieldDesc) const`

Get a f64 field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The double value.

**7.24.3.37** `const char* Wombat::MamaMsg::getString (const char * name, mama_fid_t fid) const`

Get a const char\* field.

**Parameters:**

*name* The field name.

*fid* The field identifier.

**Returns:**

The string value. The return value points to the string inside the mamaMsg object. This piece of memory is owned by the object and does not need to be explicitly freed.

**7.24.3.38** `const char* Wombat::MamaMsg::getString (const MamaFieldDescriptor * fieldDesc) const`

Get a const char\* field.

**Parameters:**

*fieldDesc* Pointer to the field descriptor

**Returns:**

The string value. The return value points to the string inside the mamaMsg object. This piece of memory is owned by the object and does not need to be explicitly freed.

**7.24.3.39** `const void* Wombat::MamaMsg::getOpaque (const char * name,  
mama_fid_t fid, size_t & size) const`

Get an opaque field.

**Parameters:**

- name* The field name.
- fid* The field identifier.
- *size* The opaque size in bytes.

**Returns:**

the string value.

**7.24.3.40** `const void* Wombat::MamaMsg::getOpaque (const  
MamaFieldDescriptor * fieldDesc, size_t & size) const`

Get a const char\* field.

**Parameters:**

- fieldDesc* The field descriptor
- *size* The opaque size in bytes.

**Returns:**

The double value.

**7.24.3.41** `void Wombat::MamaMsg::getDateTime (const char * name,  
mama_fid_t fid, MamaDateTime & result) const`

Get a [MamaDateTime](#) field.

**Parameters:**

- name* The field name.
- fid* The field identifier.
- result* (out) the date/time.

**7.24.3.42** void Wombat::MamaMsg::getDateTime (const MamaFieldDescriptor \* *fieldDesc*, MamaDateTime & *result*) const

Get a MamaDateTime field.

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) the date/time.

**7.24.3.43** void Wombat::MamaMsg::getPrice (const char \* *name*, mama\_fid\_t *fid*, MamaPrice & *result*) const

Get a MamaPrice field.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*result* (out) the date/time.

**7.24.3.44** void Wombat::MamaMsg::getPrice (const MamaFieldDescriptor \* *fieldDesc*, MamaPrice & *result*) const

Get a MamaPrice field.

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) the date/time.

**7.24.3.45** const MamaMsg\* Wombat::MamaMsg::getMsg (const char \* *name*, mama\_fid\_t *fid*) const

Get a submessage field.

**Parameters:**

*name* The field name.  
*fid* The field identifier.

**Returns:**

The submessage.

**7.24.3.46** `const MamaMsg* Wombat::MamaMsg::getMsg (const MamaFieldDescriptor * fieldDesc) const`

Get a submessage field.

**Parameters:**

*fieldDesc* The field descriptor

**Returns:**

The vector.

**7.24.3.47** `const char* Wombat::MamaMsg::getVectorChar (const char * name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of characters.

(Note: prefer using string fields or opaque fields over a vector of characters.)

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.48** `const char* Wombat::MamaMsg::getVectorChar (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of characters.

(Note: prefer using string fields or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.49** `const mama_i8_t* Wombat::MamaMsg::getVectorI8 (const char *  
name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of signed 8-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.50** `const mama_i8_t* Wombat::MamaMsg::getVectorI8 (const  
MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of signed 8-bit integers.

or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.51** `const mama_u8_t* Wombat::MamaMsg::getVectorU8 (const char *  
name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of unsigned 8-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.52** `const mama_u8_t* Wombat::MamaMsg::getVectorU8 (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of unsigned 8-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.53** `const mama_i16_t* Wombat::MamaMsg::getVectorI16 (const char * name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of signed 16-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.54** `const mama_i16_t* Wombat::MamaMsg::getVectorI16 (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of signed 16-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.55** `const mama_u16_t* Wombat::MamaMsg::getVectorU16 (const char * name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of unsigned 16-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.56** `const mama_u16_t* Wombat::MamaMsg::getVectorU16 (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of unsigned 16-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.57** `const mama_i32_t* Wombat::MamaMsg::getVectorI32 (const char * name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of signed 32-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.



**7.24.3.58** `const mama_i32_t* Wombat::MamaMsg::getVectorI32 (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of signed 32-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.59** `const mama_u32_t* Wombat::MamaMsg::getVectorU32 (const char * name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of unsigned 32-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.60** `const mama_u32_t* Wombat::MamaMsg::getVectorU32 (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of unsigned 32-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.61** `const mama_i64_t* Wombat::MamaMsg::getVectorI64 (const char *  
name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of signed 64-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.62** `const mama_i64_t* Wombat::MamaMsg::getVectorI64 (const  
MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of signed 64-bit integers.

or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.63** `const mama_u64_t* Wombat::MamaMsg::getVectorU64 (const char  
* name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of unsigned 64-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.64** `const mama_u64_t* Wombat::MamaMsg::getVectorU64 (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of unsigned 64-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.65** `const mama_f32_t* Wombat::MamaMsg::getVectorF32 (const char * name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of 32-bit floating point numbers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.66** `const mama_f32_t* Wombat::MamaMsg::getVectorF32 (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of 32-bit floating point numbers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.67** `const mama_f64_t* Wombat::MamaMsg::getVectorF64 (const char *  
name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of 64-bit floating point numbers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.68** `const mama_f64_t* Wombat::MamaMsg::getVectorF64 (const  
MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of 64-bit floating point numbers.

or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.69** `const MamaMsg** Wombat::MamaMsg::getVectorMsg (const char *  
name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of submessages field.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.70** `const MamaMsg** Wombat::MamaMsg::getVectorMsg (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of submessages.

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.71** `const char** Wombat::MamaMsg::getVectorString (const char * name, mama_fid_t fid, size_t & resultLen) const`

Get a vector of strings field.

The vector is deleted with the message and overwritten by subsequent calls to get-VectorString.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.72** `const char** Wombat::MamaMsg::getVectorString (const MamaFieldDescriptor * fieldDesc, size_t & resultLen) const`

Get a vector of submessages.

The vector is deleted with the message and overwritten by subsequent calls to get-VectorString.

**Parameters:**

*fieldDesc* The field descriptor  
*resultLen* (out) the size of the vector.

**Returns:**

The vector.

**7.24.3.73** `bool Wombat::MamaMsg::tryBoolean (const char * name,  
mama_fid_t fid, bool & result) const`

Try to get a boolean field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.74** `bool Wombat::MamaMsg::tryBoolean (const MamaFieldDescriptor *  
field, bool & result) const`

Try to get a boolean field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.75** `bool Wombat::MamaMsg::tryChar (const char * name, mama_fid_t  
fid, char & result) const`

Try to get a char field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.76** `bool Wombat::MamaMsg::tryChar (const MamaFieldDescriptor *  
field, char & result) const`

Try to get a char field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.77** `bool Wombat::MamaMsg::tryI8 (const char * name, mama_fid_t fid,  
mama_i8_t & result) const`

Try to get an unsigned 8 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.78** `bool Wombat::MamaMsg::tryI8 (const MamaFieldDescriptor * field,  
mama_i8_t & result) const`

Try to get an unsigned 8 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.79** `bool Wombat::MamaMsg::tryU8 (const char * name, mama_fid_t fid, mama_u8_t & result) const`

Try to get an unsigned 8 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.80** `bool Wombat::MamaMsg::tryU8 (const MamaFieldDescriptor * field, mama_u8_t & result) const`

Try to get an unsigned 8 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.81** `bool Wombat::MamaMsg::tryI16 (const char * name, mama_fid_t fid, mama_i16_t & result) const`

Try to get a signed 16 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.



**7.24.3.82** `bool Wombat::MamaMsg::tryI16 (const MamaFieldDescriptor *  
field, mama_i16_t & result) const`

Try to get a signed 16 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.83** `bool Wombat::MamaMsg::tryU16 (const char * name, mama_fid_t  
fid, mama_u16_t & result) const`

Try to get an unsigned 16 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.84** `bool Wombat::MamaMsg::tryU16 (const MamaFieldDescriptor *  
field, mama_u16_t & result) const`

Try to get an unsigned 16 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.85** `bool Wombat::MamaMsg::tryI32 (const char * name, mama_fid_t fid, mama_i32_t & result) const`

Try to get a signed 32 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.86** `bool Wombat::MamaMsg::tryI32 (const MamaFieldDescriptor * field, mama_i32_t & result) const`

Try to get a signed 32 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.87** `bool Wombat::MamaMsg::tryU32 (const char * name, mama_fid_t fid, mama_u32_t & result) const`

Try to get an unsigned 32 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.88** `bool Wombat::MamaMsg::tryU32 (const MamaFieldDescriptor *  
field, mama_u32_t & result) const`

Try to get an unsigned 32 bit integer field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.89** `bool Wombat::MamaMsg::tryI64 (const char * name, mama_fid_t fid,  
mama_i64_t & result) const`

Try to get a signed 64 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.90** `bool Wombat::MamaMsg::tryI64 (const MamaFieldDescriptor *  
field, mama_i64_t & result) const`

Try to get a signed 64 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.91** `bool Wombat::MamaMsg::tryU64 (const char * name, mama_fid_t fid, mama_u64_t & result) const`

Try to get an unsigned 64 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.92** `bool Wombat::MamaMsg::tryU64 (const MamaFieldDescriptor * field, mama_u64_t & result) const`

Try to get an unsigned 64 bit field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.93** `bool Wombat::MamaMsg::tryF32 (const char * name, mama_fid_t fid, mama_f32_t & result) const`

Try to get a f32 field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.94** `bool Wombat::MamaMsg::tryF32 (const MamaFieldDescriptor *  
field, mama_f32_t & result) const`

Try to get a f32 field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.95** `bool Wombat::MamaMsg::tryF64 (const char * name, mama_fid_t  
fid, mama_f64_t & result) const`

Try to get a f64 field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.96** `bool Wombat::MamaMsg::tryF64 (const MamaFieldDescriptor *  
field, mama_f64_t & result) const`

Try to get a f64 field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.97** `bool Wombat::MamaMsg::tryString (const char * name, mama_fid_t fid, const char *& result) const`

Try to get a string field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

**Returns:**

Whether the field was present.

**7.24.3.98** `bool Wombat::MamaMsg::tryString (const MamaFieldDescriptor * field, const char *& result) const`

Try to get a string field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

**Returns:**

Whether the field was present.

**7.24.3.99** `bool Wombat::MamaMsg::tryDateTime (const char * name, mama_fid_t fid, MamaDateTime & result) const`

Try to get a date/time field.

**Parameters:**

*name* The field name

*fid* The field identifier

*result* The result (not modified if field not present) const

**Returns:**

Whether the field was present.

**7.24.3.100** `bool Wombat::MamaMsg::tryDateTime (const MamaFieldDescriptor * field, MamaDateTime & result) const`

Try to get a date/time field.

**Parameters:**

*field* The field to try

*result* The result (not modified if field not present) const

**Returns:**

Whether the field was present.

**7.24.3.101** `bool Wombat::MamaMsg::tryPrice (const char * name, mama_fid_t fid, MamaPrice & result) const`

Try to get a price field.

**Parameters:**

*name* The field name

*fid* The field identifier

*result* The result (not modified if field not present) const

**Returns:**

Whether the field was present.

**7.24.3.102** `bool Wombat::MamaMsg::tryPrice (const MamaFieldDescriptor * field, MamaPrice & result) const`

Try to get a price field.

**Parameters:**

*field* The field to try

*result* The result (not modified if field not present) const

**Returns:**

Whether the field was present.

**7.24.3.103** `bool Wombat::MamaMsg::tryMsg (const char * name, mama_fid_t fid, const MamaMsg *& result) const`

Try to get a submessage field.

**Parameters:**

*name* The field name

*fid* The field identifier

*result* The result

**Returns:**

Whether the field was present.

**7.24.3.104** `bool Wombat::MamaMsg::tryMsg (const MamaFieldDescriptor * field, const MamaMsg *& result) const`

Try to get a submessage field.

**Parameters:**

*field* The field to try

*result* The result

**Returns:**

Whether the field was present.

**7.24.3.105** `bool Wombat::MamaMsg::tryOpaque (const char * name, mama_fid_t fid, const void *& result, size_t & size) const`

Try to get a string field.

**Parameters:**

*result* The result (not modified if field not present) const

*name* The field name

*fid* The field identifier

*size* (out) The size of the opaque in bytes.

**Returns:**

Whether the field was present.



**7.24.3.106** `bool Wombat::MamaMsg::tryOpaque (const MamaFieldDescriptor * field, const void *& result, size_t & size) const`

Try to get a string field.

**Parameters:**

*result* The result (not modified if field not present) const

*field* The field to try

*size* (out) The size of the opaque in bytes.

**Returns:**

Whether the field was present.

**7.24.3.107** `bool Wombat::MamaMsg::tryVectorChar (const char * name, mama_fid_t fid, const char *& result, size_t & resultLen) const`

Try to get a vector of characters.

(Note: prefer using string fields or opaque fields over a vector of characters.)

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.108** `bool Wombat::MamaMsg::tryVectorChar (const MamaFieldDescriptor * fieldDesc, const char *& result, size_t & resultLen) const`

Try to get a vector of characters.

(Note: prefer using string fields or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.109** `bool Wombat::MamaMsg::tryVectorI8 (const char * name,  
mama_fid_t fid, const mama_i8_t *& result, size_t & resultLen) const`

Try to get a vector of signed 8-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.110** `bool Wombat::MamaMsg::tryVectorI8 (const MamaFieldDescriptor  
* fieldDesc, const mama_i8_t *& result, size_t & resultLen) const`

Try to get a vector of signed 8-bit integers.

or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.111** `bool Wombat::MamaMsg::tryVectorU8 (const char * name,  
mama_fid_t fid, const mama_u8_t *& result, size_t & resultLen)  
const`

Try to get a vector of unsigned 8-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.112** `bool Wombat::MamaMsg::tryVectorU8 (const  
MamaFieldDescriptor * fieldDesc, const mama_u8_t *& result,  
size_t & resultLen) const`

Try to get a vector of unsigned 8-bit integers.  
(or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.113** `bool Wombat::MamaMsg::tryVectorI16 (const char * name,  
mama_fid_t fid, const mama_i16_t *& result, size_t & resultLen)  
const`

Try to get a vector of signed 16-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.114** `bool Wombat::MamaMsg::tryVectorI16 (const MamaFieldDescriptor * fieldDesc, const mama_i16_t *& result, size_t & resultLen) const`

Try to get a vector of signed 16-bit integers.  
(or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.115** `bool Wombat::MamaMsg::tryVectorU16 (const char * name, mama_fid_t fid, const mama_u16_t *& result, size_t & resultLen) const`

Try to get a vector of unsigned 16-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.116** `bool Wombat::MamaMsg::tryVectorU16 (const MamaFieldDescriptor * fieldDesc, const mama_u16_t *& result, size_t & resultLen) const`

Try to get a vector of unsigned 16-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.117** `bool Wombat::MamaMsg::tryVectorI32 (const char * name, mama_fid_t fid, const mama_i32_t *& result, size_t & resultLen) const`

Try to get a vector of signed 32-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.118** `bool Wombat::MamaMsg::tryVectorI32 (const MamaFieldDescriptor * fieldDesc, const mama_i32_t *& result, size_t & resultLen) const`

Try to get a vector of signed 32-bit integers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.119** `bool Wombat::MamaMsg::tryVectorU32 (const char * name,  
mama_fid_t fid, const mama_u32_t *& result, size_t & resultLen)  
const`

Try to get a vector of unsigned 32-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.120** `bool Wombat::MamaMsg::tryVectorU32 (const  
MamaFieldDescriptor * fieldDesc, const mama_u32_t *& result,  
size_t & resultLen) const`

Try to get a vector of unsigned 32-bit integers.  
(or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.121** `bool Wombat::MamaMsg::tryVectorI64 (const char * name,  
mama_fid_t fid, const mama_i64_t *& result, size_t & resultLen)  
const`

Try to get a vector of signed 64-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.122** `bool Wombat::MamaMsg::tryVectorI64 (const  
MamaFieldDescriptor * fieldDesc, const mama_i64_t *& result,  
size_t & resultLen) const`

Try to get a vector of signed 64-bit integers.  
(or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.123** `bool Wombat::MamaMsg::tryVectorU64 (const char * name,  
mama_fid_t fid, const mama_u64_t *& result, size_t & resultLen)  
const`

Try to get a vector of unsigned 64-bit integers.

**Parameters:**

*name* The field name.

*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.124** `bool Wombat::MamaMsg::tryVectorU64 (const MamaFieldDescriptor *fieldDesc, const mama_u64_t *&result, size_t &resultLen) const`

Try to get a vector of unsigned 64-bit integers.  
(or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.125** `bool Wombat::MamaMsg::tryVectorF32 (const char * name, mama_fid_t fid, const mama_f32_t *&result, size_t &resultLen) const`

Try to get a vector of 32-bit floating point numbers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.



**7.24.3.126** `bool Wombat::MamaMsg::tryVectorF32 (const MamaFieldDescriptor * fieldDesc, const mama_f32_t *& result, size_t & resultLen) const`

Try to get a vector of 32-bit floating point numbers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.127** `bool Wombat::MamaMsg::tryVectorF64 (const char * name, mama_fid_t fid, const mama_f64_t *& result, size_t & resultLen) const`

Try to get a vector of 64-bit floating point numbers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.128** `bool Wombat::MamaMsg::tryVectorF64 (const MamaFieldDescriptor * fieldDesc, const mama_f64_t *& result, size_t & resultLen) const`

Try to get a vector of 64-bit floating point numbers.  
or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.129** `bool Wombat::MamaMsg::tryVectorString (const char * name,  
mama_fid_t fid, const char **& result, size_t & resultLen) const`

Try to get a vector of strings.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.130** `bool Wombat::MamaMsg::tryVectorString (const  
MamaFieldDescriptor * fieldDesc, const char **& result, size_t &  
resultLen) const`

Try to get a vector of strings.

**Parameters:**

*fieldDesc* The field descriptor

*result* (out) The vector.

*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.131** `bool Wombat::MamaMsg::tryVectorMsg (const char * name,  
mama_fid_t fid, const MamaMsg **& result, size_t & resultLen)  
const`

Try to get a vector of submessages field.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.132** `bool Wombat::MamaMsg::tryVectorMsg (const  
MamaFieldDescriptor * fieldDesc, const MamaMsg **& result,  
size_t & resultLen) const`

Try to get a vector of submessages.

**Parameters:**

*fieldDesc* The field descriptor  
*result* (out) The vector.  
*resultLen* (out) The size of the vector.

**Returns:**

Whether the field was present.

**7.24.3.133** `void Wombat::MamaMsg::addBoolean (const char * name,  
mama_fid_t fid, bool value)`

Add a new boolean field.

**Parameters:**

*name* The name.  
*value* The value.  
*fid* The field identifier.

**7.24.3.134** void Wombat::MamaMsg::addBoolean (const [MamaFieldDescriptor](#) \* *fieldDesc*, bool *value*)

Add a new boolean field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.135** void Wombat::MamaMsg::addChar (const char \* *name*, mama\_fid\_t *fid*, char *value*)

Add a new char field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.136** void Wombat::MamaMsg::addChar (const [MamaFieldDescriptor](#) \* *fieldDesc*, char *value*)

Add a new char field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.137** void Wombat::MamaMsg::addI8 (const char \* *name*, mama\_fid\_t *fid*, mama\_i8\_t *value*)

Add a new I8 field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.138** void Wombat::MamaMsg::addI8 (const MamaFieldDescriptor \* *fieldDesc*, mama\_i8\_t *value*)

Add a new I8 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.139** void Wombat::MamaMsg::addI16 (const char \* *name*, mama\_fid\_t *fid*, mama\_i16\_t *value*)

Add a new I16 field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.140** void Wombat::MamaMsg::addI16 (const MamaFieldDescriptor \* *fieldDesc*, mama\_i16\_t *value*)

Add a new I16 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.141** void Wombat::MamaMsg::addI32 (const char \* *name*, mama\_fid\_t *fid*, mama\_i32\_t *value*)

Add a new I32 field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.142** void Wombat::MamaMsg::addI32 (const MamaFieldDescriptor \* *fieldDesc*, mama\_i32\_t *value*)

Add a new I32 field.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The value.

**7.24.3.143** void Wombat::MamaMsg::addI64 (const char \* *name*, mama\_fid\_t *fid*, mama\_i64\_t *value*)

Add a new I64 field.

**Parameters:**

*name* The name.  
*value* The value.  
*fid* The field identifier.

**7.24.3.144** void Wombat::MamaMsg::addI64 (const MamaFieldDescriptor \* *fieldDesc*, mama\_i64\_t *value*)

Add a new I64 field.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The value.

**7.24.3.145** void Wombat::MamaMsg::addU8 (const char \* *name*, mama\_fid\_t *fid*, mama\_u8\_t *value*)

Add a new byte (U8) const field.

**Parameters:**

*name* The name.  
*value* The value.  
*fid* The field identifier.

**7.24.3.146** void Wombat::MamaMsg::addU8 (const MamaFieldDescriptor \* *fieldDesc*, mama\_u8\_t *value*)

Add a new U8 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.147** void Wombat::MamaMsg::addU16 (const char \* *name*, mama\_fid\_t *fid*, mama\_u16\_t *value*)

Add a new short (U16) const field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.148** void Wombat::MamaMsg::addU16 (const MamaFieldDescriptor \* *fieldDesc*, mama\_u16\_t *value*)

Add a new U16 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.149** void Wombat::MamaMsg::addU32 (const char \* *name*, mama\_fid\_t *fid*, mama\_u32\_t *value*)

Add a new int (U32) const field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.150** `void Wombat::MamaMsg::addU32 (const MamaFieldDescriptor * fieldDesc, mama_u32_t value)`

Add a new U32 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.151** `void Wombat::MamaMsg::addU64 (const char * name, mama_fid_t fid, mama_u64_t value)`

Add a new int (U64) const field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.152** `void Wombat::MamaMsg::addU64 (const MamaFieldDescriptor * fieldDesc, mama_u64_t value)`

Add a new U64 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.153** `void Wombat::MamaMsg::addF32 (const char * name, mama_fid_t fid, mama_f32_t value)`

Add a new F32 field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.



**7.24.3.154** void Wombat::MamaMsg::addF32 (const MamaFieldDescriptor \* *fieldDesc*, mama\_f32\_t *value*)

Add a new F32 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.155** void Wombat::MamaMsg::addF64 (const char \* *name*, mama\_fid\_t *fid*, mama\_f64\_t *value*)

Add a new F64 field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.156** void Wombat::MamaMsg::addF64 (const MamaFieldDescriptor \* *fieldDesc*, mama\_f64\_t *value*)

Add a new F64 field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.157** void Wombat::MamaMsg::addString (const char \* *name*, mama\_fid\_t *fid*, const char \* *value*)

Add a const char\* field.

**Parameters:**

*name* The name.

*value* The value.

*fid* The field identifier.

**7.24.3.158** void Wombat::MamaMsg::addString (const MamaFieldDescriptor \* *fieldDesc*, const char \* *value*)

Add a new const char\* field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.159** void Wombat::MamaMsg::addDateTime (const char \* *name*, mama\_fid\_t *fid*, const MamaDateTime & *value*)

Add a date/time field.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*value* The value.

**7.24.3.160** void Wombat::MamaMsg::addDateTime (const MamaFieldDescriptor \* *fieldDesc*, const MamaDateTime & *value*)

Add a new date/time field.

**Parameters:**

*fieldDesc* The field descriptor

*value* The value.

**7.24.3.161** void Wombat::MamaMsg::addPrice (const char \* *name*, mama\_fid\_t *fid*, const MamaPrice & *value*)

Add a price field.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*value* The value.

**7.24.3.162** void Wombat::MamaMsg::addPrice (const [MamaFieldDescriptor](#) \* *fieldDesc*, const [MamaPrice](#) & *value*)

Add a new price field.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The value.

**7.24.3.163** void Wombat::MamaMsg::addOpaque (const char \* *name*, mama\_fid\_t *fid*, const void \* *value*, size\_t *size*)

Add an opaque field.

**Parameters:**

*name* The name.  
*value* The value.  
*fid* The field identifier.  
*size* the size of the opaque field, in bytes

**7.24.3.164** void Wombat::MamaMsg::addOpaque (const [MamaFieldDescriptor](#) \* *fieldDesc*, const void \* *value*, size\_t *size*)

Add an opaque field.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The value.  
*size* the size of the opaque field, in bytes

**7.24.3.165** void Wombat::MamaMsg::addMsg (const char \* *name*, mama\_fid\_t *fid*, [MamaMsg](#) \* *value*)

Add a [MamaMsg](#) object.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*value* the value to add

**7.24.3.166** void Wombat::MamaMsg::addMsg (const [MamaFieldDescriptor](#) \* *fieldDesc*, [MamaMsg](#) \* *value*)

Add a [MamaMsg](#) object.

**Parameters:**

*fieldDesc* The field descriptor

*value* the value to add

**7.24.3.167** void Wombat::MamaMsg::addVectorChar (const char \* *name*, mama\_fid\_t *fid*, const char *vectorValues*[], size\_t *vectorLen*)

Add a vector of characters.

(Note: prefer using string fields or opaque fields over a vector of characters.)

**Parameters:**

*name* The field name.

*fid* The field identifier.

*vectorValues* The vector values.

*vectorLen* The size of the vector.

**7.24.3.168** void Wombat::MamaMsg::addVectorChar (const [MamaFieldDescriptor](#) \* *fieldDesc*, const char *vectorValues*[], size\_t *vectorLen*)

Add a vector of characters.

(Note: prefer using string fields or opaque fields over a vector of characters.)

**Parameters:**

*fieldDesc* The field descriptor

*vectorValues* The vector values.

*vectorLen* The size of the vector.

**7.24.3.169** void Wombat::MamaMsg::addVectorI8 (const char \* *name*, mama\_fid\_t *fid*, const mama\_i8\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of signed 8-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.170** void Wombat::MamaMsg::addVectorI8 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_i8\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of signed 8-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.171** void Wombat::MamaMsg::addVectorU8 (const char \* *name*, mama\_fid\_t *fid*, const mama\_u8\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of unsigned 8-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.172** void Wombat::MamaMsg::addVectorU8 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_u8\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of unsigned 8-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.173** `void Wombat::MamaMsg::addVectorI16 (const char * name,  
mama_fid_t fid, const mama_i16_t vectorValues[], size_t vectorLen)`

Add a vector of signed 16-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.174** `void Wombat::MamaMsg::addVectorI16 (const  
MamaFieldDescriptor * fieldDesc, const mama_i16_t vectorValues[],  
size_t vectorLen)`

Add a vector of signed 16-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.175** `void Wombat::MamaMsg::addVectorU16 (const char * name,  
mama_fid_t fid, const mama_u16_t vectorValues[], size_t vectorLen)`

Add a vector of unsigned 16-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.176** `void Wombat::MamaMsg::addVectorU16 (const  
MamaFieldDescriptor * fieldDesc, const mama_u16_t vectorValues[],  
size_t vectorLen)`

Add a vector of unsigned 16-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.177** void Wombat::MamaMsg::addVectorI32 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_i32\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of signed 32-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.178** void Wombat::MamaMsg::addVectorI32 (const  
[MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_i32\_t *vectorValues*[],  
size\_t *vectorLen*)

Add a vector of signed 32-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.179** void Wombat::MamaMsg::addVectorU32 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_u32\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of unsigned 32-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.180** void Wombat::MamaMsg::addVectorU32 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_u32\_t *vectorValues* [], size\_t *vectorLen*)

Add a vector of unsigned 32-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.181** void Wombat::MamaMsg::addVectorI64 (const char \* *name*, mama\_fid\_t *fid*, const mama\_i64\_t *vectorValues* [], size\_t *vectorLen*)

Add a vector of signed 64-bit integers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.182** void Wombat::MamaMsg::addVectorI64 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_i64\_t *vectorValues* [], size\_t *vectorLen*)

Add a vector of signed 64-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.183** void Wombat::MamaMsg::addVectorU64 (const char \* *name*, mama\_fid\_t *fid*, const mama\_u64\_t *vectorValues* [], size\_t *vectorLen*)

Add a vector of unsigned 64-bit integers.



**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.184** void Wombat::MamaMsg::addVectorU64 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_u64\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of unsigned 64-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.185** void Wombat::MamaMsg::addVectorF32 (const char \* *name*, mama\_fid\_t *fid*, const mama\_f32\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of 32-bit floating point numbers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.186** void Wombat::MamaMsg::addVectorF32 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_f32\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of unsigned 32-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.187** void Wombat::MamaMsg::addVectorF64 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_f64\_t *vectorValues*[], size\_t *vectorLen*)

Add a vector of 64-bit floating point numbers.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.188** void Wombat::MamaMsg::addVectorF64 (const  
[MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_f64\_t *vectorValues*[],  
size\_t *vectorLen*)

Add a vector of unsigned 64-bit integers.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.189** void Wombat::MamaMsg::addVectorString (const char \* *name*,  
mama\_fid\_t *fid*, const char \* *vectorValues*[], size\_t *vectorLen*)

Add a vector of strings.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.190** void Wombat::MamaMsg::addVectorString (const  
[MamaFieldDescriptor](#) \* *fieldDesc*, const char \* *vectorValues*[], size\_t  
*vectorLen*)

Add a vector of strings.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.191** void Wombat::MamaMsg::addVectorMsg (const char \* *name*,  
mama\_fid\_t *fid*, MamaMsg \* *vectorValues*[], size\_t *vectorLen*)

Add a vector of [MamaMsg](#) objects.

**Parameters:**

*name* The field name.  
*fid* The field identifier.  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.192** void Wombat::MamaMsg::addVectorMsg (const  
[MamaFieldDescriptor](#) \* *fieldDesc*, MamaMsg \* *vectorValues*[],  
size\_t *vectorLen*)

Add a vector of [MamaMsg](#) objects.

**Parameters:**

*fieldDesc* The field descriptor  
*vectorValues* The vector values.  
*vectorLen* The size of the vector.

**7.24.3.193** void Wombat::MamaMsg::updateBoolean (const char \* *name*,  
mama\_fid\_t *fid*, bool *value*)

Update the value of an existing boolean field.

If the field does not exist it is added.

**Parameters:**

*name* The name.  
*value* The new value.  
*fid* The field identifier.

**7.24.3.194** void Wombat::MamaMsg::updateBoolean (const [MamaFieldDescriptor](#) \* *fieldDesc*, bool *value*)

Update the value of an existing boolean field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.195** void Wombat::MamaMsg::updateChar (const char \* *name*, mama\_fid\_t *fid*, const char *value*)

Update the value of an existing char field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.196** void Wombat::MamaMsg::updateChar (const [MamaFieldDescriptor](#) \* *fieldDesc*, const char *value*)

Update the value of an existing char field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.197** void Wombat::MamaMsg::updateI8 (const char \* *name*, mama\_fid\_t *fid*, const mama\_i8\_t *value*)

Update the value of an existing byte field.

If the field does not exist it is added.

**Parameters:**

*name* The name.  
*value* The new value.  
*fid* The field identifier.

**7.24.3.198** void Wombat::MamaMsg::updateI8 (const [MamaFieldDescriptor](#) \*  
*fieldDesc*, const mama\_i8\_t *value*)

Update the value of an existing byte field.  
If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The new value.

**7.24.3.199** void Wombat::MamaMsg::updateU8 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_u8\_t *value*)

Update the value of an existing U8 field.  
If the field does not exist it is added.

**Parameters:**

*name* The name.  
*value* The new value.  
*fid* The field identifier.

**7.24.3.200** void Wombat::MamaMsg::updateU8 (const [MamaFieldDescriptor](#) \*  
*fieldDesc*, const mama\_u8\_t *value*)

Update the value of an existing U8 field.  
If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The new value.

**7.24.3.201 void Wombat::MamaMsg::updateI16 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_i16\_t *value*)**

Update the value of an existing short field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.202 void Wombat::MamaMsg::updateI16 (const [MamaFieldDescriptor](#)  
\* *fieldDesc*, const mama\_i16\_t *value*)**

Update the value of an existing short field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.203 void Wombat::MamaMsg::updateU16 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_u16\_t *value*)**

Update the value of an existing U16 field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.204 void Wombat::MamaMsg::updateU16 (const [MamaFieldDescriptor](#)  
\* *fieldDesc*, const mama\_u16\_t *value*)**

Update the value of an existing U16 field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.205 void Wombat::MamaMsg::updateI32 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_i32\_t *value*)**

Update the value of an existing integer field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.206 void Wombat::MamaMsg::updateI32 (const [MamaFieldDescriptor](#)  
\* *fieldDesc*, const mama\_i32\_t *value*)**

Update the value of an existing integer field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.207 void Wombat::MamaMsg::updateU32 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_u32\_t *value*)**

Update the value of an existing U32 field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.208** void Wombat::MamaMsg::updateU32 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_u32\_t *value*)

Update the value of an existing U32 field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.209** void Wombat::MamaMsg::updateI64 (const char \* *name*, mama\_fid\_t *fid*, const mama\_i64\_t *value*)

Update the value of an existing long field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.210** void Wombat::MamaMsg::updateI64 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_i64\_t *value*)

Update the value of an existing long field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.211** void Wombat::MamaMsg::updateU64 (const char \* *name*, mama\_fid\_t *fid*, const mama\_u64\_t *value*)

Update the value of an existing U64 field.

If the field does not exist it is added.



**Parameters:**

*name* The name.  
*value* The new value.  
*fid* The field identifier.

**7.24.3.212 void Wombat::MamaMsg::updateU64 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_u64\_t *value*)**

Update the value of an existing U64 field.  
If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The new value.

**7.24.3.213 void Wombat::MamaMsg::updateF32 (const char \* *name*, mama\_fid\_t *fid*, const mama\_f32\_t *value*)**

Update the value of an existing F32 field.  
If the field does not exist it is added.

**Parameters:**

*name* The name.  
*value* The new value.  
*fid* The field identifier.

**7.24.3.214 void Wombat::MamaMsg::updateF32 (const [MamaFieldDescriptor](#) \* *fieldDesc*, const mama\_f32\_t *value*)**

Update the value of an existing F32 field.  
If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor  
*value* The new value.

**7.24.3.215** void Wombat::MamaMsg::updateF64 (const char \* *name*,  
mama\_fid\_t *fid*, const mama\_f64\_t *value*)

Update the value of an existing F64 field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.216** void Wombat::MamaMsg::updateF64 (const [MamaFieldDescriptor](#)  
\* *fieldDesc*, const mama\_f64\_t *value*)

Update the value of an existing F64 field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.217** void Wombat::MamaMsg::updateString (const char \* *name*,  
mama\_fid\_t *fid*, const char \* *value*)

Update the value of an existing const char\* field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

**7.24.3.218** void Wombat::MamaMsg::updateString (const  
[MamaFieldDescriptor](#) \* *fieldDesc*, const char \* *value*)

Update the value of an existing string field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.219** void Wombat::MamaMsg::updateOpaque (const char \* *name*,  
mama\_fid\_t *fid*, const void \* *value*, size\_t *size*)

Update the value of an existing opaque field.

If the field does not exist it is added.

**Parameters:**

*name* The name.

*value* The new value.

*fid* The field identifier.

*size* The size of the opaque in bytes

**7.24.3.220** void Wombat::MamaMsg::updateOpaque (const  
[MamaFieldDescriptor](#) \* *fieldDesc*, const void \* *value*, size\_t *size*)

Update the value of an existing opaque field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

*size* The size of the opaque in bytes

**7.24.3.221** void Wombat::MamaMsg::updateDateTime (const char \* *name*,  
mama\_fid\_t *fid*, const [MamaDateTime](#) & *value*)

Update a date/time field.

If the field does not exist it is added.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*value* The value.

**7.24.3.222** `void Wombat::MamaMsg::updateDateTime (const MamaFieldDescriptor * fieldDesc, const MamaDateTime & value)`

Update the value of an existing date/time field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.223** `void Wombat::MamaMsg::updatePrice (const char * name, mama_fid_t fid, const MamaPrice & value)`

Update a price field.

If the field does not exist it is added.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*value* The value.

**7.24.3.224** `void Wombat::MamaMsg::updatePrice (const MamaFieldDescriptor * fieldDesc, const MamaPrice & value)`

Update the value of an existing price field.

If the field does not exist it is added.

**Parameters:**

*fieldDesc* The field descriptor

*value* The new value.

**7.24.3.225** `mamaMsgType Wombat::MamaMsg::getType (void) const`

Get the message type.

**7.24.3.226** `const char* Wombat::MamaMsg::getMsgTypeName (void) const`

Get a human readable type name.

**7.24.3.227** `mamaMsgStatus Wombat::MamaMsg::getStatus (void) const`

Get the msg status.

**7.24.3.228** `const char* Wombat::MamaMsg::getMsgStatusString (void) const`

Get human readable message status.

**7.24.3.229** `void Wombat::MamaMsg::iterateFields (MamaMsgFieldIterator & iterator, const MamaDictionary * dictionary, void * closure) const`

Iterate over all the fields.

**7.24.3.230** `const char* Wombat::MamaMsg::toString () const`

Return a const char \* representation the message.

The memory allocated by this method gets freed upon destroying the message or invoking `toString()` again.

**Returns:**

A string representation of the message.

**7.24.3.231** `void Wombat::MamaMsg::getFieldAsString (const char * name, mama_fid_t fid, char * result, size_t maxResultLen) const`

Obtain a string representation the field with the given fid.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* Buffer to put result.

*maxResultLen* Maximum size of buffer to put result.

**7.24.3.232** `void Wombat::MamaMsg::getFieldAsString (const MamaFieldDescriptor * fieldDesc, char * result, size_t maxResultLen) const`

Obtain a string representation the field with the given fid.

**Parameters:**

*fieldDesc* The field descriptor  
*result* Buffer to put result.  
*maxResultLen* Maximum size of buffer to put result.

**7.24.3.233 [MamaMsgField\\*](#) Wombat::MamaMsg::getField (const char \* *name*, mama\_fid\_t *fid*) const**

Obtain a the mamaMsgField with the given fid.

**Parameters:**

*name* The field name.  
*fid* The field identifier.

**7.24.3.234 [MamaMsgField\\*](#) Wombat::MamaMsg::getField (const [MamaFieldDescriptor](#) \* *fieldDesc*) const**

Obtain a the mamaMsgField with the given fid.

**Parameters:**

*fieldDesc* The field descriptor

**7.24.3.235 bool Wombat::MamaMsg::tryField (const char \* *name*, mama\_fid\_t *fid*) const**

Test for the presence of the [MamaMsgField](#) with the given fid.

This method does not return the field.

**Parameters:**

*name* The field name.  
*fid* The field identifier.

**7.24.3.236 bool Wombat::MamaMsg::tryField (const [MamaFieldDescriptor](#) \* *fieldDesc*) const**

Test for the presence of the [MamaMsgField](#) with the given field descriptor.

This method does not return the field.

**Parameters:**

*fieldDesc* The field descriptor

**7.24.3.237** `bool Wombat::MamaMsg::tryField (const char * name, mama_fid_t fid, MamaMsgField * result) const`

Try to obtain the [MamaMsgField](#) with the given fid.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* The result (not modified if field not present)

**7.24.3.238** `bool Wombat::MamaMsg::tryField (const MamaFieldDescriptor * fieldDesc, MamaMsgField * result) const`

Try to obtain the [MamaMsgField](#) with the given field descriptor.

**Parameters:**

*fieldDesc* The field descriptor

*result* The result (not modified if field not present)

**7.24.3.239** `bool Wombat::MamaMsg::tryFieldAsString (const char * name, mama_fid_t fid, char * result, size_t maxResultLen) const`

Try to obtain a string representation the field with the given fid.

**Parameters:**

*name* The field name.

*fid* The field identifier.

*result* Buffer to put result.

*maxResultLen* Maximum size of buffer to put result.

**Returns:**

Whether the field was present.

**7.24.3.240** `bool Wombat::MamaMsg::tryFieldAsString (const MamaFieldDescriptor * fieldDesc, char * result, size_t maxResultLen) const`

Try to obtain a string representation the field with the given fid.

**Parameters:**

*fieldDesc* The field descriptor

*result* Buffer to put result.

*maxResultLen* Maximum size of buffer to put result.

**Returns:**

Whether the field was present.

**7.24.3.241** `void Wombat::MamaMsg::getBytesBuffer (const void *& buffer, size_t & bufferLength) const`

Get the underlying message as an array of bytes.

The buffer still belongs to the underlying message so no attempt should be made to modify it.

**Parameters:**

*buffer* The byte array containing the buffer

*bufferLength* The length, in bytes of the returned buffer

**7.24.3.242** `void Wombat::MamaMsg::createForBridge (mamaBridge bridgeImpl)`

Create a [MamaMsg](#).

This will create a message using the native format for the bridge e.g. TIB/RV messages for the TIB/RV bridge. For middlewares which only do not have a native message format, a wombatmsg will be created.

**Parameters:**

*bridgeImpl* the bridge to use



**7.24.3.243 MamaMsg\* Wombat::MamaMsg::detach (void)**

Normally the [Mama](#) API owns incoming mamaMsg objects and they go out of scope and are freed when the message callback returns.

Calling this method from the message callback creates a new C++ wrapper for the underlying message and transfers responsibility for calling `destroy()` to the caller.

The caller must also delete the pointer returned by `detach()`. Note that calling "delete msg.detach()" invokes `destroy()` so calling `destroy` is not necessary if the application calls `delete`.

**7.24.3.244 bool Wombat::MamaMsg::isFromInbox (void) const**

Whether this message is the result of a request needing a response.

**7.24.3.245 mama\_seqnum\_t Wombat::MamaMsg::getSeqNum (void) const****7.24.3.246 bool Wombat::MamaMsg::getIsDefinitelyDuplicate (void) const**

Return true if this message is definitely a duplicate message.

This condition will not occur with the current feed handlers.

**7.24.3.247 bool Wombat::MamaMsg::getIsPossiblyDuplicate (void) const**

Return true if this message is possibly a duplicate message.

This may occur in the event of a fault tolerant feed handler take over where the feed handler replays messages to prevent gaps.

**7.24.3.248 bool Wombat::MamaMsg::getIsPossiblyDelayed (void) const**

Return true if the message is possibly delayed.

This condition may be true during a fault-tolerant takeover.

**7.24.3.249 bool Wombat::MamaMsg::getIsDefinitelyDelayed (void) const**

Return true if the message is delayed.

This condition may be true during a fault-tolerant takeover.

**7.24.3.250** `bool Wombat::MamaMsg::getIsOutOfSequence (void) const`

Return true when the FH sends the message out of sequence.

**7.24.3.251** `bool Wombat::MamaMsg::setNewBuffer (void * buffer,  
mama_size_t size)`

Sets a new for an existing mamaMsg using the provided byte buffer.  
The application is responsible for destroying the message.

**Parameters:**

*buffer* the new byte buffer

*size* size of buffer

**Returns:**

status

**7.24.3.252** `void* Wombat::MamaMsg::getNativeHandle (void) const`

Return the native middleware message handle.  
This is only intended for [Wombat](#) internal use.

**7.24.3.253** `void Wombat::MamaMsg::createFromMsg (mamaMsg msg, bool  
destroyMsg = false) const`

Create the message from an existing mamaMsg.

**7.24.3.254** `void Wombat::MamaMsg::setMsg (mamaMsg msg)`

Set the message to a different underlying C message.  
Can be called multiple times on a single [MamaMsg](#)

**7.24.3.255** `const mamaMsg& Wombat::MamaMsg::getUnderlyingMsg (void)  
const`

Return const reference to underlying mamaMsg.

**7.24.3.256 mamaMsg Wombat::MamaMsg::getUnderlyingMsg (void)**

Return the underlying mamaMsg (non const).

**7.24.3.257 mamaPayloadType Wombat::MamaMsg::getPayloadType (void) const**

Return the type of the payload message (wombat message or, if using a non-wombat message payload, RV or FAST message).

**Returns:**

payloadType The payload type.

**7.24.3.258 void\* Wombat::MamaMsg::getNativeMsg (void)**

Get the native message structure for the underlying message.

**Returns:**

nativeMsg The resulting native handle.

**7.24.3.259 MamaMsgField& Wombat::MamaMsg::begin (MamaMsgIterator & theIterator) const**

Sets a iterator to be used with existing mamaMsg.

The iterator is set to the first [MamaMsgField](#) of the mamaMsg

**Parameters:**

*theiterator* iterator to be used

**Returns:**

first [MamaMsgField](#)

**7.24.3.260 mamaMsgReply Wombat::MamaMsg::getReplyHandle (void) const**

Get a copy of the reply Handle.

**7.24.3.261 static void Wombat::MamaMsg::destroyReplyHandle**  
**(mamaMsgReply *replyHandle*)** [static]

Destroy a copied reply Handle.

The documentation for this class was generated from the following file:

- [MamaMsg.h](#)

## 7.25 Wombat::MamaMsgField Class Reference

[MamaMsg](#) field representation.

```
#include <MamaMsgField.h>
```

### Public Member Functions

- [~MamaMsgField](#) ()
- [MamaMsgField](#) (void)
- [MamaMsgField](#) (mamaMsgField field)
- void [clear](#) ()  
*Clear the field.*
- void [set](#) (mamaMsgField field)  
*Set this field to a different MAMA C API field.*
- const [MamaFieldDescriptor](#) \* [getDescriptor](#) () const
- mama\_fid\_t [getFid](#) () const  
*Return the field identifier.*
- const char \* [getName](#) () const  
*Return the field name.*
- mamaFieldType [getType](#) () const  
*Return the field type.*
- const char \* [getTypeName](#) () const  
*Return the field type name.*
- mama\_bool\_t [getBool](#) () const  
*Get as a boolean field.*
- char [getChar](#) () const  
*Get as a character field.*
- mama\_i8\_t [getI8](#) () const  
*Get as a I8 field.*
- mama\_u8\_t [getU8](#) () const  
*Get as a U8 field.*

- `mama_i16_t` [getI16](#) () const  
*Get as a I16 field.*
- `mama_u16_t` [getU16](#) () const  
*Get as a U16 field.*
- `mama_i32_t` [getI32](#) () const  
*Get as a I32 field.*
- `mama_u32_t` [getU32](#) () const  
*Get as a U32 field.*
- `mama_i64_t` [getI64](#) () const  
*Get as a I64 field.*
- `mama_u64_t` [getU64](#) () const  
*Get as a U64 field.*
- `mama_f32_t` [getF32](#) () const  
*Get as a f32 field.*
- `mama_f64_t` [getF64](#) () const  
*Get as a f64 field.*
- `const char *` [getString](#) () const  
*Get as a const char\* field.*
- `const void *` [getOpaque](#) (`mama_size_t &size`) const  
*Get as a const void\* field.*
- `void` [getDateTime](#) (`MamaDateTime &result`) const  
*Get as a [MamaDateTime](#) field.*
- `void` [getPrice](#) (`MamaPrice &result`) const  
*Get as a [MamaPrice](#) field.*
- `void` [getMsg](#) (`MamaMsg &result`) const  
*Get as a [MamaMsg](#) field.*
- `void` [getVectorChar](#) (`const char *&result`, `mama_size_t &resultLen`) const  
*Get a vector of characters.*

- void [getVectorI8](#) (const mama\_i8\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of signed 8-bit integers.*
- void [getVectorU8](#) (const mama\_u8\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of unsigned 8-bit integers.*
- void [getVectorI16](#) (const mama\_i16\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of signed 16-bit integers.*
- void [getVectorU16](#) (const mama\_u16\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of unsigned 16-bit integers.*
- void [getVectorI32](#) (const mama\_i32\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of signed 32-bit integers.*
- void [getVectorU32](#) (const mama\_u32\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of unsigned 32-bit integers.*
- void [getVectorI64](#) (const mama\_i64\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of signed 64-bit integers.*
- void [getVectorU64](#) (const mama\_u64\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of unsigned 64-bit integers.*
- void [getVectorF32](#) (const mama\_f32\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of 32-bit floats.*
- void [getVectorF64](#) (const mama\_f64\_t \*&result, mama\_size\_t &resultLen) const  
*Get a vector of 64-bit floats.*
- void [getVectorString](#) (const char \*\*&result, mama\_size\_t &resultLen) const  
*Get a vector of strings.*

- void [getVectorMsg](#) (const [MamaMsg](#) \*\*&result, mama\_size\_t &resultLen) const  
*Get a vector of submessages field.*
- void [getVectorMsgDetached](#) (const [MamaMsg](#) \*\*&result, mama\_size\_t &resultLen) const  
*Get a vector of submessages field.*
- void [getAsString](#) (char \*result, mama\_size\_t maxResultLen) const  
*Return a string representation the field with the given fid.*
- void [updateBool](#) (mama\_bool\_t value)  
*Update the specified field with a new bool value.*
- void [updateChar](#) (char value)  
*Update the specified field with a new char value.*
- void [updateI8](#) (mama\_i8\_t value)  
*Update the specified field with a new i8 value.*
- void [updateU8](#) (mama\_u8\_t value)  
*Update the specified field with a new u8 value.*
- void [updateI16](#) (mama\_i16\_t value)  
*Update the specified field with a new i16 value.*
- void [updateU16](#) (mama\_u16\_t value)  
*Update the specified field with a new u16 value.*
- void [updateI32](#) (mama\_i32\_t value)  
*Update the specified field with a new i32 value.*
- void [updateU32](#) (mama\_u32\_t value)  
*Update the specified field with a new u32 value.*
- void [updateI64](#) (mama\_i64\_t value)  
*Update the specified field with a new i64 value.*
- void [updateU64](#) (mama\_u64\_t value)  
*Update the specified field with a new u64 value.*
- void [updateF32](#) (mama\_f32\_t value)  
*Update the specified field with a new f32 value.*



- void [updateF64](#) (mama\_f64\_t value)  
*Update the specified field with a new f64 value.*
- void [updateDateTime](#) (const mamaDateTime value)  
*Update the specified field with a new date/time value.*
- void [updateDateTime](#) (const [MamaDateTime](#) value)  
*Update the specified field with a new date/time value.*
- void [updatePrice](#) (const mamaPrice value)  
*Update the specified field with a new price value.*
- void [updatePrice](#) (const [MamaPrice](#) value)  
*Update the specified field with a new price value.*
- bool [operator==](#) (const [MamaMsgField](#) &) const
- bool [operator!=](#) (const [MamaMsgField](#) &) const

### 7.25.1 Detailed Description

[MamaMsg](#) field representation.

### 7.25.2 Constructor & Destructor Documentation

7.25.2.1 [Wombat::MamaMsgField::~~MamaMsgField \(\)](#)

7.25.2.2 [Wombat::MamaMsgField::MamaMsgField \(void\)](#)

7.25.2.3 [Wombat::MamaMsgField::MamaMsgField \(mamaMsgField \*field\*\)](#)

### 7.25.3 Member Function Documentation

7.25.3.1 [void Wombat::MamaMsgField::clear \(\)](#)

Clear the field.

7.25.3.2 [void Wombat::MamaMsgField::set \(mamaMsgField \*field\*\)](#)

Set this field to a different MAMA C API field.

**7.25.3.3** `const MamaFieldDescriptor* Wombat::MamaMsgField::getDescriptor () const`

**7.25.3.4** `mama_fid_t Wombat::MamaMsgField::getFid () const`

Return the field identifier.

**Returns:**

The fid.

**7.25.3.5** `const char* Wombat::MamaMsgField::getName () const`

Return the field name.

**Returns:**

The name.

**7.25.3.6** `mamaFieldType Wombat::MamaMsgField::getType () const`

Return the field type.

**Returns:**

The type.

**7.25.3.7** `const char* Wombat::MamaMsgField::getTypeName () const`

Return the field type name.

The type name is a human readable representation of the type.

**Returns:**

The type name.

**7.25.3.8** `mama_bool_t Wombat::MamaMsgField::getBool () const`

Get as a boolean field.

**Returns:**

The boolean value.

**7.25.3.9 char Wombat::MamaMsgField::getChar () const**

Get as a character field.

**Returns:**

The character value.

**7.25.3.10 mama\_i8\_t Wombat::MamaMsgField::getI8 () const**

Get as a I8 field.

**Returns:**

The integer value.

**7.25.3.11 mama\_u8\_t Wombat::MamaMsgField::getU8 () const**

Get as a U8 field.

**Returns:**

The integer value.

**7.25.3.12 mama\_i16\_t Wombat::MamaMsgField::getI16 () const**

Get as a I16 field.

**Returns:**

The integer value.

**7.25.3.13 mama\_u16\_t Wombat::MamaMsgField::getU16 () const**

Get as a U16 field.

**Returns:**

The integer value.

**7.25.3.14** `mama_i32_t Wombat::MamaMsgField::getI32 () const`

Get as a I32 field.

**Returns:**

The integer value.

**7.25.3.15** `mama_u32_t Wombat::MamaMsgField::getU32 () const`

Get as a U32 field.

**Returns:**

The integer value.

**7.25.3.16** `mama_i64_t Wombat::MamaMsgField::getI64 () const`

Get as a I64 field.

**Returns:**

The field value as a long.

**7.25.3.17** `mama_u64_t Wombat::MamaMsgField::getU64 () const`

Get as a U64 field.

**Returns:**

The field value as a long.

**7.25.3.18** `mama_f32_t Wombat::MamaMsgField::getF32 () const`

Get as a f32 field.

**Returns:**

The field value as a 32 bit floating point number.

**7.25.3.19** `mama_f64_t Wombat::MamaMsgField::getF64 () const`

Get as a f64 field.

**Returns:**

The field value as a 64 bit floating point number.

**7.25.3.20** `const char* Wombat::MamaMsgField::getString () const`

Get as a const char\* field.

**Returns:**

the string value.

**7.25.3.21** `const void* Wombat::MamaMsgField::getOpaque (mama_size_t & size) const`

Get as a const void\* field.

**Returns:**

The opaque value.

**7.25.3.22** `void Wombat::MamaMsgField::getDateTime (MamaDateTime & result) const`

Get as a [MamaDateTime](#) field.

**Parameters:**

*result* The date/time value.

**7.25.3.23** `void Wombat::MamaMsgField::getPrice (MamaPrice & result) const`

Get as a [MamaPrice](#) field.

**Parameters:**

*result* The price value.

**7.25.3.24 void Wombat::MamaMsgField::getMsg (MamaMsg & result) const**

Get as a [MamaMsg](#) field.

**Parameters:**

*result* The msg value.

**7.25.3.25 void Wombat::MamaMsgField::getVectorChar (const char \*& result, mama\_size\_t & resultLen) const**

Get a vector of characters.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.26 void Wombat::MamaMsgField::getVectorI8 (const mama\_i8\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of signed 8-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.27 void Wombat::MamaMsgField::getVectorU8 (const mama\_u8\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of unsigned 8-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.28 void Wombat::MamaMsgField::getVectorI16 (const mama\_i16\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of signed 16-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.29 void Wombat::MamaMsgField::getVectorU16 (const mama\_u16\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of unsigned 16-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.30 void Wombat::MamaMsgField::getVectorI32 (const mama\_i32\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of signed 32-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.31 void Wombat::MamaMsgField::getVectorU32 (const mama\_u32\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of unsigned 32-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.32 void Wombat::MamaMsgField::getVectorI64 (const mama\_i64\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of signed 64-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.33 void Wombat::MamaMsgField::getVectorU64 (const mama\_u64\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of unsigned 64-bit integers.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.34 void Wombat::MamaMsgField::getVectorF32 (const mama\_f32\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of 32-bit floats.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.35 void Wombat::MamaMsgField::getVectorF64 (const mama\_f64\_t \*& result, mama\_size\_t & resultLen) const**

Get a vector of 64-bit floats.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.



**7.25.3.36 void Wombat::MamaMsgField::getVectorString (const char \*\*& result, mama\_size\_t & resultLen) const**

Get a vector of strings.

**Parameters:**

*result* (out) the vector.

*resultLen* (out) the size of the vector.

**7.25.3.37 void Wombat::MamaMsgField::getVectorMsg (const MamaMsg \*\*& result, mama\_size\_t & resultLen) const**

Get a vector of submessages field.

Note: The vector is only valid for the lifetime of the field object which, when iterating over fields in a message is only as long as the individual callback itself. Use `getVectorMsgDetached` if it is necessary to keep the vector of messages longer than the lifetime of the field.

**Parameters:**

*result* (out) vector.

*resultLen* (out) the size of the vector.

**7.25.3.38 void Wombat::MamaMsgField::getVectorMsgDetached (const MamaMsg \*\*& result, mama\_size\_t & resultLen) const**

Get a vector of submessages field.

Deallocating the memory allocated for array and it members will become the responsibility of the caller.

**Parameters:**

*result* (out) vector.

*resultLen* (out) the size of the vector.

**7.25.3.39 void Wombat::MamaMsgField::getAsString (char \* result, mama\_size\_t maxResultLen) const**

Return a string representation the field with the given fid.

**Parameters:**

*result* Buffer to put result.

*maxResultLen* Maximum size of buffer to put result.

**7.25.3.40 void Wombat::MamaMsgField::updateBool (mama\_bool\_t value)**

Update the specified field with a new bool value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.41 void Wombat::MamaMsgField::updateChar (char value)**

Update the specified field with a new char value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.42 void Wombat::MamaMsgField::updateI8 (mama\_i8\_t value)**

Update the specified field with a new i8 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.43 void Wombat::MamaMsgField::updateU8 (mama\_u8\_t value)**

Update the specified field with a new u8 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.44 void Wombat::MamaMsgField::updateI16 (mama\_i16\_t value)**

Update the specified field with a new i16 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.45 void Wombat::MamaMsgField::updateU16 (mama\_u16\_t value)**

Update the specified field with a new u16 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.46 void Wombat::MamaMsgField::updateI32 (mama\_i32\_t value)**

Update the specified field with a new i32 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.47 void Wombat::MamaMsgField::updateU32 (mama\_u32\_t value)**

Update the specified field with a new u32 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.48 void Wombat::MamaMsgField::updateI64 (mama\_i64\_t value)**

Update the specified field with a new i64 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.49 void Wombat::MamaMsgField::updateU64 (mama\_u64\_t value)**

Update the specified field with a new u64 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.50 void Wombat::MamaMsgField::updateF32 (mama\_f32\_t value)**

Update the specified field with a new f32 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.51 void Wombat::MamaMsgField::updateF64 (mama\_f64\_t value)**

Update the specified field with a new f64 value.

**Parameters:**

*value* The new value for the field.

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.52 void Wombat::MamaMsgField::updateDateTime (const mamaDateTime value)**

Update the specified field with a new date/time value.

**Parameters:**

*value* The new value for the field (mamaDateTime object).

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

**7.25.3.53 void Wombat::MamaMsgField::updateDateTime (const MamaDateTime value)**

Update the specified field with a new date/time value.

**Parameters:**

*value* The new value for the field ([MamaDateTime](#) object).

**Exceptions:**

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match

the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

#### 7.25.3.54 void Wombat::MamaMsgField::updatePrice (const mamaPrice value)

Update the specified field with a new price value.

##### Parameters:

*value* The new value for the field (mamaPrice object).

##### Exceptions:

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

#### 7.25.3.55 void Wombat::MamaMsgField::updatePrice (const MamaPrice value)

Update the specified field with a new price value.

##### Parameters:

*value* The new value for the field ([MamaPrice](#) object).

##### Exceptions:

*MamaStatus* exception with the following possible status values. MAMA\_STATUS\_WRONG\_FIELD\_TYPE The existing field type does not match the type of the update method called. MAMA\_STATUS\_NULL\_ARG The field passed to the C function is NULL. MAMA\_STATUS\_INVALID\_ARG The underlying bridge field is NULL.

#### 7.25.3.56 bool Wombat::MamaMsgField::operator==(const MamaMsgField &) const

#### 7.25.3.57 bool Wombat::MamaMsgField::operator!=(const MamaMsgField &) const

The documentation for this class was generated from the following file:

- [MamaMsgField.h](#)



## 7.26 Wombat::MamaMsgFieldIterator Class Reference

Callback class for iterating over all fields in a message.

```
#include <MamaMsgFieldIterator.h>
```

### Public Member Functions

- virtual [~MamaMsgFieldIterator](#) ()
- virtual void [onField](#) (const [MamaMsg](#) &msg, const [MamaMsgField](#) &field, void \*closure)=0

#### 7.26.1 Detailed Description

Callback class for iterating over all fields in a message.

This is necessary because some messaging implementations do not provide efficient indexed access to fields.

#### 7.26.2 Constructor & Destructor Documentation

**7.26.2.1** virtual Wombat::MamaMsgFieldIterator::~MamaMsgFieldIterator ()  
[virtual]

```
38     {  
39     };
```

#### 7.26.3 Member Function Documentation

**7.26.3.1** virtual void Wombat::MamaMsgFieldIterator::onField (const [MamaMsg](#) & msg, const [MamaMsgField](#) & field, void \* closure)  
[pure virtual]

The documentation for this class was generated from the following file:

- [MamaMsgFieldIterator.h](#)

## 7.27 Wombat::MamaMsgIterator Class Reference

Iterator class for mamaMsg.

```
#include <MamaMsg.h>
```

### Public Member Functions

- [MamaMsgIterator](#) (const [MamaDictionary](#) \*dictionary)
- [MamaMsgIterator](#) ()
- [MamaMsgIterator](#) (const [MamaMsgIterator](#) &copy)
- [~MamaMsgIterator](#) ()
- void [SetDict](#) (const [MamaDictionary](#) \*dictionary)
- [MamaMsgIterator](#) & [operator=](#) (const [MamaMsgIterator](#) &)
- bool [operator==](#) (const [MamaMsgIterator](#) &) const
- bool [operator!=](#) (const [MamaMsgIterator](#) &) const
- [MamaMsgField](#) & [operator \\*](#) ()
- [MamaMsgField](#) \* [operator →](#) ()
- [MamaMsgIterator](#) & [operator++](#) ()

### Protected Attributes

- mamaMsgIterator [myImpl](#)
- [MamaMsgField](#) [mMsgField](#)

### Friends

- class [MamaMsg](#)

#### 7.27.1 Detailed Description

Iterator class for mamaMsg.

Once an iterator has been created it can be set to the beginning of a mamaMsg and used to iterate over the MamaMsgFields.

An iterator can only be used with one message at a time, and only one iterator can be on one message at a time

Only forward iterating is supported

The dictionary to be used with the fields can be set in the iterator



## 7.27.2 Constructor & Destructor Documentation

7.27.2.1 `Wombat::MamaMsgIterator::MamaMsgIterator (const MamaDictionary * dictionary)`

7.27.2.2 `Wombat::MamaMsgIterator::MamaMsgIterator ()`

7.27.2.3 `Wombat::MamaMsgIterator::MamaMsgIterator (const MamaMsgIterator & copy)`

7.27.2.4 `Wombat::MamaMsgIterator::~~MamaMsgIterator ()`

## 7.27.3 Member Function Documentation

7.27.3.1 `void Wombat::MamaMsgIterator::SetDict (const MamaDictionary * dictionary)`

7.27.3.2 `MamaMsgIterator& Wombat::MamaMsgIterator::operator= (const MamaMsgIterator &)`

7.27.3.3 `bool Wombat::MamaMsgIterator::operator== (const MamaMsgIterator &) const`

7.27.3.4 `bool Wombat::MamaMsgIterator::operator!= (const MamaMsgIterator &) const`

7.27.3.5 `MamaMsgField& Wombat::MamaMsgIterator::operator * ()`

7.27.3.6 `MamaMsgField* Wombat::MamaMsgIterator::operator → ()`

7.27.3.7 `MamaMsgIterator& Wombat::MamaMsgIterator::operator++ ()`

## 7.27.4 Friends And Related Function Documentation

7.27.4.1 `friend class MamaMsg [friend]`

## 7.27.5 Member Data Documentation

7.27.5.1 `mamaMsgIterator Wombat::MamaMsgIterator::myImpl [protected]`

7.27.5.2 `MamaMsgField Wombat::MamaMsgIterator::mMsgField [protected]`

The documentation for this class was generated from the following file:

- [MamaMsg.h](#)

## 7.28 Wombat::MamaMsgQual Class Reference

The [MamaMsgQual](#) class is a wrapper/utility class which provides useful interrogation, comparison and manipulation facilities for the [Mama](#) Message Qualifier data field ([w-MsgQual](#)) which is a "bit-map" used to convey duplicate, delayed and out-of-sequence information about messages.

```
#include <MamaMsgQual.h>
```

### Public Member Functions

- [MamaMsgQual](#) ()
- [MamaMsgQual](#) (mama\_u16\_t value)
- [MamaMsgQual](#) (const [MamaMsgQual](#) &copy)
- [~MamaMsgQual](#) ()
- [MamaMsgQual](#) & [operator=](#) (const [MamaMsgQual](#) &rhs)
- bool [operator==](#) (const [MamaMsgQual](#) &rhs) const
- bool [operator==](#) (mama\_u16\_t rhs) const
- bool [operator!=](#) (const [MamaMsgQual](#) &rhs) const
- bool [operator!=](#) (mama\_u16\_t rhs) const
- void [clear](#) ()
- void [setValue](#) (mama\_u16\_t value)
- void [setIsDefinatelyDuplicate](#) (bool tf)
- void [setIsPossiblyDuplicate](#) (bool tf)
- void [setIsDefinatelyDelayed](#) (bool tf)
- void [setIsPossiblyDelayed](#) (bool tf)
- void [setIsOutOfSequence](#) (bool tf)
- mama\_u16\_t [getValue](#) () const
- bool [getIsDefinatelyDuplicate](#) () const
- bool [getIsPossiblyDuplicate](#) () const
- bool [getIsDefinatelyDelayed](#) () const
- bool [getIsPossiblyDelayed](#) () const
- bool [getIsOutOfSequence](#) () const
- void [getAsString](#) (char \*result, mama\_size\_t maxLen) const
- const char \* [getAsString](#) () const

*Return a string representation of the message qualifier.*

## Static Public Member Functions

- static void [getAsString](#) (const mama\_u16\_t &value, char \*result, mama\_size\_t maxLen)

*Static helper function to convert from the raw 16bit integer representation directly to a colon delimited string of conditions.*

### 7.28.1 Detailed Description

The [MamaMsgQual](#) class is a wrapper/utility class which provides useful interrogation, comparison and manipulation facilities for the [Mama](#) Message Qualifier data field (w-MsgQual) which is a "bit-map" used to convey duplicate, delayed and out-of-sequence information about messages.

### 7.28.2 Constructor & Destructor Documentation

7.28.2.1 [Wombat::MamaMsgQual::MamaMsgQual \(\)](#)

7.28.2.2 [Wombat::MamaMsgQual::MamaMsgQual \(mama\\_u16\\_t value\)](#)

7.28.2.3 [Wombat::MamaMsgQual::MamaMsgQual \(const \[MamaMsgQual\]\(#\) & copy\)](#)

7.28.2.4 [Wombat::MamaMsgQual::~~MamaMsgQual \(\)](#)

### 7.28.3 Member Function Documentation

7.28.3.1 [MamaMsgQual& Wombat::MamaMsgQual::operator= \(const \[MamaMsgQual\]\(#\) & rhs\)](#)

7.28.3.2 [bool Wombat::MamaMsgQual::operator== \(const \[MamaMsgQual\]\(#\) & rhs\) const](#)

7.28.3.3 [bool Wombat::MamaMsgQual::operator== \(mama\\_u16\\_t rhs\) const](#)

7.28.3.4 [bool Wombat::MamaMsgQual::operator!= \(const \[MamaMsgQual\]\(#\) & rhs\) const](#)

```

51     {
52         return ! operator== (rhs);
53     }
```

**7.28.3.5** `bool Wombat::MamaMsgQual::operator!=( mama_u16_t rhs) const`

```
55     {  
56         return ! operator==( rhs);  
57     }
```

**7.28.3.6** `void Wombat::MamaMsgQual::clear ()`**7.28.3.7** `void Wombat::MamaMsgQual::setValue (mama_u16_t value)`**7.28.3.8** `void Wombat::MamaMsgQual::setIsDefinitelyDuplicate (bool tf)`**7.28.3.9** `void Wombat::MamaMsgQual::setIsPossiblyDuplicate (bool tf)`**7.28.3.10** `void Wombat::MamaMsgQual::setIsDefinitelyDelayed (bool tf)`**7.28.3.11** `void Wombat::MamaMsgQual::setIsPossiblyDelayed (bool tf)`**7.28.3.12** `void Wombat::MamaMsgQual::setIsOutOfSequence (bool tf)`**7.28.3.13** `mama_u16_t Wombat::MamaMsgQual::getValue () const`**7.28.3.14** `bool Wombat::MamaMsgQual::getIsDefinitelyDuplicate () const`**7.28.3.15** `bool Wombat::MamaMsgQual::getIsPossiblyDuplicate () const`**7.28.3.16** `bool Wombat::MamaMsgQual::getIsDefinitelyDelayed () const`**7.28.3.17** `bool Wombat::MamaMsgQual::getIsPossiblyDelayed () const`**7.28.3.18** `bool Wombat::MamaMsgQual::getIsOutOfSequence () const`**7.28.3.19** `void Wombat::MamaMsgQual::getAsString (char * result,  
mama_size_t maxLen) const`**7.28.3.20** `const char* Wombat::MamaMsgQual::getAsString () const`

Return a string representation of the message qualifier.

Note that the alternative `getAsString()` method is more efficient because this method must allocate a temporary buffer (automatically destroyed upon object destruction).



**7.28.3.21** `static void Wombat::MamaMsgQual::getAsString (const mama_u16_t & value, char * result, mama_size_t maxLen)`  
[static]

Static helper function to convert from the raw 16bit integer representation directly to a colon delimited string of conditions.

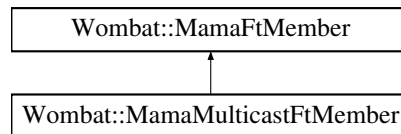
The documentation for this class was generated from the following file:

- [MamaMsgQual.h](#)

## 7.29 Wombat::MamaMulticastFtMember Class Reference

```
#include <MamaFt.h>
```

Inheritance diagram for Wombat::MamaMulticastFtMember::



### Public Member Functions

- void `setup` ([MamaQueue](#) \*queue, [MamaFtMemberCallback](#) \*handler, [MamaTransport](#) \*transport, const char \*groupName, mama\_u32\_t weight, mama\_f64\_t heartbeatInterval, mama\_f64\_t timeoutInterval, void \*closure=NULL)

### 7.29.1 Member Function Documentation

- 7.29.1.1** void `Wombat::MamaMulticastFtMember::setup` ([MamaQueue](#) \*queue, [MamaFtMemberCallback](#) \* handler, [MamaTransport](#) \* transport, const char \* groupName, mama\_u32\_t weight, mama\_f64\_t heartbeatInterval, mama\_f64\_t timeoutInterval, void \* closure = NULL)  
[virtual]

Implements [Wombat::MamaFtMember](#).

The documentation for this class was generated from the following file:

- [MamaFt.h](#)

## 7.30 Wombat::MamaPrice Class Reference

[MamaPrice](#) is a special data type for representing floating point numbers that often require special formatting for display purposes, such as prices.

```
#include <MamaPrice.h>
```

### Public Member Functions

- [MamaPrice](#) ()
- [MamaPrice](#) (double value, mamaPricePrecision precision=MAMA\_PRICE\_PREC\_100)
- [MamaPrice](#) (const [MamaPrice](#) &copy)
- [~MamaPrice](#) ()
- [MamaPrice](#) & [operator=](#) (const [MamaPrice](#) &rhs)
- [MamaPrice](#) & [operator+=](#) (const [MamaPrice](#) &rhs)
- [MamaPrice](#) & [operator-=](#) (const [MamaPrice](#) &rhs)
- bool [operator==](#) (const [MamaPrice](#) &rhs) const
- bool [operator==](#) (double rhs) const
- bool [operator!=](#) (const [MamaPrice](#) &rhs) const
- bool [operator!=](#) (double rhs) const
- bool [operator<](#) (const [MamaPrice](#) &rhs) const
- bool [operator<](#) (double rhs) const
- bool [operator>](#) (const [MamaPrice](#) &rhs) const
- bool [operator>](#) (double rhs) const
- [MamaPrice operator-](#) (const [MamaPrice](#) &rhs) const  
*Subtraction operator.*
- [MamaPrice operator-](#) (double rhs) const  
*Subtraction operator for double.*
- [MamaPrice operator-](#) () const  
*Negation operator.*
- [MamaPrice operator+](#) (const [MamaPrice](#) &rhs) const  
*Addition operator.*
- [MamaPrice operator+](#) (double rhs) const  
*Addition operator for double.*
- double [compare](#) (const [MamaPrice](#) &rhs) const
- void [clear](#) ()
- void [set](#) (double priceValue, mamaPriceHints hints=0)

- void [setValue](#) (double value)
- void [setPrecision](#) (mamaPricePrecision precision)
- void [setHints](#) (mamaPriceHints hints)
- void [setIsValidPrice](#) (bool valid)
- double [getValue](#) () const
- mamaPricePrecision [getPrecision](#) () const
- mamaPriceHints [getHints](#) () const
- bool [getIsValidPrice](#) () const
- void [setFromString](#) (const char \*str)
- void [getAsString](#) (char \*result, mama\_size\_t maxLen) const
- const char \* [getAsString](#) () const

*Return a string representation of the price.*

- void [negate](#) ()
  - *Negate the price value.*
- bool [isZero](#) () const
  - *Return whether the price has a value equivalent to zero.*
- mamaPrice [getCValue](#) ()
- const mamaPrice [getCValue](#) () const

## Static Public Member Functions

- static mamaPricePrecision [decimals2Precision](#) (mama\_i32\_t places)
  - *Return the appropriate precision code for a given number of decimal places.*
- static mamaPricePrecision [denom2Precision](#) (mama\_i32\_t denominator)
  - *Return the appropriate precision code for a given fractional denominator.*
- static mama\_i32\_t [precision2Decimals](#) (mamaPricePrecision precision)
  - *Return the number of decimal places for a given precision code.*
- static mama\_i32\_t [precision2Denom](#) (mamaPricePrecision precision)
  - *Return the fractional denominator for a given precision code.*

### 7.30.1 Detailed Description

[MamaPrice](#) is a special data type for representing floating point numbers that often require special formatting for display purposes, such as prices.

[MamaPrice](#) contains the 64-bit (double precision) floating point value and an optional display hint. The set of display hints includes hints for:

- a number of decimal places,
- a fractional denominator that are powers of two, and
- hints for special denominators used in the finance industry (e.g., halves of 32nds).

## 7.30.2 Constructor & Destructor Documentation

7.30.2.1 Wombat::MamaPrice::MamaPrice ()

7.30.2.2 Wombat::MamaPrice::MamaPrice (double *value*, mamaPricePrecision *precision* = MAMA\_PRICE\_PREC\_100)

7.30.2.3 Wombat::MamaPrice::MamaPrice (const MamaPrice & *copy*)

7.30.2.4 Wombat::MamaPrice::~~MamaPrice ()

## 7.30.3 Member Function Documentation

7.30.3.1 MamaPrice& Wombat::MamaPrice::operator= (const MamaPrice & *rhs*)

7.30.3.2 MamaPrice& Wombat::MamaPrice::operator+= (const MamaPrice & *rhs*)

7.30.3.3 MamaPrice& Wombat::MamaPrice::operator-= (const MamaPrice & *rhs*)

7.30.3.4 bool Wombat::MamaPrice::operator== (const MamaPrice & *rhs*) const

7.30.3.5 bool Wombat::MamaPrice::operator== (double *rhs*) const

7.30.3.6 bool Wombat::MamaPrice::operator!= (const MamaPrice & *rhs*) const

```
60     {
61         return ! operator== (rhs);
62     }
```

7.30.3.7 bool Wombat::MamaPrice::operator!= (double *rhs*) const

```
64     {
65         return ! operator== (rhs);
66     }
```

**7.30.3.8** `bool Wombat::MamaPrice::operator< (const MamaPrice & rhs) const`

**7.30.3.9** `bool Wombat::MamaPrice::operator< (double rhs) const`

**7.30.3.10** `bool Wombat::MamaPrice::operator> (const MamaPrice & rhs) const`

**7.30.3.11** `bool Wombat::MamaPrice::operator> (double rhs) const`

**7.30.3.12** `MamaPrice Wombat::MamaPrice::operator- (const MamaPrice & rhs) const`

Subtraction operator.

Note: this operator creates a temporary object.

```
77     {
78         return MamaPrice (getValue() - rhs.getValue(),
79                          rhs.getPrecision ());
80     }
```

**7.30.3.13** `MamaPrice Wombat::MamaPrice::operator- (double rhs) const`

Subtraction operator for double.

Note: this operator creates a temporary object.

```
87     {
88         return MamaPrice (getValue () - rhs,
89                          getPrecision ());
90     }
```

**7.30.3.14** `MamaPrice Wombat::MamaPrice::operator- () const`

Negation operator.

Note: this operator creates a temporary object.

```
97     {
98         return MamaPrice (-getValue (),
99                          getPrecision ());
100    }
```

**7.30.3.15 [MamaPrice](#) Wombat::MamaPrice::operator+ (const [MamaPrice](#) & *rhs*) const**

Addition operator.

Note: this operator creates a temporary object.

```
106     {
107         return MamaPrice (getValue      () + rhs.getValue (),
108                          rhs.getPrecision ());
109     }
```

**7.30.3.16 [MamaPrice](#) Wombat::MamaPrice::operator+ (double *rhs*) const**

Addition operator for double.

Note: this operator creates a temporary object.

```
116     {
117         return MamaPrice (getValue      () + rhs,
118                          getPrecision ());
119     }
```

- 7.30.3.17 **double Wombat::MamaPrice::compare** (const [MamaPrice](#) & *rhs*)  
const
- 7.30.3.18 **void Wombat::MamaPrice::clear** ()
- 7.30.3.19 **void Wombat::MamaPrice::set** (double *priceValue*, mamaPriceHints  
*hints* = 0)
- 7.30.3.20 **void Wombat::MamaPrice::setValue** (double *value*)
- 7.30.3.21 **void Wombat::MamaPrice::setPrecision** (mamaPricePrecision  
*precision*)
- 7.30.3.22 **void Wombat::MamaPrice::setHints** (mamaPriceHints *hints*)
- 7.30.3.23 **void Wombat::MamaPrice::setIsValidPrice** (bool *valid*)
- 7.30.3.24 **double Wombat::MamaPrice::getValue** () const
- 7.30.3.25 **mamaPricePrecision Wombat::MamaPrice::getPrecision** () const
- 7.30.3.26 **mamaPriceHints Wombat::MamaPrice::getHints** () const
- 7.30.3.27 **bool Wombat::MamaPrice::getIsValidPrice** () const
- 7.30.3.28 **void Wombat::MamaPrice::setFromString** (const char \* *str*)
- 7.30.3.29 **void Wombat::MamaPrice::getAsString** (char \* *result*, mama\_size\_t  
*maxLen*) const
- 7.30.3.30 **const char\* Wombat::MamaPrice::getAsString** () const

Return a string representation of the price.

Note that the alternative [getAsString\(\)](#) method is more efficient because this method must allocate a temporary buffer (automatically destroyed upon object destruction).

- 7.30.3.31 **void Wombat::MamaPrice::negate** ()

Negate the price value.

Hints and precisions are not affected.



**7.30.3.32 bool Wombat::MamaPrice::isZero () const**

Return whether the price has a value equivalent to zero.

It may not be exactly 0.0, but we check against +/- epsilon.

**7.30.3.33 static mamaPricePrecision Wombat::MamaPrice::decimals2Precision (mama\_i32\_t *places*) [static]**

Return the appropriate precision code for a given number of decimal places.

**7.30.3.34 static mamaPricePrecision Wombat::MamaPrice::denom2Precision (mama\_i32\_t *denominator*) [static]**

Return the appropriate precision code for a given fractional denominator.

**7.30.3.35 static mama\_i32\_t Wombat::MamaPrice::precision2Decimals (mamaPricePrecision *precision*) [static]**

Return the number of decimal places for a given precision code.

**7.30.3.36 static mama\_i32\_t Wombat::MamaPrice::precision2Denom (mamaPricePrecision *precision*) [static]**

Return the fractional denominator for a given precision code.

**7.30.3.37 mamaPrice Wombat::MamaPrice::getCValue ()****7.30.3.38 const mamaPrice Wombat::MamaPrice::getCValue () const**

The documentation for this class was generated from the following file:

- [MamaPrice.h](#)

## 7.31 Wombat::MamaPublisher Class Reference

The publisher class publishes messages to basic or market data subscriptions depending on the underlying transport.

```
#include <MamaPublisher.h>
```

### Public Member Functions

- virtual [~MamaPublisher](#) (void)
- [MamaPublisher](#) (void)
- virtual void [create](#) ([MamaTransport](#) \*transport, const char \*topic, const char \*source=NULL, const char \*root=NULL)

*Create a MAMA publisher for the corresponding transport.*

- virtual void [send](#) ([MamaMsg](#) \*msg) const
- virtual void [sendWithThrottle](#) ([MamaMsg](#) \*msg, [MamaSendCompleteCallback](#) \*cb, void \*closure) const
- virtual void [sendFromInbox](#) ([MamaInbox](#) \*inbox, [MamaMsg](#) \*msg) const
- virtual void [sendFromInboxWithThrottle](#) ([MamaInbox](#) \*inbox, [MamaMsg](#) \*msg, [MamaSendCompleteCallback](#) \*cb, void \*closure) const
- virtual void [sendReplyToInbox](#) (const [MamaMsg](#) &request, [MamaMsg](#) \*reply) const
- virtual void [sendReplyToInbox](#) (mamaMsgReply replyHandle, [MamaMsg](#) \*reply) const
- virtual void [destroy](#) (void)

### Protected Member Functions

- [MamaPublisher](#) ([MamaPublisherImpl](#) \*)

### Protected Attributes

- [MamaPublisherImpl](#) \* [mPimpl](#)

#### 7.31.1 Detailed Description

The publisher class publishes messages to basic or market data subscriptions depending on the underlying transport.

For basic transports the source parameter must be NULL.

## 7.31.2 Constructor & Destructor Documentation

**7.31.2.1** `virtual Wombat::MamaPublisher::~~MamaPublisher (void)`  
[virtual]

**7.31.2.2** `Wombat::MamaPublisher::MamaPublisher (void)`

**7.31.2.3** `Wombat::MamaPublisher::MamaPublisher (MamaPublisherImpl *)`  
[protected]

## 7.31.3 Member Function Documentation

**7.31.3.1** `virtual void Wombat::MamaPublisher::create (MamaTransport *  
transport, const char * topic, const char * source = NULL, const char *  
root = NULL) [virtual]`

Create a MAMA publisher for the corresponding transport.

If the transport is a market data transport, as opposed to a "basic" transport, the topic corresponds to the symbol. For a basic transport, the source and root get ignored.

### Parameters:

*transport* The transport to use. Must be a basic transport.

*topic* for basic publishers. Symbol for market data topics.

*source* The source for market data publishers.

*root* The root for market data publishers. Used internally.

- 7.31.3.2 **virtual void Wombat::MamaPublisher::send ([MamaMsg](#) \* *msg*) const**  
[virtual]
- 7.31.3.3 **virtual void Wombat::MamaPublisher::sendWithThrottle ([MamaMsg](#) \* *msg*, [MamaSendCompleteCallback](#) \* *cb*, void \* *closure*) const**  
[virtual]
- 7.31.3.4 **virtual void Wombat::MamaPublisher::sendFromInbox ([MamaInbox](#) \* *inbox*, [MamaMsg](#) \* *msg*) const** [virtual]
- 7.31.3.5 **virtual void Wombat::MamaPublisher::sendFromInboxWithThrottle ([MamaInbox](#) \* *inbox*, [MamaMsg](#) \* *msg*, [MamaSendCompleteCallback](#) \* *cb*, void \* *closure*) const** [virtual]
- 7.31.3.6 **virtual void Wombat::MamaPublisher::sendReplyToInbox (const [MamaMsg](#) & *request*, [MamaMsg](#) \* *reply*) const** [virtual]
- 7.31.3.7 **virtual void Wombat::MamaPublisher::sendReplyToInbox (mamaMsgReply *replyHandle*, [MamaMsg](#) \* *reply*) const** [virtual]
- 7.31.3.8 **virtual void Wombat::MamaPublisher::destroy (void)** [virtual]

## 7.31.4 Member Data Documentation

- 7.31.4.1 **MamaPublisherImpl\* [Wombat::MamaPublisher::mPimpl](#)**  
[protected]

The documentation for this class was generated from the following file:

- [MamaPublisher.h](#)

## 7.32 Wombat::MamaPublishTopic Class Reference

```
#include <MamaDQPublisherManager.h>
```

### Public Attributes

- const char \* [mSymbol](#)
- [MamaDQPublisher](#) \* [mPub](#)
- void \* [mCache](#)

### Protected Member Functions

- [MamaPublishTopic](#) ()
- void [set](#) (mamaPublishTopic \*pubInfo)

### Friends

- struct [MamaDQPublisherManagerImpl](#)

### 7.32.1 Constructor & Destructor Documentation

#### 7.32.1.1 Wombat::MamaPublishTopic::MamaPublishTopic () [protected]

```
46 {};
```

## 7.32.2 Member Function Documentation

7.32.2.1 `void Wombat::MamaPublishTopic::set (mamaPublishTopic * pubInfo)`  
[protected]

## 7.32.3 Friends And Related Function Documentation

7.32.3.1 `friend struct MamaDQPublisherManagerImpl` [friend]

## 7.32.4 Member Data Documentation

7.32.4.1 `const char* Wombat::MamaPublishTopic::mSymbol`

7.32.4.2 `MamaDQPublisher* Wombat::MamaPublishTopic::mPub`

7.32.4.3 `void* Wombat::MamaPublishTopic::mCache`

The documentation for this class was generated from the following file:

- [MamaDQPublisherManager.h](#)

## 7.33 Wombat::MamaQueue Class Reference

Queue allows applications to dispatch events in order with multiple threads using a single [MamaDispatcher](#) for each queue.

```
#include <MamaQueue.h>
```

### Public Member Functions

- [MamaQueue](#) (void)
- [MamaQueue](#) (mamaQueue cQueue)
- virtual [~MamaQueue](#) (void)
- virtual void [create](#) (mamaBridge bridgeImpl)  
*Create a queue.*
- virtual void [create](#) (mamaBridge bridgeImpl, void \*nativeQueue)
- virtual void [dispatch](#) ()  
*Dispatch message.*
- virtual void [timedDispatch](#) (uint64\_t timeout)  
*Dispatch messages until timeout (see release notes for details).*
- virtual void [dispatchEvent](#) ()  
*Dispatch a single event from the specified queue.*
- virtual void [enqueueEvent](#) ([MamaQueueEventCallback](#) \*callback, void \*closure)  
*Add a user event to a queue.*
- virtual void [enqueueEvent](#) ([MamaQueueEventCallback](#) &callback, void \*closure)
- virtual void [stopDispatch](#) ()  
*stopDispatch the queue.*
- virtual size\_t [getEventCount](#) ()  
*Returns the number of events currently on the queue.*
- virtual void [setEnqueueCallback](#) ([MamaQueueEnqueueCallback](#) \*cb, void \*closure)  
*Set a callback which will be invoked as each event is added to the underlying event queue.*

- virtual void [setQueueMonitorCallback](#) ([MamaQueueMonitorCallback](#) \*cb, void \*closure)  
*Register an object to receive callbacks for monitoring the behaviour of the [Mama-Queue](#).*
- virtual void [setHighWatermark](#) (size\_t highWatermark)  
*Specify a high watermark for events on the queue.*
- virtual size\_t [getHighWatermark](#) (void) const  
*Return the high water mark as set via [setHighWaterMark](#) ().*
- virtual void [setLowWatermark](#) (size\_t lowWatermark)  
*Set the low watermark.*
- virtual size\_t [getLowWatermark](#) (void) const  
*Return the low water mark as set via [setLowWaterMark](#) ().*
- virtual void [setQueueName](#) (const char \*name)  
*Associate a name identifier with the event queue.*
- virtual const char \* [getQueueName](#) () const  
*Retrieve the string name identifier for the queue as specified from a call to [set-QueueName](#) ().*
- virtual const char \* [getQueueBridgeName](#) () const  
*Retrieve the string name identifier for the queue's bridge.*
- virtual void [destroy](#) ()  
*Destroy a queue.*
- virtual void [setClosure](#) (void \*closure)
- virtual void \* [getClosure](#) ()
- virtual void [destroyTimedWait](#) (long timeout)  
*Destroy a queue.*
- virtual void [destroyWait](#) ()  
*Destroy a queue.*
- mamaQueue [getCValue](#) ()  
*Access to C types for implementation of related classes.*
- const mamaQueue [getCValue](#) () const
- void [setCValue](#) (mamaQueue cQueue)  
*This can only be set once and only if the c value is not already set - E.g.*



## Public Attributes

- MamaQueueImpl \* [mPimpl](#)

### 7.33.1 Detailed Description

Queue allows applications to dispatch events in order with multiple threads using a single [MamaDispatcher](#) for each queue.

### 7.33.2 Constructor & Destructor Documentation

**7.33.2.1** Wombat::MamaQueue::MamaQueue (void)

**7.33.2.2** Wombat::MamaQueue::MamaQueue (mamaQueue *cQueue*)

**7.33.2.3** virtual Wombat::MamaQueue::~~MamaQueue (void) [virtual]

### 7.33.3 Member Function Documentation

**7.33.3.1** virtual void Wombat::MamaQueue::create (mamaBridge *bridgeImpl*) [virtual]

Create a queue.

Queues allow applications to dispatch events in order with multiple threads using a single mamaDispatcher for each queue.

Callers should call delete queue when done.

#### Returns:

a pointer the queue.

**7.33.3.2** virtual void Wombat::MamaQueue::create (mamaBridge *bridgeImpl*, void \* *nativeQueue*) [virtual]

**7.33.3.3** virtual void Wombat::MamaQueue::dispatch () [virtual]

Dispatch message.

Blocks and dispatches messages until unblock is called.

**7.33.3.4 virtual void Wombat::MamaQueue::timedDispatch (uint64\_t *timeout*)**  
[virtual]

Dispatch messages until timeout (see release notes for details).

**7.33.3.5 virtual void Wombat::MamaQueue::dispatchEvent ()** [virtual]

Dispatch a single event from the specified queue.

If there is no event on the queue simply return and do nothing

**7.33.3.6 virtual void Wombat::MamaQueue::enqueueEvent**  
**(MamaQueueEventCallback \* *callback*, void \* *closure*)** [virtual]

Add a user event to a queue.

**Parameters:**

*callback* Instance of the [MamaQueueEventCallback](#) interface. [MamaQueueEventCallback.onEvent\(\)](#) will be invoked when the event fires.

*closure* Optional user supplied arbitrary closure data which will be passed back in the [MamaQueueEventCallback.onEvent\(\)](#) callback

**Exceptions:**

*MamaException* Not currently implemented for pure Java API.

**7.33.3.7 virtual void Wombat::MamaQueue::enqueueEvent**  
**(MamaQueueEventCallback & *callback*, void \* *closure*)** [virtual]**7.33.3.8 virtual void Wombat::MamaQueue::stopDispatch ()** [virtual]

stopDispatch the queue.

**7.33.3.9 virtual size\_t Wombat::MamaQueue::getEventCount ()** [virtual]

Returns the number of events currently on the queue.

**Returns:**

size\_t The number of the events on the queue.

### 7.33.3.10 virtual void Wombat::MamaQueue::setEnqueueCallback (MamaQueueEnqueueCallback \* *cb*, void \* *closure*) [virtual]

Set a callback which will be invoked as each event is added to the underlying event queue.

#### Parameters:

*cb* Pointer to an instance of [MamaQueueEnqueueCallback](#)

*closure* Arbitrary user supplied data. Passed back to onEventEnqueue() for each event enqueued.

### 7.33.3.11 virtual void Wombat::MamaQueue::setQueueMonitorCallback (MamaQueueMonitorCallback \* *cb*, void \* *closure*) [virtual]

Register an object to receive callbacks for monitoring the behaviour of the [MamaQueue](#).

#### Parameters:

*cb* Reference to the object which will receive callbacks.

*closure* User supplied data which will be returned as the callbacks are invoked.

### 7.33.3.12 virtual void Wombat::MamaQueue::setHighWatermark (size\_t *highWatermark*) [virtual]

Specify a high watermark for events on the queue.

The behaviour for setting this value varies depending on the underlying middleware.

LBM: LBM uses an unbounded event queue. Setting this values allows users of the API to receive a callback if the value is exceeded. (See `mamaQueue_setQueueMonitorCallback()` for setting queue related callbacks) the default behaviour is for the queue to grow unbounded without notifications. The high watermark for LBM can be set for all queues at once by setting the `mama.lbm.eventqueueemmonitor.queue_size_warning` property for the API. Calls to this function will override the value specified in `mama.properties`.

RV: This will set a queue limit policy of `TIBRVQUEUE_DISCARD_FIRST` whereby the oldest events in the queue are discarded first. The discard amount will be set with a value of 1. i.e. events will be dropped from the queue one at a time. The default behaviour is an unlimited queue which does not discard events.

**7.33.3.13** `virtual size_t Wombat::MamaQueue::getHighWatermark (void) const` [virtual]

Return the high water mark as set via `setHighWaterMark()`.

**7.33.3.14** `virtual void Wombat::MamaQueue::setLowWatermark (size_t lowWatermark)` [virtual]

Set the low watermark.

Only supported for [Wombat](#) TCP middleware.

**Parameters:**

*lowWatermark* The low water mark.

**7.33.3.15** `virtual size_t Wombat::MamaQueue::getLowWatermark (void) const` [virtual]

Return the low water mark as set via `setLowWaterMark()`.

**7.33.3.16** `virtual void Wombat::MamaQueue::setQueueName (const char * name)` [virtual]

Associate a name identifier with the event queue.

This will be used in queue related logging statements. The string is copied by the API.

**Parameters:**

*name* The string name identifier for the queue.

**7.33.3.17** `virtual const char* Wombat::MamaQueue::getQueueName () const` [virtual]

Retrieve the string name identifier for the queue as specified from a call to `setQueueName()`.

If a name has not been specified via a call to `setQueueName()` the queue will assume a default name of "NO\_NAME"

**Returns:**

The name identifier for the [MamaQueue](#).

**7.33.3.18** `virtual const char* Wombat::MamaQueue::getQueueBridgeName () const` [virtual]

Retrieve the string name identifier for the queue's bridge.

**Returns:**

The name identifier for the bridge: "wmw", "lbn", or "tibrv".

**7.33.3.19** `virtual void Wombat::MamaQueue::destroy ()` [virtual]

Destroy a queue.

Note that the queue can only be destroyed if all of the objects created on it, (timers, subscriptions etc), have been destroyed.

**Parameters:**

*queue* The queue.

**Exceptions:**

[MamaStatus](#) with a code of MAMA\_STATUS\_QUEUE\_OPEN\_OBJECTS if there are still objects open against the queue.

**7.33.3.20** `virtual void Wombat::MamaQueue::setClosure (void * closure)` [virtual]

**7.33.3.21** `virtual void* Wombat::MamaQueue::getClosure ()` [virtual]

**7.33.3.22** `virtual void Wombat::MamaQueue::destroyTimedWait (long timeout)` [virtual]

Destroy a queue.

Note that the queue can only be destroyed if all of the objects created on it, (timers, subscriptions etc), have been destroyed. This function will block for the specified time or until all of the objects have been destroyed and will then destroy the queue.

**Parameters:**

*timeout* The time to block for in ms.

**Exceptions:**

[MamaStatus](#) with a code of MAMA\_STATUS\_TIMEOUT if the time elapsed.

**7.33.3.23 virtual void Wombat::MamaQueue::destroyWait () [virtual]**

Destroy a queue.

Note that the queue can only be destroyed if all of the objects created on it, (timers, subscriptions etc), have been destroyed. This function will block until all of the objects have been destroyed and will then destroy the queue.

**7.33.3.24 mamaQueue Wombat::MamaQueue::getCValue ()**

Access to C types for implementation of related classes.

**7.33.3.25 const mamaQueue Wombat::MamaQueue::getCValue () const****7.33.3.26 void Wombat::MamaQueue::setCValue (mamaQueue *cQueue*)**

This can only be set once and only if the c value is not already set - E.g. from calling [create\(\)](#)

**7.33.4 Member Data Documentation****7.33.4.1 MamaQueueImpl\* [Wombat::MamaQueue::mPimpl](#)**

The documentation for this class was generated from the following file:

- [MamaQueue.h](#)

## 7.34 Wombat::MamaQueueEnqueueCallback Class Reference

Callback interface for the [MamaQueue::setEnqueueCallback \(\)](#) method.

```
#include <MamaQueueEnqueueCallback.h>
```

### Public Member Functions

- virtual [~MamaQueueEnqueueCallback \(\)](#)
- virtual void [onEventEnqueue \(void \\*closure\)=0](#)  
*Called whenever an event is enqueued to the event queue.*

#### 7.34.1 Detailed Description

Callback interface for the [MamaQueue::setEnqueueCallback \(\)](#) method.

#### 7.34.2 Constructor & Destructor Documentation

##### 7.34.2.1 virtual Wombat::MamaQueueEnqueueCallback::~~MamaQueue- EnqueueCallback () [virtual]

```
35     {
36     };
```

#### 7.34.3 Member Function Documentation

##### 7.34.3.1 virtual void Wombat::MamaQueueEnqueue- Callback::onEventEnqueue (void \* *closure*) [pure virtual]

Called whenever an event is enqueued to the event queue.

LBM Bridge: NB! Users may not dispatch events from this method. The function is invoked from an LBM internal thread. Attempts to dispatch from here will result in a deadlock

#### Parameters:

*closure* Arbitrary user-supplied data passed to [MamaQueue::setEnqueueCallback \(\)](#);

The documentation for this class was generated from the following file:

- [MamaQueueEnqueueCallback.h](#)



## 7.35 Wombat::MamaQueueEventCallback Class Reference

Definition of the callback method for when a user added event fires.

```
#include <MamaQueueEventCallback.h>
```

### Public Member Functions

- virtual `~MamaQueueEventCallback ()`
- virtual void `onEvent (MamaQueue &queue, void *closure)=0`  
*Invoked when a user event, added by `MamaQueue.enqueueEvent ()` fires.*

#### 7.35.1 Detailed Description

Definition of the callback method for when a user added event fires.

Concrete instances of this interface are registered with an event queue using the `MamaQueue.enqueueEvent ()`. Currently only support by `Wombat` Middleware.

#### 7.35.2 Constructor & Destructor Documentation

7.35.2.1 `virtual Wombat::MamaQueueEventCallback::~~MamaQueueEventCallback () [virtual]`

```
39 {};
```

#### 7.35.3 Member Function Documentation

7.35.3.1 `virtual void Wombat::MamaQueueEventCallback::onEvent (MamaQueue & queue, void * closure) [pure virtual]`

Invoked when a user event, added by `MamaQueue.enqueueEvent ()` fires.

##### Parameters:

- queue* The `MamaQueue` on which the event was enqueued.
- closure* The user specified data associated with this event.

The documentation for this class was generated from the following file:

- [MamaQueueEventCallback.h](#)

## 7.36 Wombat::MamaQueueGroup Class Reference

A simple class for allocating subscriptions amongst multiple queues in a round robin.

```
#include <MamaQueueGroup.h>
```

### Public Member Functions

- virtual [~MamaQueueGroup](#) ()
- [MamaQueueGroup](#) (int numberOfQueues, mamaBridge bridgeImpl)  
*If numberOfQueues == 0, getNextQueue returns the default queue for the bridge.*
- virtual void [destroyWait](#) ()  
*Destroy all the queues.*
- virtual [MamaQueue](#) \* [getNextQueue](#) ()  
*Return the next available queue from the queue group.*
- virtual int [getNumberOfQueues](#) ()  
*Return the number of MamaQueues currently managed by this queue group.*
- virtual void [stopDispatch](#) ()  
*Stop dispatching on queues in the queue group.*
- virtual void [startDispatch](#) ()  
*Start dispatching on all queues in a group.*

### 7.36.1 Detailed Description

A simple class for allocating subscriptions amongst multiple queues in a round robin.

This class creates dispatchers for the queues as well.

### 7.36.2 Constructor & Destructor Documentation

**7.36.2.1** virtual Wombat::MamaQueueGroup::~MamaQueueGroup ()  
[virtual]

**7.36.2.2** Wombat::MamaQueueGroup::MamaQueueGroup (int  
*numberOfQueues, mamaBridge bridgeImpl*)

If numberOfQueues == 0, getNextQueue returns the default queue for the bridge.

### 7.36.3 Member Function Documentation

#### 7.36.3.1 **virtual void Wombat::MamaQueueGroup::destroyWait ()** [virtual]

Destroy all the queues.

Note that a queue can only be destroyed if all of the objects created on it, (timers, subscriptions etc), have been destroyed. This function will block until all of the objects have been destroyed and will then destroy the queues.

#### 7.36.3.2 **virtual MamaQueue\* Wombat::MamaQueueGroup::getNextQueue ()** [virtual]

Return the next available queue from the queue group.

Queues are returned in a round robin fashion.

#### 7.36.3.3 **virtual int Wombat::MamaQueueGroup::getNumberOfQueues ()** [virtual]

Return the number of MamaQueues currently managed by this queue group.

#### 7.36.3.4 **virtual void Wombat::MamaQueueGroup::stopDispatch ()** [virtual]

Stop dispatching on queues in the queue group.

#### 7.36.3.5 **virtual void Wombat::MamaQueueGroup::startDispatch ()** [virtual]

Start dispatching on all queues in a group.

NOTE: This only should be used after a previous call to stopDispatch. Dispatching on a queue is started when it is created

The documentation for this class was generated from the following file:

- [MamaQueueGroup.h](#)

## 7.37 Wombat::MamaQueueMonitorCallback Class Reference

Receive callbacks when certain conditions for the [MamaQueue](#) are met.

```
#include <MamaQueueMonitorCallback.h>
```

### Public Member Functions

- virtual `~MamaQueueMonitorCallback ()`
- virtual void `onHighWatermarkExceeded (MamaQueue *queue, size_t size, void *closure)=0`  
*Callback invoked if an upper size limit has been specified for a queue and that limit has been exceeded.*
- virtual void `onLowWatermark (MamaQueue *queue, size_t size, void *closure)=0`  
*Callback when low water mark is reached.*

#### 7.37.1 Detailed Description

Receive callbacks when certain conditions for the [MamaQueue](#) are met.

Currently only one callback is defined which is invoked when the specified size limit on the [MamaQueue](#) is exceeded.

#### 7.37.2 Constructor & Destructor Documentation

**7.37.2.1** virtual `Wombat::MamaQueueMonitorCallback::~MamaQueueMonitorCallback ()` [virtual]

```
38         {
39     }
```

#### 7.37.3 Member Function Documentation

**7.37.3.1** virtual void `Wombat::MamaQueueMonitorCallback::onHighWatermarkExceeded (MamaQueue * queue, size_t size, void * closure)` [pure virtual]

Callback invoked if an upper size limit has been specified for a queue and that limit has been exceeded.

**Parameters:**

*queue* Pointer to the queue for which this callback was invoked.

*size* The number of events on the queue if supported; otherwise 0.

*closure* User supplied data when the callback object was registered.

**7.37.3.2** `virtual void Wombat::MamaQueueMonitorCallback::onLowWatermark (MamaQueue * queue, size_t size, void * closure)` [pure virtual]

Callback when low water mark is reached.

Only supported by [Wombat](#) TCP middleware.

**Parameters:**

*queue* Pointer to the queue for which this callback was invoked.

*size* The number of events on the queue.

*closure* User supplied data when the callback object was registered.

The documentation for this class was generated from the following file:

- [MamaQueueMonitorCallback.h](#)

## 7.38 Wombat::MamaReservedFields Class Reference

```
#include <MamaReservedFields.h>
```

### Static Public Member Functions

- static void [initReservedFields](#) ()
- static void [uninitReservedFields](#) ()

### Static Public Attributes

- static const [MamaFieldDescriptor](#) \* [MsgType](#)
- static const [MamaFieldDescriptor](#) \* [MsgStatus](#)
- static const [MamaFieldDescriptor](#) \* [FieldIndex](#)
- static const [MamaFieldDescriptor](#) \* [MsgNum](#)
- static const [MamaFieldDescriptor](#) \* [MsgTotal](#)
- static const [MamaFieldDescriptor](#) \* [SeqNum](#)
- static const [MamaFieldDescriptor](#) \* [FeedName](#)
- static const [MamaFieldDescriptor](#) \* [FeedHost](#)
- static const [MamaFieldDescriptor](#) \* [FeedGroup](#)
- static const [MamaFieldDescriptor](#) \* [ItemSeqNum](#)
- static const [MamaFieldDescriptor](#) \* [SendTime](#)
- static const [MamaFieldDescriptor](#) \* [AppDataType](#)
- static const [MamaFieldDescriptor](#) \* [AppMsgType](#)
- static const [MamaFieldDescriptor](#) \* [SenderId](#)
- static const [MamaFieldDescriptor](#) \* [MsgQual](#)
- static const [MamaFieldDescriptor](#) \* [ConflateQuoteCount](#)
- static const [MamaFieldDescriptor](#) \* [EntitleCode](#)
- static const [MamaFieldDescriptor](#) \* [SymbolList](#)



### 7.38.1 Member Function Documentation

7.38.1.1 **static void Wombat::MamaReservedFields::initReservedFields ()**  
[static]

7.38.1.2 **static void Wombat::MamaReservedFields::uninitReservedFields ()**  
[static]

### 7.38.2 Member Data Documentation

7.38.2.1 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Msg-  
Type** [static]

7.38.2.2 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Msg-  
Status** [static]

7.38.2.3 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Field-  
Index** [static]

7.38.2.4 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Msg-  
Num** [static]

7.38.2.5 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Msg-  
Total** [static]

7.38.2.6 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Seq-  
Num** [static]

7.38.2.7 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Feed-  
Name** [static]

7.38.2.8 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Feed-  
Host** [static]

7.38.2.9 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Feed-  
Group** [static]

7.38.2.10 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Item-  
SeqNum** [static]

7.38.2.11 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Send-  
Time** [static]

7.38.2.12 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::App-  
DataType** [static]

7.38.2.13 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::App-  
MsgType** [static]

7.38.2.14 **const MamaFieldDescriptor\* Wombat::MamaReserved-  
Fields::SenderId** [static]

7.38.2.15 **const MamaFieldDescriptor\* Wombat::MamaReservedFields::Msg-  
Qual** [static]



- [MamaReservedFields.h](#)

## 7.39 Wombat::MamaSendCompleteCallback Class Reference

Callback interface for use with the [MamaPublisher.sendWithThrottle\(\)](#) and [MamaPublisher.sendFromInboxWithThrottle\(\)](#) methods.

```
#include <MamaSendCompleteCallback.h>
```

### Public Member Functions

- virtual [~MamaSendCompleteCallback\(\)](#)
- virtual void [onSendComplete](#) ([MamaPublisher](#) &publisher, [MamaMsg](#) \*msg, [MamaStatus](#) &status, void \*closure)=0

*Called whenever the API has sent a message on the throttle queue.*

#### 7.39.1 Detailed Description

Callback interface for use with the [MamaPublisher.sendWithThrottle\(\)](#) and [MamaPublisher.sendFromInboxWithThrottle\(\)](#) methods.

The [onSendComplete\(\)](#) method is invoked once a message being sent on the throttle is no longer required by the API.

Messages sent on the throttle queue are no longer destroyed by the API. It is the responsibility of the application developer to manage the lifecycle of any messages sent on the throttle.

#### 7.39.2 Constructor & Destructor Documentation

##### 7.39.2.1 virtual Wombat::MamaSendCompleteCallback::~~MamaSendCompleteCallback() [virtual]

```
46     {
47     };
```

#### 7.39.3 Member Function Documentation

##### 7.39.3.1 virtual void Wombat::MamaSendCompleteCallback::onSendComplete([MamaPublisher](#) & publisher, [MamaMsg](#) \* msg, [MamaStatus](#) & status, void \* closure) [pure virtual]

Called whenever the API has sent a message on the throttle queue.

**Parameters:**

***publisher*** The publisher object used to send the message.

***msg*** The [MamaMsg](#) which has been sent from the throttle queue.

***status*** Whether the message was successfully sent from the throttle. A value of MAMA\_STATUS\_OK indicates that the send was successful.

***closure*** User supplied context data.

The documentation for this class was generated from the following file:

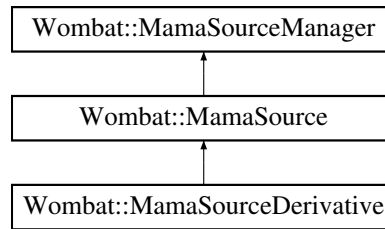
- [MamaSendCompleteCallback.h](#)

## 7.40 Wombat::MamaSource Class Reference

A MAMA source maintains information about a data source, including the quality of the data coming from that source.

```
#include <MamaSource.h>
```

Inheritance diagram for Wombat::MamaSource::



### Public Member Functions

- [MamaSource](#) ()
- [MamaSource](#) (const char \*id, const char \*transportName, const char \*subsourceName, mamaBridge bridge, bool createTransport=true)
- [MamaSource](#) (const char \*id, [MamaTransport](#) \*transport, const char \*subsourceName)
- virtual [~MamaSource](#) ()
- void [setId](#) (const char \*id)
- void [setMappedId](#) (const char \*id)
- void [setDisplayId](#) (const char \*id)
- void [setQuality](#) (mamaQuality quality)
- void [setState](#) (mamaSourceState state)
- void [setParent](#) ([MamaSource](#) \*parent)
- void [setTransport](#) ([MamaTransport](#) \*transport)
- void [setTransportName](#) (const char \*transportName)
- void [setPublisherSourceName](#) (const char \*sourceName)
- virtual const char \* [getId](#) () const
- virtual const char \* [getMappedId](#) () const
- virtual const char \* [getDisplayId](#) () const
- virtual mamaQuality [getQuality](#) () const
- virtual mamaSourceState [getState](#) () const
- virtual [MamaSource](#) \* [getParent](#) ()
- virtual const [MamaSource](#) \* [getParent](#) () const
- virtual [MamaTransport](#) \* [getTransport](#) () const
- virtual const char \* [getTransportName](#) () const

- virtual const char \* [getPublisherSourceName](#) () const
- mamaSource [getCValue](#) ()
- const mamaSource [getCValue](#) () const
- bool [isPartOf](#) (const [MamaSource](#) \*source) const  
*Is this source part of the supplied source i.e.*
- void [addSubscription](#) (const char \*symbol, [MamaSubscription](#) \*sub)  
*Add a subscription.*
- [MamaSubscription](#) \* [findSubscription](#) (const char \*symbol)  
*Look up a [MamaSubscription](#).*
- [MamaSubscription](#) \* [removeSubscription](#) (const char \*symbol)  
*Remove a [MamaSubscription](#).*
- void [deactivateSubscriptions](#) ()  
*Activate all subscriptions for this source.*
- void [activateSubscriptions](#) ()  
*deactivate all subscriptions for this source.*
- void [forEachSubscription](#) ([MamaSubscriptionIteratorCallback](#) \*callback, void \*closure)  
*Iterate through all subscriptions and call the [MamaSubscriptionIterator](#)'s on-Subscription method for each.*

### 7.40.1 Detailed Description

A MAMA source maintains information about a data source, including the quality of the data coming from that source.

It inherits [MamaSourceManager](#) because a source can have sub-sources.

## 7.40.2 Constructor & Destructor Documentation

7.40.2.1 **Wombat::MamaSource::MamaSource ()**

7.40.2.2 **Wombat::MamaSource::MamaSource (const char \* *id*, const char \* *transportName*, const char \* *subscSourceName*, mamaBridge *bridge*, bool *createTransport* = true)**

7.40.2.3 **Wombat::MamaSource::MamaSource (const char \* *id*, [MamaTransport](#) \* *transport*, const char \* *subscSourceName*)**

7.40.2.4 **virtual Wombat::MamaSource::~~MamaSource () [virtual]**

## 7.40.3 Member Function Documentation

7.40.3.1 **void Wombat::MamaSource::setId (const char \* *id*)**

7.40.3.2 **void Wombat::MamaSource::setMappedId (const char \* *id*)**

7.40.3.3 **void Wombat::MamaSource::setDisplayId (const char \* *id*)**

7.40.3.4 **void Wombat::MamaSource::setQuality (mamaQuality *quality*)**

Reimplemented in [Wombat::MamaSourceDerivative](#).

7.40.3.5 **void Wombat::MamaSource::setState (mamaSourceState *state*)**

Reimplemented in [Wombat::MamaSourceDerivative](#).

**7.40.3.6** void Wombat::MamaSource::setParent ([MamaSource](#) \* *parent*)

**7.40.3.7** void Wombat::MamaSource::setTransport ([MamaTransport](#) \* *transport*)

**7.40.3.8** void Wombat::MamaSource::setTransportName (const char \* *transportName*)

**7.40.3.9** void Wombat::MamaSource::setPublisherSourceName (const char \* *sourceName*)

**7.40.3.10** virtual const char\* Wombat::MamaSource::getId () const  
[virtual]

**7.40.3.11** virtual const char\* Wombat::MamaSource::getMappedId () const  
[virtual]

**7.40.3.12** virtual const char\* Wombat::MamaSource::getDisplayId () const  
[virtual]

**7.40.3.13** virtual mamaQuality Wombat::MamaSource::getQuality () const  
[virtual]

Reimplemented in [Wombat::MamaSourceDerivative](#).

**7.40.3.14** virtual mamaSourceState Wombat::MamaSource::getState () const  
[virtual]

Reimplemented in [Wombat::MamaSourceDerivative](#).

**7.40.3.15** `virtual MamaSource* Wombat::MamaSource::getParent ()`  
[virtual]

**7.40.3.16** `virtual const MamaSource* Wombat::MamaSource::getParent ()`  
`const` [virtual]

**7.40.3.17** `virtual MamaTransport* Wombat::MamaSource::getTransport ()`  
`const` [virtual]

**7.40.3.18** `virtual const char* Wombat::MamaSource::getTransportName ()`  
`const` [virtual]

**7.40.3.19** `virtual const char* Wombat::MamaSource::getPublisherSourceName ()`  
`const` [virtual]

**7.40.3.20** `mamaSource Wombat::MamaSource::getCValue ()`

Reimplemented from [Wombat::MamaSourceManager](#).

**7.40.3.21** `const mamaSource Wombat::MamaSource::getCValue () const`

Reimplemented from [Wombat::MamaSourceManager](#).

**7.40.3.22** `bool Wombat::MamaSource::isPartOf (const MamaSource * source)`  
`const`

Is this source part of the supplied source i.e.

Is it the same as the supplied source or is the supplied source a parent (or parent of a parent) of this source

**7.40.3.23** `void Wombat::MamaSource::addSubscription (const char * symbol,  
MamaSubscription * sub)`

Add a subscription.

**7.40.3.24** `MamaSubscription* Wombat::MamaSource::findSubscription (const  
char * symbol)`

Look up a [MamaSubscription](#).

NULL is returned if not found.



**7.40.3.25** [MamaSubscription](#)\* Wombat::MamaSource::removeSubscription  
(const char \* *symbol*)

Remove a [MamaSubscription](#).

Subscription return is the subscription removed from list of associated subscriptions. NULL is returned if not found.

**7.40.3.26** void Wombat::MamaSource::deactivateSubscriptions ()

Activate all subscriptions for this source.

**7.40.3.27** void Wombat::MamaSource::activateSubscriptions ()

deactivate all subscriptions for this source.

**7.40.3.28** void Wombat::MamaSource::forEachSubscription  
([MamaSubscriptionIteratorCallback](#) \* *callback*, void \* *closure*)

Iterate through all subscriptions and call the [MamaSubscriptionIterator](#)'s on-Subscription method for each.

The documentation for this class was generated from the following file:

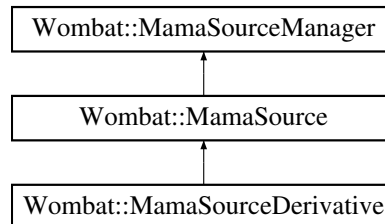
- [MamaSource.h](#)

## 7.41 Wombat::MamaSourceDerivative Class Reference

A [MamaSourceDerivative](#) provides a reference to a common [MamaSource](#) object but can have attributes (such as the quality state) overridden.

```
#include <MamaSourceDerivative.h>
```

Inheritance diagram for Wombat::MamaSourceDerivative::



### Public Member Functions

- [MamaSourceDerivative](#) (const [MamaSource](#) \*baseSource)

*Construct an instance of a derived MAMA source.*

- virtual [~MamaSourceDerivative](#) ()
- virtual void [setQuality](#) (mamaQuality quality)
- virtual void [setState](#) (mamaSourceState state)
- virtual mamaQuality [getQuality](#) () const
- virtual mamaSourceState [getState](#) () const
- virtual [MamaSourceDerivative](#) \* [find](#) (const char \*sourceName)
- virtual const [MamaSourceDerivative](#) \* [find](#) (const char \*sourceName) const
- const [MamaSource](#) \* [getBaseSource](#) () const

### 7.41.1 Detailed Description

A [MamaSourceDerivative](#) provides a reference to a common [MamaSource](#) object but can have attributes (such as the quality state) overridden.

This class is intended to be associated with individually subscribed items, including order books.

## 7.41.2 Constructor & Destructor Documentation

### 7.41.2.1 Wombat::MamaSourceDerivative::MamaSourceDerivative (const MamaSource \* baseSource)

Construct an instance of a derived MAMA source.

The resulting source derivative will have derived sub-sources for each of the sub-sources in baseSource.

### 7.41.2.2 virtual Wombat::MamaSourceDerivative::~~MamaSourceDerivative () [virtual]

## 7.41.3 Member Function Documentation

### 7.41.3.1 virtual void Wombat::MamaSourceDerivative::setQuality (mamaQuality *quality*) [virtual]

Reimplemented from [Wombat::MamaSource](#).

### 7.41.3.2 virtual void Wombat::MamaSourceDerivative::setState (mamaSourceState *state*) [virtual]

Reimplemented from [Wombat::MamaSource](#).

### 7.41.3.3 virtual mamaQuality Wombat::MamaSourceDerivative::getQuality () const [virtual]

Reimplemented from [Wombat::MamaSource](#).

### 7.41.3.4 virtual mamaSourceState Wombat::MamaSourceDerivative::getState () const [virtual]

Reimplemented from [Wombat::MamaSource](#).

### 7.41.3.5 virtual MamaSourceDerivative\* Wombat::MamaSourceDerivative::find (const char \* *sourceName*) [virtual]

Reimplemented from [Wombat::MamaSourceManager](#).

**7.41.3.6** virtual const [MamaSourceDerivative\\*](#) **Wombat::MamaSourceDerivative::find** (const char \* *sourceName*) const  
[virtual]

Reimplemented from [Wombat::MamaSourceManager](#).

**7.41.3.7** const [MamaSource\\*](#) **Wombat::MamaSourceDerivative::getBaseSource**  
**() const**

```
59     {  
60         return myBaseSource;  
61     }
```

The documentation for this class was generated from the following file:

- [MamaSourceDerivative.h](#)

## 7.42 Wombat::MamaSourceGroup Class Reference

A MAMA source group monitors a set of MAMA sources that presumably provide a duplicate set of data.

```
#include <MamaSourceGroup.h>
```

### Public Types

- typedef const [iterator](#) [const\\_iterator](#)

### Public Member Functions

- [MamaSourceGroup](#) (const char \*name)
- [~MamaSourceGroup](#) ()
- const char \* [getName](#) () const
- [MamaSource](#) \* [find](#) (const char \*sourceName)
- const [MamaSource](#) \* [find](#) (const char \*sourceName) const
- void [add](#) ([MamaSource](#) \*source, mama\_u32\_t weight)
- void [add](#) (const char \*sourceName, mama\_u32\_t weight, [MamaSource](#) \*source)
- void [setWeight](#) (const char \*sourceName, mama\_u32\_t weight)
- mama\_u32\_t [getWeight](#) (const char \*sourceName) const
- mama\_size\_t [size](#) () const
- void [registerStateChangeCallback](#) ([MamaSourceStateChangeCallback](#) &cb)  
*Applications interested in event notifications can register for events.*
- void [unregisterStateChangeCallback](#) ([MamaSourceStateChangeCallback](#) &cb)  
*Applications interested in event notifications can unregister for events.*
- bool [reevaluate](#) ()  
*Re-evaluate the group by checking all of the relative weights and changing the state of each [MamaSource](#) in the group as appropriate.*
- [iterator](#) [begin](#) ()
- [const\\_iterator](#) [begin](#) () const
- [iterator](#) [end](#) ()
- [const\\_iterator](#) [end](#) () const

### Classes

- class [iterator](#)

### 7.42.1 Detailed Description

A MAMA source group monitors a set of MAMA sources that presumably provide a duplicate set of data.

Each member of the group is given a priority and the member with the highest priority is given the mamaSourceState, MAMA\_SOURCE\_STATE\_OK; the other members of the group are given the state, MAMA\_SOURCE\_STATE\_OFF.

## 7.42.2 Member Typedef Documentation

7.42.2.1 typedef const [iterator](#) [Wombat::MamaSourceGroup::const\\_iterator](#)

## 7.42.3 Constructor & Destructor Documentation

7.42.3.1 [Wombat::MamaSourceGroup::MamaSourceGroup](#) (const char \* *name*)

7.42.3.2 [Wombat::MamaSourceGroup::~~MamaSourceGroup](#) ()

## 7.42.4 Member Function Documentation

7.42.4.1 const char\* [Wombat::MamaSourceGroup::getName](#) () const

7.42.4.2 [MamaSource\\*](#) [Wombat::MamaSourceGroup::find](#) (const char \* *sourceName*)

7.42.4.3 const [MamaSource\\*](#) [Wombat::MamaSourceGroup::find](#) (const char \* *sourceName*) const

7.42.4.4 void [Wombat::MamaSourceGroup::add](#) ([MamaSource](#) \* *source*, *mama\_u32\_t weight*)

7.42.4.5 void [Wombat::MamaSourceGroup::add](#) (const char \* *sourceName*, *mama\_u32\_t weight*, [MamaSource](#) \* *source*)

7.42.4.6 void [Wombat::MamaSourceGroup::setWeight](#) (const char \* *sourceName*, *mama\_u32\_t weight*)

7.42.4.7 *mama\_u32\_t* [Wombat::MamaSourceGroup::getWeight](#) (const char \* *sourceName*) const

7.42.4.8 *mama\_size\_t* [Wombat::MamaSourceGroup::size](#) () const

7.42.4.9 void [Wombat::MamaSourceGroup::registerStateChangeCallback](#) ([MamaSourceStateChangeCallback](#) & *cb*)

Applications interested in event notifications can register for events.

### Parameters:

*cb* callback to register

**7.42.4.10 void Wombat::MamaSourceGroup::unregisterStateChangeCallback (MamaSourceStateChangeCallback & cb)**

Applications interested in event notifications can unregister for events.

**Parameters:**

*cb* callback to unregister

**7.42.4.11 bool Wombat::MamaSourceGroup::reevaluate ()**

Re-evaluate the group by checking all of the relative weights and changing the state of each [MamaSource](#) in the group as appropriate.

Returns true if any states were changed; otherwise false.

**7.42.4.12 iterator Wombat::MamaSourceGroup::begin ()****7.42.4.13 const\_iterator Wombat::MamaSourceGroup::begin () const****7.42.4.14 iterator Wombat::MamaSourceGroup::end ()****7.42.4.15 const\_iterator Wombat::MamaSourceGroup::end () const**

The documentation for this class was generated from the following file:

- [MamaSourceGroup.h](#)



## 7.43 Wombat::MamaSourceGroup::iterator Class Reference

```
#include <MamaSourceGroup.h>
```

### Public Member Functions

- [iterator](#) ()
- [iterator](#) (const [iterator](#) &copy)
- [iterator](#) (const [iteratorImpl](#) &copy)
- [~iterator](#) ()
- [iterator](#) & [operator=](#) (const [iterator](#) &rhs)
- const [iterator](#) & [operator=](#) (const [iterator](#) &rhs) const
- [iterator](#) & [operator++](#) ()
- const [iterator](#) & [operator++](#) () const
- bool [operator==](#) (const [iterator](#) &rhs) const
- bool [operator!=](#) (const [iterator](#) &rhs) const
- [MamaSource](#) \* [operator \\*](#) ()
- const [MamaSource](#) \* [operator \\*](#) () const

### Protected Attributes

- [iteratorImpl](#) & [mImpl](#)

### Friends

- class [MamaSourceGroup](#)



### 7.43.1 Constructor & Destructor Documentation

- 7.43.1.1 Wombat::MamaSourceGroup::iterator::iterator ()
- 7.43.1.2 Wombat::MamaSourceGroup::iterator::iterator (const [iterator](#) & *copy*)
- 7.43.1.3 Wombat::MamaSourceGroup::iterator::iterator (const iteratorImpl & *copy*)
- 7.43.1.4 Wombat::MamaSourceGroup::iterator::~~iterator ()

### 7.43.2 Member Function Documentation

- 7.43.2.1 [iterator](#)& Wombat::MamaSourceGroup::iterator::operator= (const [iterator](#) & *rhs*)
- 7.43.2.2 const [iterator](#)& Wombat::MamaSourceGroup::iterator::operator= (const [iterator](#) & *rhs*) const
- 7.43.2.3 [iterator](#)& Wombat::MamaSourceGroup::iterator::operator++ ()
- 7.43.2.4 const [iterator](#)& Wombat::MamaSourceGroup::iterator::operator++ () const
- 7.43.2.5 bool Wombat::MamaSourceGroup::iterator::operator== (const [iterator](#) & *rhs*) const
- 7.43.2.6 bool Wombat::MamaSourceGroup::iterator::operator!= (const [iterator](#) & *rhs*) const
- 7.43.2.7 [MamaSource](#)\* Wombat::MamaSourceGroup::iterator::operator \* ()
- 7.43.2.8 const [MamaSource](#)\* Wombat::MamaSourceGroup::iterator::operator \* () const

### 7.43.3 Friends And Related Function Documentation

- 7.43.3.1 friend class [MamaSourceGroup](#) [*friend*]

### 7.43.4 Member Data Documentation

- 7.43.4.1 iteratorImpl& [Wombat::MamaSourceGroup::iterator::mImpl](#) [*protected*]

The documentation for this class was generated from the following file:

Generated on Thu Feb 7 17:04:48 2013 for MAMA C++ API by Doxygen

- [MamaSourceGroup.h](#)

## 7.44 Wombat::MamaSourceGroupManager Class Reference

A MAMA source group manager monitors a set of MAMA source groups.

```
#include <MamaSourceGroupManager.h>
```

### Public Types

- typedef const [iterator](#) [const\\_iterator](#)

### Public Member Functions

- [MamaSourceGroupManager](#) ()
- [~MamaSourceGroupManager](#) ()
- [MamaSourceGroup](#) \* [create](#) (const char \*groupName)
- [MamaSourceGroup](#) \* [findOrCreate](#) (const char \*groupName)
- [MamaSourceGroup](#) \* [find](#) (const char \*groupName)
- const [MamaSourceGroup](#) \* [find](#) (const char \*groupName) const
- [mama\\_size\\_t](#) [size](#) () const
- [iterator](#) [begin](#) ()
- [const\\_iterator](#) [begin](#) () const
- [iterator](#) [end](#) ()
- [const\\_iterator](#) [end](#) () const

### Classes

- class [iterator](#)

#### 7.44.1 Detailed Description

A MAMA source group manager monitors a set of MAMA source groups.

## 7.44.2 Member Typedef Documentation

7.44.2.1 `typedef const iterator Wombat::MamaSourceGroupManager::const\_iterator`

## 7.44.3 Constructor & Destructor Documentation

7.44.3.1 `Wombat::MamaSourceGroupManager::MamaSourceGroupManager ()`

7.44.3.2 `Wombat::MamaSourceGroupManager::~~MamaSourceGroupManager ()`

## 7.44.4 Member Function Documentation

7.44.4.1 `MamaSourceGroup\* Wombat::MamaSourceGroupManager::create (const char * groupName)`

7.44.4.2 `MamaSourceGroup\* Wombat::MamaSourceGroupManager::findOrCreate (const char * groupName)`

7.44.4.3 `MamaSourceGroup\* Wombat::MamaSourceGroupManager::find (const char * groupName)`

7.44.4.4 `const MamaSourceGroup\* Wombat::MamaSourceGroupManager::find (const char * groupName) const`

7.44.4.5 `mama_size_t Wombat::MamaSourceGroupManager::size () const`

7.44.4.6 `iterator Wombat::MamaSourceGroupManager::begin ()`

7.44.4.7 `const_iterator Wombat::MamaSourceGroupManager::begin () const`

7.44.4.8 `iterator Wombat::MamaSourceGroupManager::end ()`

7.44.4.9 `const_iterator Wombat::MamaSourceGroupManager::end () const`

The documentation for this class was generated from the following file:

- [MamaSourceGroupManager.h](#)

## 7.45 Wombat::MamaSourceGroupManager::iterator Class Reference

```
#include <MamaSourceGroupManager.h>
```

### Public Member Functions

- [iterator](#) ()
- [iterator](#) (const [iterator](#) &copy)
- [iterator](#) (const [iteratorImpl](#) &copy)
- [~iterator](#) ()
- [iterator](#) & [operator=](#) (const [iterator](#) &rhs)
- const [iterator](#) & [operator=](#) (const [iterator](#) &rhs) const
- [iterator](#) & [operator++](#) ()
- const [iterator](#) & [operator++](#) () const
- bool [operator==](#) (const [iterator](#) &rhs) const
- bool [operator!=](#) (const [iterator](#) &rhs) const
- [MamaSourceGroup](#) \* [operator \\*](#) ()
- const [MamaSourceGroup](#) \* [operator \\*](#) () const

### Protected Attributes

- [iteratorImpl](#) & [mImpl](#)

### Friends

- class [MamaSourceGroupManager](#)





## 7.45.1 Constructor & Destructor Documentation

7.45.1.1 Wombat::MamaSourceGroupManager::iterator::iterator ()

7.45.1.2 Wombat::MamaSourceGroupManager::iterator::iterator (const [iterator](#) & *copy*)

7.45.1.3 Wombat::MamaSourceGroupManager::iterator::iterator (const [iteratorImpl](#) & *copy*)

7.45.1.4 Wombat::MamaSourceGroupManager::iterator::~~iterator ()

## 7.45.2 Member Function Documentation

7.45.2.1 [iterator](#)& Wombat::MamaSourceGroupManager::iterator::operator= (const [iterator](#) & *rhs*)

7.45.2.2 const [iterator](#)& Wombat::MamaSourceGroupManager::iterator::operator= (const [iterator](#) & *rhs*) const

7.45.2.3 [iterator](#)& Wombat::MamaSourceGroupManager::iterator::operator++ ()

7.45.2.4 const [iterator](#)& Wombat::MamaSourceGroupManager::iterator::operator++ () const

7.45.2.5 bool Wombat::MamaSourceGroupManager::iterator::operator== (const [iterator](#) & *rhs*) const

7.45.2.6 bool Wombat::MamaSourceGroupManager::iterator::operator!= (const [iterator](#) & *rhs*) const

7.45.2.7 [MamaSourceGroup](#)\* Wombat::MamaSourceGroupManager::iterator::operator \* ()

7.45.2.8 const [MamaSourceGroup](#)\* Wombat::MamaSourceGroupManager::iterator::operator \* () const

## 7.45.3 Friends And Related Function Documentation

7.45.3.1 friend class [MamaSourceGroupManager](#) [*friend*]

## 7.45.4 Member Data Documentation

7.45.4.1 [iteratorImpl](#)& [Wombat::MamaSourceGroupManager::iterator::m-](#)

Generated on [Tue Feb 7 17:43:38 2017](#) for [AMA C++ API](#) by Doxygen

The documentation for this class was generated from the following file:

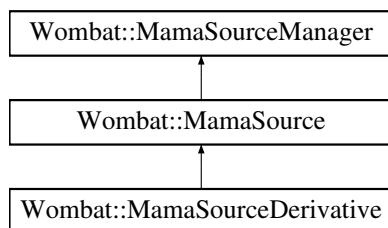
- [MamaSourceGroupManager.h](#)

## 7.46 Wombat::MamaSourceManager Class Reference

A MAMA source manager maintains information about a set of data sources, including the quality of the data coming from those sources.

```
#include <MamaSourceManager.h>
```

Inheritance diagram for Wombat::MamaSourceManager::



### Public Types

- typedef const [iterator](#) [const\\_iterator](#)

### Public Member Functions

- [MamaSourceManager](#) ()
- virtual [~MamaSourceManager](#) ()
- virtual [MamaSource](#) \* [create](#) (const char \*sourceName)
- virtual [MamaSource](#) \* [findOrCreate](#) (const char \*sourceName)
- virtual [MamaSource](#) \* [find](#) (const char \*sourceName)
- virtual const [MamaSource](#) \* [find](#) (const char \*sourceName) const
- virtual void [add](#) ([MamaSource](#) \*source)
- virtual void [add](#) (const char \*sourceName, [MamaSource](#) \*source)
- mama\_size\_t [size](#) () const
- [iterator](#) [begin](#) ()
- [const\\_iterator](#) [begin](#) () const
- [iterator](#) [end](#) ()
- [const\\_iterator](#) [end](#) () const
- mamaSourceManager [getCValue](#) ()
- const mamaSourceManager [getCValue](#) () const

### Classes

- class [iterator](#)

### 7.46.1 Detailed Description

A MAMA source manager maintains information about a set of data sources, including the quality of the data coming from those sources.

### 7.46.2 Member Typedef Documentation

7.46.2.1 typedef const [iterator](#) [Wombat::MamaSourceManager::const\\_iterator](#)

### 7.46.3 Constructor & Destructor Documentation

7.46.3.1 [Wombat::MamaSourceManager::MamaSourceManager \(\)](#)

7.46.3.2 virtual [Wombat::MamaSourceManager::~~MamaSourceManager \(\)](#)  
[virtual]

### 7.46.4 Member Function Documentation

7.46.4.1 virtual [MamaSource\\*](#) [Wombat::MamaSourceManager::create \(const char \\* \*sourceName\*\)](#) [virtual]

7.46.4.2 virtual [MamaSource\\*](#) [Wombat::MamaSourceManager::findOrCreate \(const char \\* \*sourceName\*\)](#) [virtual]

7.46.4.3 virtual [MamaSource\\*](#) [Wombat::MamaSourceManager::find \(const char \\* \*sourceName\*\)](#) [virtual]

Reimplemented in [Wombat::MamaSourceDerivative](#).

7.46.4.4 virtual const [MamaSource\\*](#) [Wombat::MamaSourceManager::find \(const char \\* \*sourceName\*\) const](#) [virtual]

Reimplemented in [Wombat::MamaSourceDerivative](#).

- 7.46.4.5 **virtual void Wombat::MamaSourceManager::add ([MamaSource](#) \* *source*)** [virtual]
- 7.46.4.6 **virtual void Wombat::MamaSourceManager::add (const char \* *sourceName*, [MamaSource](#) \* *source*)** [virtual]
- 7.46.4.7 **mama\_size\_t Wombat::MamaSourceManager::size ()** const
- 7.46.4.8 **[iterator](#) Wombat::MamaSourceManager::begin ()**
- 7.46.4.9 **[const\\_iterator](#) Wombat::MamaSourceManager::begin ()** const
- 7.46.4.10 **[iterator](#) Wombat::MamaSourceManager::end ()**
- 7.46.4.11 **[const\\_iterator](#) Wombat::MamaSourceManager::end ()** const
- 7.46.4.12 **mamaSourceManager Wombat::MamaSourceManager::getCValue ()**

Reimplemented in [Wombat::MamaSource](#).

```
85     {  
86         return myManager;  
87     }
```

- 7.46.4.13 **const mamaSourceManager Wombat::MamaSourceManager::get-CValue ()** const

Reimplemented in [Wombat::MamaSource](#).

```
90     {  
91         return myManager;  
92     }
```

The documentation for this class was generated from the following file:

- [MamaSourceManager.h](#)

## 7.47 Wombat::MamaSourceManager::iterator Class Reference

```
#include <MamaSourceManager.h>
```

### Public Member Functions

- [iterator](#) ()
- [iterator](#) (const [iterator](#) &copy)
- [iterator](#) (const [iteratorImpl](#) &copy)
- [~iterator](#) ()
- [iterator](#) & [operator=](#) (const [iterator](#) &rhs)
- const [iterator](#) & [operator=](#) (const [iterator](#) &rhs) const
- [iterator](#) & [operator++](#) ()
- const [iterator](#) & [operator++](#) () const
- bool [operator==](#) (const [iterator](#) &rhs) const
- bool [operator!=](#) (const [iterator](#) &rhs) const
- [MamaSource](#) \* [operator \\*](#) ()
- const [MamaSource](#) \* [operator \\*](#) () const

### Protected Attributes

- [iteratorImpl](#) & [mImpl](#)

### Friends

- class [MamaSourceManager](#)



### 7.47.1 Constructor & Destructor Documentation

- 7.47.1.1 `Wombat::MamaSourceManager::iterator::iterator ()`
- 7.47.1.2 `Wombat::MamaSourceManager::iterator::iterator (const iterator & copy)`
- 7.47.1.3 `Wombat::MamaSourceManager::iterator::iterator (const iteratorImpl & copy)`
- 7.47.1.4 `Wombat::MamaSourceManager::iterator::~~iterator ()`

### 7.47.2 Member Function Documentation

- 7.47.2.1 `iterator& Wombat::MamaSourceManager::iterator::operator= (const iterator & rhs)`
- 7.47.2.2 `const iterator& Wombat::MamaSourceManager::iterator::operator= (const iterator & rhs) const`
- 7.47.2.3 `iterator& Wombat::MamaSourceManager::iterator::operator++ ()`
- 7.47.2.4 `const iterator& Wombat::MamaSourceManager::iterator::operator++ () const`
- 7.47.2.5 `bool Wombat::MamaSourceManager::iterator::operator== (const iterator & rhs) const`
- 7.47.2.6 `bool Wombat::MamaSourceManager::iterator::operator!= (const iterator & rhs) const`
- 7.47.2.7 `MamaSource* Wombat::MamaSourceManager::iterator::operator * ()`
- 7.47.2.8 `const MamaSource* Wombat::MamaSourceManager::iterator::operator * () const`

### 7.47.3 Friends And Related Function Documentation

- 7.47.3.1 `friend class MamaSourceManager [friend]`

### 7.47.4 Member Data Documentation

- 7.47.4.1 `iteratorImpl& Wombat::MamaSourceManager::iterator::mImpl [protected]`



- [MamaSourceManager.h](#)

## 7.48 Wombat::MamaSourceStateChangeCallback Class Reference

Applications can register with [MamaSourceGroup](#) to receive state change notifications when the state of sources within the group has changed.

```
#include <MamaSourceStateChangeCallback.h>
```

### Public Member Functions

- virtual [~MamaSourceStateChangeCallback](#) (void)
- virtual void [onStateChanged](#) ([MamaSourceGroup](#) &sourceGroup, [MamaSource](#) \*topWeightSource)=0

*State change callback.*

#### 7.48.1 Detailed Description

Applications can register with [MamaSourceGroup](#) to receive state change notifications when the state of sources within the group has changed.

#### 7.48.2 Constructor & Destructor Documentation

**7.48.2.1** virtual [Wombat::MamaSourceStateChangeCallback::~MamaSourceStateChangeCallback](#) (void)  
[virtual]

```
43     {}
```

#### 7.48.3 Member Function Documentation

**7.48.3.1** virtual void [Wombat::MamaSourceStateChangeCallback::onStateChanged](#) ([MamaSourceGroup](#) & *sourceGroup*, [MamaSource](#) \* *topWeightSource*) [pure virtual]

State change callback.

##### Parameters:

*sourceGroup* The source group notifying the applications.

*topWeightSource* The top weight source in the group. Determined when `_reevaluate()` is called.

The documentation for this class was generated from the following file:

- [MamaSourceStateChangeCallback.h](#)

## 7.49 Wombat::MamaStartCallback Class Reference

Callback object passed to [Mama::startBackground\(\)](#).

```
#include <mamacpp.h>
```

### Public Member Functions

- virtual [~MamaStartCallback](#) ()
- virtual void [onStartComplete](#) ([MamaStatus](#) status)=0

#### 7.49.1 Detailed Description

Callback object passed to [Mama::startBackground\(\)](#).

The [onStartComplete\(\)](#) method will be invoked if an error occurs calling [Mama::startBackground\(\)](#) or when [Mama::startBackground\(\)](#) exits normally in which case the status returned will be `MAMA_STATUS_OK`

#### 7.49.2 Constructor & Destructor Documentation

**7.49.2.1** virtual [Wombat::MamaStartCallback::~~MamaStartCallback](#) ()  
[virtual]

```
133 {};
```

#### 7.49.3 Member Function Documentation

**7.49.3.1** virtual void [Wombat::MamaStartCallback::onStartComplete](#)  
([MamaStatus](#) status) [pure virtual]

The documentation for this class was generated from the following file:

- [mamacpp.h](#)

## 7.50 Wombat::MamaStat Class Reference

```
#include <MamaStat.h>
```

### Public Member Functions

- [MamaStat](#) (void)
- virtual [~MamaStat](#) (void)
- virtual void [create](#) ([MamaStatsCollector](#) \*statsCollector, int lockable, const char \*name, mama\_fid\_t fid)
- virtual void [increment](#) ()
- virtual void [decrement](#) ()
- virtual void [reset](#) ()
- virtual void [setLog](#) (int log)
- virtual void [setPublish](#) (int publish)
- virtual void [destroy](#) (void)

### Protected Member Functions

- [MamaStat](#) (MamaStatImpl \*)

### Protected Attributes

- MamaStatImpl \* [mSimpl](#)

### 7.50.1 Constructor & Destructor Documentation

7.50.1.1 **Wombat::MamaStat::MamaStat (void)**

7.50.1.2 **virtual Wombat::MamaStat::~~MamaStat (void)** [virtual]

7.50.1.3 **Wombat::MamaStat::MamaStat (MamaStatImpl \*)** [protected]

### 7.50.2 Member Function Documentation

7.50.2.1 **virtual void Wombat::MamaStat::create ([MamaStatsCollector](#) \*  
*statsCollector*, int *lockable*, const char \* *name*, mama\_fid\_t *fid*)**  
[virtual]

7.50.2.2 **virtual void Wombat::MamaStat::increment ()** [virtual]

7.50.2.3 **virtual void Wombat::MamaStat::decrement ()** [virtual]

7.50.2.4 **virtual void Wombat::MamaStat::reset ()** [virtual]

7.50.2.5 **virtual void Wombat::MamaStat::setLog (int *log*)** [virtual]

7.50.2.6 **virtual void Wombat::MamaStat::setPublish (int *publish*)**  
[virtual]

7.50.2.7 **virtual void Wombat::MamaStat::destroy (void)** [virtual]

### 7.50.3 Member Data Documentation

7.50.3.1 **MamaStatImpl\* [Wombat::MamaStat::mSimpl](#)** [protected]

The documentation for this class was generated from the following file:

- [MamaStat.h](#)

## 7.51 Wombat::MamaStatsCollector Class Reference

```
#include <MamaStatsCollector.h>
```

### Public Member Functions

- [MamaStatsCollector](#) (void)
- virtual [~MamaStatsCollector](#) (void)
- virtual void [create](#) (mamaStatsCollectorType type, const char \*name, const char \*middleware)
- virtual void [incrementStat](#) (mama\_fid\_t identifier)
- virtual void [setName](#) (const char \*name)
- virtual void [setLog](#) (int log)
- virtual void [setPublish](#) (int publish)
- virtual void [destroy](#) (void)
- virtual mamaStatsCollector [getStatsCollector](#) ()

### Protected Member Functions

- [MamaStatsCollector](#) (MamaStatsCollectorImpl \*)

### Protected Attributes

- MamaStatsCollectorImpl \* [mSimpl](#)

### 7.51.1 Constructor & Destructor Documentation

7.51.1.1 **Wombat::MamaStatsCollector::MamaStatsCollector (void)**

7.51.1.2 **virtual Wombat::MamaStatsCollector::~~MamaStatsCollector (void)**  
[virtual]

7.51.1.3 **Wombat::MamaStatsCollector::MamaStatsCollector**  
(MamaStatsCollectorImpl \*) [protected]

### 7.51.2 Member Function Documentation

7.51.2.1 **virtual void Wombat::MamaStatsCollector::create**  
(mamaStatsCollectorType *type*, const char \* *name*, const char \*  
*middleware*) [virtual]

7.51.2.2 **virtual void Wombat::MamaStatsCollector::incrementStat**  
(mama\_fid\_t *identifier*) [virtual]

7.51.2.3 **virtual void Wombat::MamaStatsCollector::setName (const char \*  
*name*)** [virtual]

7.51.2.4 **virtual void Wombat::MamaStatsCollector::setLog (int *log*)**  
[virtual]

7.51.2.5 **virtual void Wombat::MamaStatsCollector::setPublish (int *publish*)**  
[virtual]

7.51.2.6 **virtual void Wombat::MamaStatsCollector::destroy (void)**  
[virtual]

7.51.2.7 **virtual mamaStatsCollector Wombat::MamaStatsCollector::getStats-**  
**Collector ()** [virtual]

### 7.51.3 Member Data Documentation

7.51.3.1 **MamaStatsCollectorImpl\*** [Wombat::MamaStatsCollector::mSimpl](#)  
[protected]

The documentation for this class was generated from the following file:

- [MamaStatsCollector.h](#)



## 7.52 Wombat::MamaStatus Class Reference

```
#include <MamaStatus.h>
```

### Public Member Functions

- virtual `~MamaStatus` (void)
- `MamaStatus` (mama\_status status)
- virtual const char \* `toString` (void) const
- mama\_status `getStatus` () const
- bool `operator==` (mama\_status const rhs\_i)
- bool `operator==` (`MamaStatus` const rhs\_i)
- bool `operator!=` (mama\_status const rhs\_i)
- bool `operator!=` (`MamaStatus` const rhs\_i)
- bool `operator<` (mama\_status const rhs\_i)
- bool `operator<` (`MamaStatus` const rhs\_i)
- bool `operator>` (mama\_status const rhs\_i)
- bool `operator>` (`MamaStatus` const rhs\_i)
- bool `operator<=` (mama\_status const rhs\_i)
- bool `operator<=` (`MamaStatus` const rhs\_i)
- bool `operator>=` (mama\_status const rhs\_i)
- bool `operator>=` (`MamaStatus` const rhs\_i)

### 7.52.1 Constructor & Destructor Documentation

#### 7.52.1.1 virtual Wombat::MamaStatus::~~MamaStatus (void) [virtual]

```
33 {}
```

#### 7.52.1.2 Wombat::MamaStatus::MamaStatus (mama\_status status)

```
36         : mStatus (status)
37         {}
```

### 7.52.2 Member Function Documentation

#### 7.52.2.1 virtual const char\* Wombat::MamaStatus::toString (void) const [virtual]

#### 7.52.2.2 mama\_status Wombat::MamaStatus::getStatus () const

```
42     {}
```

```
43         return mStatus;
44     }
```

#### 7.52.2.3 bool Wombat::MamaStatus::operator==(mama\_status const *rhs\_i*)

```
47     {
48         return mStatus == rhs_i;
49     }
```

#### 7.52.2.4 bool Wombat::MamaStatus::operator==(MamaStatus const *rhs\_i*)

```
52     {
53         return mStatus == rhs_i.getStatus();
54     }
```

#### 7.52.2.5 bool Wombat::MamaStatus::operator!=(mama\_status const *rhs\_i*)

```
58     {
59         return !(mStatus == rhs_i);
60     }
```

#### 7.52.2.6 bool Wombat::MamaStatus::operator!=(MamaStatus const *rhs\_i*)

```
63     {
64         return !(mStatus == rhs_i.getStatus());
65     }
```

#### 7.52.2.7 bool Wombat::MamaStatus::operator<(mama\_status const *rhs\_i*)

```
68     {
69         return mStatus < rhs_i;
70     }
```

#### 7.52.2.8 bool Wombat::MamaStatus::operator<(MamaStatus const *rhs\_i*)

```
73     {
74         return mStatus < rhs_i.getStatus();
75     }
```

**7.52.2.9** `bool Wombat::MamaStatus::operator> (mama_status const rhs_i)`

```
78     {
79         return mStatus > rhs_i;
80     }
```

**7.52.2.10** `bool Wombat::MamaStatus::operator> (MamaStatus const rhs_i)`

```
83     {
84         return mStatus > rhs_i.getStatus();
85     }
```

**7.52.2.11** `bool Wombat::MamaStatus::operator<= (mama_status const rhs_i)`

```
88     {
89         return !(mStatus > rhs_i);
90     }
```

**7.52.2.12** `bool Wombat::MamaStatus::operator<= (MamaStatus const rhs_i)`

```
93     {
94         return !(mStatus > rhs_i.getStatus());
95     }
```

**7.52.2.13** `bool Wombat::MamaStatus::operator>= (mama_status const rhs_i)`

```
98     {
99         return !(mStatus < rhs_i);
100    }
```

**7.52.2.14** `bool Wombat::MamaStatus::operator>= (MamaStatus const rhs_i)`

```
103    {
104        return !(mStatus < rhs_i.getStatus());
105    }
```

The documentation for this class was generated from the following file:

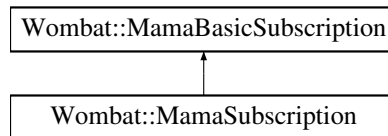
- [MamaStatus.h](#)

## 7.53 Wombat::MamaSubscription Class Reference

The [MamaSubscription](#) interface represents a subscription to a topic.

```
#include <MamaSubscription.h>
```

Inheritance diagram for Wombat::MamaSubscription::



### Public Member Functions

- virtual [~MamaSubscription](#) ()
- [MamaSubscription](#) (void)
- virtual void [setCSubscription](#) (mamaSubscription subscription)
- virtual mamaSubscription [getCSubscription](#) ()
- virtual void [setup](#) ([MamaTransport](#) \*transport, [MamaQueue](#) \*queue, [MamaSubscriptionCallback](#) \*callback, const char \*source, const char \*symbol, void \*closure=NULL)
- Set up a subscription.*
- virtual void [setup](#) ([MamaQueue](#) \*queue, [MamaSubscriptionCallback](#) \*callback, [MamaSource](#) \*source, const char \*symbol, void \*closure=NULL)
- Set up a subscription.*
- virtual void [activate](#) ()
- Activate a subscriber using the throttle queue.*
- virtual void [deactivate](#) ()
- Deactivate a subscriber.*
- virtual void [create](#) ([MamaTransport](#) \*transport, [MamaQueue](#) \*queue, [MamaSubscriptionCallback](#) \*callback, const char \*source, const char \*symbol, void \*closure=NULL)
- Set up and activate a subscriber using the throttle queue.*
- virtual void [create](#) ([MamaQueue](#) \*queue, [MamaSubscriptionCallback](#) \*callback, [MamaSource](#) \*source, const char \*symbol, void \*closure=NULL)
- Set up and activate a subscriber using the throttle queue.*

- virtual void `createSnapshot` (`MamaTransport` \*transport, `MamaQueue` \*queue, `MamaSubscriptionCallback` \*callback, const char \*source, const char \*symbol, void \*closure=NULL)  
*Set up and activate a snapshot subscriber using the throttle queue.*
- virtual void `setRequiresInitial` (bool requiresInitial)  
*Determines whether the subscription requires an initial value.*
- virtual bool `getRequiresInitial` (void)  
*Return true if the subscription requires an initial value.*
- virtual bool `getReceivedInitial` (void)  
*Return true if the subscription has received an initial.*
- virtual void `setRetries` (int retries)  
*Set the number of retries for initial value requests and recap requests.*
- virtual int `getRetries` (void)  
*Return the retries.*
- virtual void `setSubscriptionType` (mamaSubscriptionType type)  
*Set the subscription type.*
- virtual mamaSubscriptionType `getSubscriptionType` (void)  
*Return the subscription type.*
- virtual long `getServiceLevelOpt` (void)  
*Return the service level option.*
- virtual void `setServiceLevel` (mamaServiceLevel svcLevel, long svcLevelOpt)  
*Set the service level.*
- virtual mamaServiceLevel `getServiceLevel` (void)  
*Return the service level.*
- virtual const char \* `getSymbol` (void) const  
*Return the symbol for this subscription.*
- virtual `MamaSubscriptionCallback` \* `getCallback` (void) const
- virtual void `setSymbol` (const char \*symbol)  
*Sets the symbol for this subscription.*

- virtual const [MamaSourceDerivative](#) \* [getSourceDerivative](#) (void) const  
*Return the (subscription-specific) MAMA source derivative for this subscription.*
- virtual [MamaSourceDerivative](#) \* [getSourceDerivative](#) (void)  
*Return the (subscription-specific) MAMA source derivative for this subscription.*
- virtual const [MamaSource](#) \* [getSource](#) (void) const  
*Return the MAMA source for this subscription.*
- virtual const char \* [getSubscSource](#) (void) const  
*Return the source for this subscription.*
- virtual void [setTimeout](#) (double timeout)  
*Set the timeout for this subscription.*
- virtual double [getTimeout](#) (void)  
*Return the timeout.*
- virtual void [setRecoverGaps](#) (bool recover)  
*Attempt to recover from sequence number gaps by requesting a recap.*
- virtual bool [getRecoverGaps](#) (void) const  
*Returns true if listener is configure to recover from sequence number gaps by requesting a recap.*
- virtual void [setAppDataType](#) (uint8\_t dataType)  
*Set the application data type.*
- virtual uint8\_t [getAppDataType](#) () const  
*Get the application data type.*
- virtual void [setGroupSizeHint](#) (int groupSizeHint)  
*Set a hint to the size of groups when making group subscriptions.*
- virtual void [setItemClosure](#) (void \*closure)  
*Set the item closure for group subscriptions.*
- virtual void \* [getItemClosure](#) (void)  
*Get the item closure for group subscriptions.*
- virtual void [setPreInitialCacheSize](#) (int cacheSize)  
*Set the number of messages to cache for each symbol before the initial value arrives.*

- virtual int [getPreInitialCacheSize](#) (void)

*Return the initial value cache size.*

- virtual void [setMsgQualifierFilter](#) (bool ignoreDefinitelyDuplicate, bool ignorePossiblyDuplicate, bool ignoreDefinitelyDelyaed, bool ignorePossiblyDelayed, bool ignoreOutOfSequence)

*Set a filter to discard messages.*

- virtual void [getMsgQualifierFilter](#) (bool &ignoreDefinitelyDuplicate, bool &ignorePossiblyDuplicate, bool &ignoreDefinitelyDelyaed, bool &ignorePossiblyDelayed, bool &ignoreOutOfSequence) const

*Get the filters that discard message according to the message qualifier.*

- virtual void [destroy](#) ()

*Destroy the subscription.*

- virtual void [destroyEx](#) ()

*This function will destroy the subscription and can be called from any thread.*

### 7.53.1 Detailed Description

The [MamaSubscription](#) interface represents a subscription to a topic.

It provides transparent market data semantics and functionality including initial value requests, recap requests, subscription management and data quality.

## 7.53.2 Constructor & Destructor Documentation

**7.53.2.1** `virtual Wombat::MamaSubscription::~~MamaSubscription ()`  
[virtual]

**7.53.2.2** `Wombat::MamaSubscription::MamaSubscription (void)`

## 7.53.3 Member Function Documentation

**7.53.3.1** `virtual void Wombat::MamaSubscription::setCSubscription`  
(`mamaSubscription subscription`) [virtual]

**7.53.3.2** `virtual mamaSubscription Wombat::MamaSubscription::get-`  
`CSubscription ()` [virtual]

**7.53.3.3** `virtual void Wombat::MamaSubscription::setup` (`MamaTransport *  
transport, MamaQueue * queue, MamaSubscriptionCallback *  
callback, const char * source, const char * symbol, void * closure =  
NULL)` [virtual]

Set up a subscription.

### Parameters:

- callback* The callback.
- transport* The transport.
- queue* The mama queue.
- source* The data source name for the listener.
- symbol* The symbol for the listener.
- closure* The caller supplied closure.

**7.53.3.4** `virtual void Wombat::MamaSubscription::setup` (`MamaQueue *  
queue, MamaSubscriptionCallback * callback, MamaSource * source,  
const char * symbol, void * closure = NULL)` [virtual]

Set up a subscription.

### Parameters:

- queue* The mama queue.
- callback* The callback.
- source* The [MamaSource](#) identifying the publisher for this symbol.



*symbol* The symbol for the listener.

*closure* The caller supplied closure.

#### 7.53.3.5 virtual void Wombat::MamaSubscription::activate () [virtual]

Activate a subscriber using the throttle queue.

This method places a request to create a subscriber on the throttle queue which dispatches tasks that produce messages at a controlled rate. The rate is determined by the outbound throttle rate of the underlying [MamaTransport](#).

In the event that listener creation fails as the result of an messaging related error the callback is invoked with information regarding the error.

If entitlements are enabled, and the caller is not entitled to the requested symbol, the first invocation of the callback will invoked with status "MamaMsgStatus.NOT\_ENTITLED".

As an added convenience, callers may implement the `onComplete` and `onError` members of [MamaSubscriptionCallback](#). `onComplete` is invoked prior to the arrival of any initial message signalling the successful creation of the listener. `onError` is invoked if a TIBRV or entitlement error occurs prior to listener creation.

It is also possible for an entitlement error to occur after a listener is created. This occurs when the entitlement information is included in the initial message sent by the feed handler as is often the case.

If an error occurs during listener creation. `destroy` is called automatically.

#### 7.53.3.6 virtual void Wombat::MamaSubscription::deactivate () [virtual]

Deactivate a subscriber.

The subscription can be reactivated using [activate\(\)](#).

#### 7.53.3.7 virtual void Wombat::MamaSubscription::create ([MamaTransport](#) \* *transport*, [MamaQueue](#) \* *queue*, [MamaSubscriptionCallback](#) \* *callback*, const char \* *source*, const char \* *symbol*, void \* *closure* = NULL) [virtual]

Set up and activate a subscriber using the throttle queue.

This method is equivalent to calling [setup\(\)](#) followed by [activate\(\)](#).

#### Parameters:

*transport* The transport.

*queue* The mama queue.  
*callback* The callback.  
*source* The data source name for the listener.  
*symbol* The symbol for the listener.  
*closure* The caller supplied closure.

**7.53.3.8** `virtual void Wombat::MamaSubscription::create (MamaQueue * queue, MamaSubscriptionCallback * callback, MamaSource * source, const char * symbol, void * closure = NULL) [virtual]`

Set up and activate a subscriber using the throttle queue.  
This method is equivalent to calling `setup()` followed by `activate()`.

**Parameters:**

*queue* The mama queue.  
*callback* The callback.  
*source* The `MamaSource` identifying the publisher for this symbol.  
*symbol* The symbol for the listener.  
*closure* The caller supplied closure.

**7.53.3.9** `virtual void Wombat::MamaSubscription::createSnapshot (MamaTransport * transport, MamaQueue * queue, MamaSubscriptionCallback * callback, const char * source, const char * symbol, void * closure = NULL) [virtual]`

Set up and activate a snapshot subscriber using the throttle queue.  
This method is equivalent to calling `setup()` followed by `setServiceLevel(MAMA_SERVICE_LEVEL_SNAPSHOT,0)` followed by `activate()`.

**Parameters:**

*transport* The transport.  
*queue* The mama queue.  
*callback* The callback.  
*source* The data source name for the listener.  
*symbol* The symbol for the listener.  
*closure* The caller supplied closure.

**7.53.3.10 virtual void Wombat::MamaSubscription::setRequiresInitial (bool *requiresInitial*)** [virtual]

Determines whether the subscription requires an initial value.

Must be set before calling createXXX(). Default is true. Not applicable for snapshot subscriptions as they simply request an initial value.

**Parameters:**

*requiresInitial* True if an initial value is required

**7.53.3.11 virtual bool Wombat::MamaSubscription::getRequiresInitial (void)** [virtual]

Return true if the subscription requires an initial value.

**7.53.3.12 virtual bool Wombat::MamaSubscription::getReceivedInitial (void)** [virtual]

Return true if the subscription has received an initial.

**7.53.3.13 virtual void Wombat::MamaSubscription::setRetries (int *retries*)** [virtual]

Set the number of retries for initial value requests and recap requests.

This must called before createXXX() to affect the initial value requests. Calling it after createXXX() only affects recap requests. The default is MAMA\_DEFAULT\_RETRIES.

**Parameters:**

*retries* The number of time to retry the initial value request.

**7.53.3.14 virtual int Wombat::MamaSubscription::getRetries (void)** [virtual]

Return the retries.

**7.53.3.15 virtual void Wombat::MamaSubscription::setSubscriptionType (mamaSubscriptionType *type*) [virtual]**

Set the subscription type.

The default is normal.

**Parameters:**

*type* The type of subscription (normal, group, order book, etc.).

**7.53.3.16 virtual mamaSubscriptionType Wombat::MamaSubscription::getSubscriptionType (void) [virtual]**

Return the subscription type.

**7.53.3.17 virtual long Wombat::MamaSubscription::getServiceLevelOpt (void) [virtual]**

Return the service level option.

**7.53.3.18 virtual void Wombat::MamaSubscription::setServiceLevel (mamaServiceLevel *svcLevel*, long *svcLevelOpt*) [virtual]**

Set the service level.

This method must be invoked before createXXX().

**Parameters:**

*svcLevel* The service level of the subscription (real time, snapshot, etc.). The default is real time.

*svcLevelOpt* An optional argument for certain service levels.

**7.53.3.19 virtual mamaServiceLevel Wombat::MamaSubscription::getServiceLevel (void) [virtual]**

Return the service level.

**7.53.3.20 virtual const char\* Wombat::MamaSubscription::getSymbol (void) const [virtual]**

Return the symbol for this subscription.

**Returns:**

The topic.

**7.53.3.21** virtual [MamaSubscriptionCallback\\*](#) **Wombat::MamaSubscription::getCallback (void) const** [virtual]

**7.53.3.22** virtual void **Wombat::MamaSubscription::setSymbol (const char \* *symbol*)** [virtual]

Sets the symbol for this subscription.

Should generally only be used for updating symbology mappings.

**7.53.3.23** virtual const [MamaSourceDerivative\\*](#) **Wombat::MamaSubscription::getSourceDerivative (void) const** [virtual]

Return the (subscription-specific) MAMA source derivative for this subscription.

**Returns:**

The source derivative.

**7.53.3.24** virtual [MamaSourceDerivative\\*](#) **Wombat::MamaSubscription::getSourceDerivative (void)** [virtual]

Return the (subscription-specific) MAMA source derivative for this subscription.

**Returns:**

The source derivative.

**7.53.3.25** virtual const [MamaSource\\*](#) **Wombat::MamaSubscription::getSource (void) const** [virtual]

Return the MAMA source for this subscription.

**Returns:**

The source.

**7.53.3.26** `virtual const char* Wombat::MamaSubscription::getSubscSource (void) const [virtual]`

Return the source for this subscription.

**Returns:**

The source.

**7.53.3.27** `virtual void Wombat::MamaSubscription::setTimeout (double timeout) [virtual]`

Set the timeout for this subscription.

The timeout is used for requesting initial values, and recaps.

**Parameters:**

*timeout* The timeout in seconds.

**7.53.3.28** `virtual double Wombat::MamaSubscription::getTimeout (void) [virtual]`

Return the timeout.

**7.53.3.29** `virtual void Wombat::MamaSubscription::setRecoverGaps (bool recover) [virtual]`

Attempt to recover from sequence number gaps by requesting a recap.

**Parameters:**

*recover* true enables recovery attempts.

**7.53.3.30** `virtual bool Wombat::MamaSubscription::getRecoverGaps (void) const [virtual]`

Returns true if listener is configure to recover from sequence number gaps by requesting a recap.

**Returns:**

true if gap recover is enabled.

**7.53.3.31 virtual void Wombat::MamaSubscription::setAppDataType (uint8\_t *dataType*) [virtual]**

Set the application data type.

The default is 0.

**Parameters:**

*dataType* The application-specific data type (e.g., market data).

**7.53.3.32 virtual uint8\_t Wombat::MamaSubscription::getAppDataType () const [virtual]**

Get the application data type.

The default is 0.

**Returns:**

The application-specific data type (e.g., market data).

**7.53.3.33 virtual void Wombat::MamaSubscription::setGroupSizeHint (int *groupSizeHint*) [virtual]**

Set a hint to the size of groups when making group subscriptions.

**Parameters:**

*groupSizeHint* Approximate expected group size

**7.53.3.34 virtual void Wombat::MamaSubscription::setItemClosure (void \* *closure*) [virtual]**

Set the item closure for group subscriptions.

Group subscriptions receive updates for multiple symbols. This method allows calls to set a per-symbol closure which will be passed as the fourth argument to subsequent calls to the onMsg callback. This method may only be called during the onMsg callback.

Setting the item closure for a non-group subscription provides a second closure.

**7.53.3.35 virtual void\* Wombat::MamaSubscription::getItemClosure (void)**  
[virtual]

Get the item closure for group subscriptions.

See `setItemClosure`. When invoked during an `onMsg` callback this method returns the closure for the current item in a group subscription. When invoked outside an `onMsg` callback, it returns the closure from the most recent callback.

**7.53.3.36 virtual void Wombat::MamaSubscription::setPreInitialCacheSize (int *cacheSize*)** [virtual]

Set the number of messages to cache for each symbol before the initial value arrives.

This allows the subscription to recover when the initial value arrives late (after a subsequent trade or quote already arrived).

For group subscription, a separate cache is used for each group member.

The default is 10.

**Parameters:**

*cacheSize* The size of the cache.

**7.53.3.37 virtual int Wombat::MamaSubscription::getPreInitialCacheSize (void)** [virtual]

Return the initial value cache size.

**Returns:**

The cache size.

**7.53.3.38 virtual void Wombat::MamaSubscription::setMsgQualifierFilter (bool *ignoreDefinitelyDuplicate*, bool *ignorePossiblyDuplicate*, bool *ignoreDefinitelyDelayed*, bool *ignorePossiblyDelayed*, bool *ignoreOutOfSequence*)** [virtual]

Set a filter to discard messages.

**Parameters:**

*ignoreDefinitelyDuplicate* If true callbacks will not be invoked for messages where `MamaMsg::getIsDefinitelyDuplicate` returns true.



*ignorePossiblyDuplicate* If true callbacks will not be invoked for messages where [MamaMsg::getIsPossiblyDuplicate](#) returns true.

*ignoreDefinitelyDelyaed* If true callbacks will not be invoked for messages where [MamaMsg::getIsDefinitelyDelayed](#) returns true.

*ignorePossiblyDelayed* If true callbacks will not be invoked for messages where [MamaMsg::getIsPossiblyDelayed](#) returns true.

*ignoreOutOfSequence* If true callbacks will not be invoked for messages where [MamaMsg::getIsOutOfSequence](#) returns true.

**7.53.3.39 virtual void Wombat::MamaSubscription::getMsgQualifierFilter (bool & *ignoreDefinitelyDuplicate*, bool & *ignorePossiblyDuplicate*, bool & *ignoreDefinitelyDelyaed*, bool & *ignorePossiblyDelayed*, bool & *ignoreOutOfSequence*) const** [virtual]

Get the filters that discard message according to the message qualifier.

**Parameters:**

*ignoreDefinitelyDuplicate* If true callbacks will not be invoked for messages where [MamaMsg::getIsDefinitelyDuplicate](#) returns true.

*ignorePossiblyDuplicate* If true callbacks will not be invoked for messages where [MamaMsg::getIsPossiblyDuplicate](#) returns true.

*ignoreDefinitelyDelayed* If true callbacks will not be invoked for messages where [MamaMsg::getIsDefinitelyDelayed](#) returns true.

*ignorePossiblyDelayed* If true callbacks will not be invoked for messages where [MamaMsg::getIsPossiblyDelayed](#) returns true.

*ignoreOutOfSequence* If true callbacks will not be invoked for messages where [MamaMsg::getIsOutOfSequence](#) returns true.

**7.53.3.40 virtual void Wombat::MamaSubscription::destroy ()** [virtual]

Destroy the subscription.

Destroys the underlying subscription. The subscription can be recreated via a subsequent call to [create\(\)](#)

Reimplemented from [Wombat::MamaBasicSubscription](#).

**7.53.3.41 virtual void Wombat::MamaSubscription::destroyEx ()**  
[virtual]

This function will destroy the subscription and can be called from any thread.

Note that the subscription will not be fully destroyed until the `onDestroy` callback is received from the [MamaBasicSubscriptionCallback](#) interface. To destroy from the dispatching thread the `destroy` function should be used in preference.

Reimplemented from [Wombat::MamaBasicSubscription](#).

The documentation for this class was generated from the following file:

- [MamaSubscription.h](#)

## 7.54 Wombat::MamaSubscriptionCallback Class Reference

The message callback interface.

```
#include <MamaSubscriptionCallback.h>
```

### Public Member Functions

- virtual [~MamaSubscriptionCallback](#) ()
- virtual void [onCreate](#) ([MamaSubscription](#) \*subscription)=0  
*Method invoked when subscription creation is complete, and before any calls to [onMsg](#).*
- virtual void [onError](#) ([MamaSubscription](#) \*subscription, const [MamaStatus](#) &status, const char \*symbol)=0  
*Invoked if an error occurs during prior to subscription creation or if the subscription receives a message for an unentitled symbol.*
- virtual void [onGap](#) ([MamaSubscription](#) \*subscription)  
*Method invoked when a sequence number gap is detected.*
- virtual void [onDestroy](#) ([MamaSubscription](#) \*subscription)  
*Method invoked when a subscription has been destroyed through [destroyEx](#).*
- virtual void [onRecapRequest](#) ([MamaSubscription](#) \*subscription)  
*Method invoked when a recap is requested upon detecting a sequence number gap.*
- virtual void [onMsg](#) ([MamaSubscription](#) \*subscription, [MamaMsg](#) &msg)=0  
*Invoked when a message arrives.*
- virtual void [onQuality](#) ([MamaSubscription](#) \*subscription, [mamaQuality](#) quality, const char \*symbol, short cause, const void \*platformInfo)=0  
*Invoked when the quality of this subscription changes.*
- virtual void [onCreate](#) ([MamaBasicSubscription](#) \*subscription)
- virtual void [onError](#) ([MamaBasicSubscription](#) \*subscription, const [MamaStatus](#) &status, const char \*symbol)
- virtual void [onMsg](#) ([MamaBasicSubscription](#) \*subscription, [MamaMsg](#) &msg)  
*Invoked when a message arrives.*

### 7.54.1 Detailed Description

The message callback interface.

Callers provide an object implementing this interface on creating a [MamaSubscription](#).

See also:

[MamaSubscription](#)

Author:

mls

### 7.54.2 Constructor & Destructor Documentation

#### 7.54.2.1 virtual Wombat::MamaSubscriptionCallback::~MamaSubscriptionCallback() [virtual]

```
43     {};
```

### 7.54.3 Member Function Documentation

#### 7.54.3.1 virtual void Wombat::MamaSubscriptionCallback::onCreate([MamaSubscription](#) \* *subscription*) [pure virtual]

Method invoked when subscription creation is complete, and before any calls to `onMsg`.

Since subscriptions are created asynchronous by throttle, this callback provides the subscription instance after the throttle processes the creation request.

Parameters:

*subscription* The subscription.

#### 7.54.3.2 virtual void Wombat::MamaSubscriptionCallback::onError([MamaSubscription](#) \* *subscription*, const [MamaStatus](#) & *status*, const char \* *symbol*) [pure virtual]

Invoked if an error occurs during prior to subscription creation or if the subscription receives a message for an unentitled symbol.

If the status is `MamaMsgStatus.NOT_ENTITLED` the symbol parameter is the specific unentitled symbol. If the subscription symbol contains wildcards, the subscription may still receive messages for other entitled symbol.

**Parameters:**

- subscription* The subscription.
- status* The wombat error code.
- symbol* The symbol for NOT\_ENTITLED

**7.54.3.3 virtual void Wombat::MamaSubscriptionCallback::onGap  
(MamaSubscription \* subscription) [virtual]**

Method invoked when a sequence number gap is detected.

At this point the topic is considered stale and the subscription will not receive further messages until the feed handler satisfies a recap request.

**Parameters:**

- subscription* The subscription.

```
83         {};
```

**7.54.3.4 virtual void Wombat::MamaSubscriptionCallback::onDestroy  
(MamaSubscription \* subscription) [virtual]**

Method invoked when a subscription has been destroyed through destroyEx.

**Parameters:**

- subscription* The subscription.

```
92         {};
```

**7.54.3.5 virtual void Wombat::MamaSubscriptionCallback::onRecapRequest  
(MamaSubscription \* subscription) [virtual]**

Method invoked when a recap is requested upon detecting a sequence number gap.

**Parameters:**

- subscription* The subscription.

```
101        {};
```

**7.54.3.6 virtual void Wombat::MamaSubscriptionCallback::onMsg**  
**(MamaSubscription \* subscription, MamaMsg & msg)** [pure  
 virtual]

Invoked when a message arrives.

**Parameters:**

*subscription* the [MamaSubscription](#).

*msg* The [MamaMsg](#) which resulted in this callback being invoked.

**7.54.3.7 virtual void Wombat::MamaSubscriptionCallback::onQuality**  
**(MamaSubscription \* subscription, mamaQuality quality, const char \*  
 symbol, short cause, const void \* platformInfo)** [pure virtual]

Invoked when the quality of this subscription changes.

**Parameters:**

*subscription* The subscription.

*quality* The new quality: one of the values in the [MamaQuality](#) class.

*symbol* The symbol for this subscription.

*cause* The cause of the quality event

*platformInfo* Info associated with the quality event

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

tibrv: provides the char\* version of the tibrv advisory message.

**7.54.3.8 virtual void Wombat::MamaSubscriptionCallback::onCreate**  
**(MamaBasicSubscription \* subscription)** [virtual]

```
137         {
138             onCreate ((MamaSubscription*)subscription);
139         }
```

**7.54.3.9 virtual void Wombat::MamaSubscriptionCallback::onError**  
**(MamaBasicSubscription \* subscription, const MamaStatus & status,  
 const char \* symbol)** [virtual]

```
144         {
145             onError ((MamaSubscription*)subscription, status, symbol);
146         }
```

**7.54.3.10** virtual void Wombat::MamaSubscriptionCallback::onMsg  
(MamaBasicSubscription \* *subscription*, MamaMsg & *msg*)  
[virtual]

Invoked when a message arrives.

**Parameters:**

*subscription* the [MamaSubscription](#).

*msg* The TibrvMsg.

```
156         {  
157             onMsg ((MamaSubscription*)subscription, msg);  
158         }
```

The documentation for this class was generated from the following file:

- [MamaSubscriptionCallback.h](#)

## 7.55 Wombat::MamaSubscriptionIteratorCallback Class Reference

```
#include <MamaSource.h>
```

### Public Member Functions

- virtual void [onSubscription](#) ([MamaSource](#) \*source, [MamaSubscription](#) \*subscription, void \*closure)
- virtual [~MamaSubscriptionIteratorCallback](#) ()

### 7.55.1 Constructor & Destructor Documentation

**7.55.1.1** virtual [Wombat::MamaSubscriptionIteratorCallback::~MamaSubscriptionIteratorCallback](#) ()  
[virtual]

```
47     {};
```

### 7.55.2 Member Function Documentation

**7.55.2.1** virtual void [Wombat::MamaSubscriptionIteratorCallback::onSubscription](#) ([MamaSource](#) \* source, [MamaSubscription](#) \* subscription, void \* closure) [virtual]

```
42     {  
43         return;  
44     }
```

The documentation for this class was generated from the following file:

- [MamaSource.h](#)

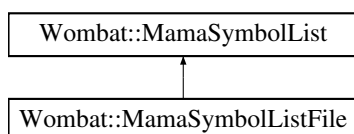


## 7.56 Wombat::MamaSymbolList Class Reference

[MamaSymbolList](#) manages a list of MAMA symbols and related attributes.

```
#include <MamaSymbolList.h>
```

Inheritance diagram for Wombat::MamaSymbolList:



### Public Member Functions

- [MamaSymbolList](#) ()
- virtual [~MamaSymbolList](#) ()
- void [addMembershipHandler](#) ([MamaSymbolListMembershipHandler](#) \*handler)  
*Add a "membership" handler that implements the [MamaSymbolListMembershipHandler](#) interface.*
- void [addMember](#) ([MamaSymbolListMember](#) \*member)  
*Add a symbol to the list.*
- [MamaSymbolListMember](#) \* [findMember](#) (const char \*symbol, const char \*source, mamaTransport transport)  
*Find a symbol in the list.*
- [MamaSymbolListMember](#) \* [removeMember](#) (const char \*symbol, const char \*source, mamaTransport transport)  
*Remove a symbol from the list (providing it exists in the list).*
- void [removeMember](#) ([MamaSymbolListMember](#) &member)  
*Remove a symbol from the list (providing it exists in the list).*
- void [removeMemberAll](#) (void)  
*Remove all symbols from the list (providing it exists in the list).*
- void [clear](#) ()  
*Remove all symbols from the list.*

- void [dump](#) ()  
*Dump the contents of the list to stdout.*
- bool [empty](#) () const
- mama\_size\_t [size](#) () const
- void [setClosure](#) (void \*closure)  
*Set the closure.*
- void \* [getClosure](#) () const  
*Get the closure.*
- void [iterate](#) ([MamaSymbolListIteratorHandler](#) &handler, void \*iterate-Closure=NULL)  
*Iterate over all members of the symbol list.*
- mamaSymbolList [getCValue](#) ()  
*Get the underlying Impl at C level.*
- const mamaSymbolList [getCValue](#) () const  
*Get the underlying Impl at C level.*

## Public Attributes

- MamaSymbolListImpl \* [myPimpl](#)

## Protected Attributes

- mamaSymbolList [myList](#)

### 7.56.1 Detailed Description

[MamaSymbolList](#) manages a list of MAMA symbols and related attributes.

Methods are provided for creating, updating and sorting the members of the list. Handler interfaces are provided so that it is possible to handle asynchronous/external changes to the symbol list, as many types of symbol lists can be quite dynamic.

## 7.56.2 Constructor & Destructor Documentation

### 7.56.2.1 Wombat::MamaSymbolList::MamaSymbolList ()

### 7.56.2.2 virtual Wombat::MamaSymbolList::~~MamaSymbolList () [virtual]

## 7.56.3 Member Function Documentation

### 7.56.3.1 void Wombat::MamaSymbolList::addMembershipHandler (MamaSymbolListMembershipHandler \* *handler*)

Add a "membership" handler that implements the [MamaSymbolListMembershipHandler](#) interface.

Multiple handlers may be registered.

#### Parameters:

*handler* The handler to be registered.

### 7.56.3.2 void Wombat::MamaSymbolList::addMember (MamaSymbolListMember \* *member*)

Add a symbol to the list.

The list maintains a unique list of symbols.

#### Parameters:

*member* The symbol member to be added.

### 7.56.3.3 MamaSymbolListMember\* Wombat::MamaSymbolList::findMember (const char \* *symbol*, const char \* *source*, mamaTransport *transport*)

Find a symbol in the list.

#### Parameters:

*symbol* The name of the symbol to be removed.

*source* The source of the symbol to be removed.

*transport* The transport of the symbol to be removed.

#### Returns:

The object containing additional information about the symbol (or NULL).

#### 7.56.3.4 [MamaSymbolListMember\\*](#) **Wombat::MamaSymbolList::removeMember (const char \* *symbol*, const char \* *source*, mamaTransport *transport*)**

Remove a symbol from the list (providing it exists in the list).

The member itself is not destroyed but returned as the result of this method.

##### **Parameters:**

*symbol* The symbol to be removed.

*source* The source of the symbol to be removed

*transport* The transport of the symbol to be removed

##### **Returns:**

The member just removed (or NULL if not found)

#### 7.56.3.5 **void Wombat::MamaSymbolList::removeMember (MamaSymbolListMember & *member*)**

Remove a symbol from the list (providing it exists in the list).

The member itself is not destroyed.

##### **Parameters:**

*member* The member to be removed.

#### 7.56.3.6 **void Wombat::MamaSymbolList::removeMemberAll (void)**

Remove all symbols from the list (providing it exists in the list).

The member itself is not destroyed.

#### 7.56.3.7 **void Wombat::MamaSymbolList::clear ()**

Remove all symbols from the list.

Handlers remain registered.

#### 7.56.3.8 **void Wombat::MamaSymbolList::dump ()**

Dump the contents of the list to stdout.

For debugging.

**7.56.3.9** `bool Wombat::MamaSymbolList::empty () const`**Returns:**

whether the symbol list is empty.

**7.56.3.10** `mama_size_t Wombat::MamaSymbolList::size () const`**Returns:**

the size of the symbol list.

**7.56.3.11** `void Wombat::MamaSymbolList::setClosure (void * closure)`

Set the closure.

**Parameters:**

*closure* The closure.

**7.56.3.12** `void* Wombat::MamaSymbolList::getClosure () const`

Get the closure.

**Returns:**

The closure.

**7.56.3.13** `void Wombat::MamaSymbolList::iterate (MamaSymbolListIteratorHandler & handler, void * iterateClosure = NULL)`

Iterate over all members of the symbol list.

**Parameters:**

*handler* Handler invoked for each member of the symbol list.

*iterateClosure* The closure passed to the [MamaSymbolListIteratorHandler::onMember\(\)](#) interface.

**7.56.3.14** `mamaSymbolList Wombat::MamaSymbolList::getCValue ()`

Get the underlying Impl at C level.

**Returns:**

The `mamaSymbolList`

**7.56.3.15** `const mamaSymbolList Wombat::MamaSymbolList::getCValue ()  
const`

Get the underlying Impl at C level.

**Returns:**

The `mamaSymbolList`

**7.56.4 Member Data Documentation****7.56.4.1** `MamaSymbolListImpl*` [Wombat::MamaSymbolList::myPimpl](#)**7.56.4.2** `mamaSymbolList` [Wombat::MamaSymbolList::myList](#)  
[protected]

The documentation for this class was generated from the following file:

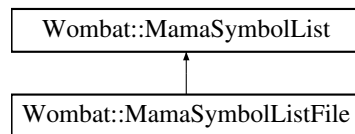
- [MamaSymbolList.h](#)

## 7.57 Wombat::MamaSymbolListFile Class Reference

[MamaSymbolListFile](#) is a file based symbol list with the ability to detect external changes to the file.

```
#include <MamaSymbolListFile.h>
```

Inheritance diagram for Wombat::MamaSymbolListFile::



### Public Member Functions

- [MamaSymbolListFile](#) ()
- [~MamaSymbolListFile](#) ()
- void [setFileName](#) (const char \*fileName)  
*Set the file name.*
- void [setBridge](#) (const mamaBridge bridge)  
*Set the bridge to use for creating transports.*
- void [readFile](#) ()  
*Read the contents of the file into the symbol list.*
- void [writeFile](#) ()  
*Write the symbol list to the file.*
- void [setFileMonitor](#) (double checkSeconds, [MamaQueue](#) \*queue)  
*Set a timer to check whether the file has changed its contents.*

#### 7.57.1 Detailed Description

[MamaSymbolListFile](#) is a file based symbol list with the ability to detect external changes to the file.

The file's structure is as follows:

- One symbol per line.

- Whitespace-separated columns for the symbol, the source and the MAMA transport name.
- The source and transport names are optional; if the transport name is present then so must be the source name.

For example: IBM CTA default DIS CTA default MSFT NASDAQ default

## 7.57.2 Constructor & Destructor Documentation

**7.57.2.1** `Wombat::MamaSymbolListFile::MamaSymbolListFile ()`

**7.57.2.2** `Wombat::MamaSymbolListFile::~~MamaSymbolListFile ()`

## 7.57.3 Member Function Documentation

**7.57.3.1** `void Wombat::MamaSymbolListFile::setFileName (const char * fileName)`

Set the file name.

**7.57.3.2** `void Wombat::MamaSymbolListFile::setBridge (const mamaBridge bridge)`

Set the bridge to use for creating transports.

**7.57.3.3** `void Wombat::MamaSymbolListFile::readFile ()`

Read the contents of the file into the symbol list.

**7.57.3.4** `void Wombat::MamaSymbolListFile::writeFile ()`

Write the symbol list to the file.

**7.57.3.5** `void Wombat::MamaSymbolListFile::setFileMonitor (double checkSeconds, MamaQueue * queue)`

Set a timer to check whether the file has changed its contents.

If the contents have changed, various add/remove membership events may be applied to the [MamaSymbolList](#).

The documentation for this class was generated from the following file:



- [MamaSymbolListFile.h](#)

## 7.58 Wombat::MamaSymbolListIteratorHandler Class Reference

The [MamaSymbolListIteratorHandler](#) interface.

```
#include <MamaSymbolListHandlerTypes.h>
```

### Public Member Functions

- virtual `~MamaSymbolListIteratorHandler ()`
- virtual void `onMember (MamaSymbolList &symbolList, MamaSymbolListMember &member, void *iterateClosure)=0`

*Method invoked for every member in the symbol list.*

- virtual void `onComplete (MamaSymbolList &symbolList, void *iterateClosure)`

*Method invoked after all symbol list members have been iterated over.*

### 7.58.1 Detailed Description

The [MamaSymbolListIteratorHandler](#) interface.

Instances of subclasses of this class can be passed to the [MamaSymbolList::iterate\(\)](#) method and the [onMember\(\)](#) interface will be invoked for each member in the list.

### 7.58.2 Constructor & Destructor Documentation

- 7.58.2.1** virtual `Wombat::MamaSymbolListIteratorHandler::~~MamaSymbolListIteratorHandler ()` [virtual]

```
41 {};
```

### 7.58.3 Member Function Documentation

- 7.58.3.1** virtual void `Wombat::MamaSymbolListIteratorHandler::onMember (MamaSymbolList & symbolList, MamaSymbolListMember & member, void * iterateClosure)` [pure virtual]

Method invoked for every member in the symbol list.

**Parameters:**

*symbolList* The symbol list.

*member* The member of the symbol list.

*iterateClosure* The closure argument to [MamaSymbolList::iterate\(\)](#).

**7.58.3.2 virtual void Wombat::MamaSymbolListIteratorHandler::onComplete  
(MamaSymbolList & symbolList, void \* iterateClosure) [virtual]**

Method invoked after all symbol list members have been iterated over.

**Parameters:**

*symbolList* The symbol list.

*iterateClosure* The closure argument to [MamaSymbolList::iterate\(\)](#).

61

{}

The documentation for this class was generated from the following file:

- [MamaSymbolListHandlerTypes.h](#)

## 7.59 Wombat::MamaSymbolListMember Class Reference

The [MamaSymbolListMember](#) class represents the information about the symbol list member.

```
#include <MamaSymbolListMember.h>
```

### Public Member Functions

- [MamaSymbolListMember](#) ([MamaSymbolList](#) \*symbolList)  
*Construct a symbol list member that can be added to the symbol list.*
- [MamaSymbolListMember](#) ([MamaSymbolList](#) \*list, [mamaSymbolListMember](#) cMember)  
*Construct symbol list member that wraps the given C symbol list member.*
- virtual [~MamaSymbolListMember](#) ()
- const char \* [getSymbol](#) () const  
*Get the symbol name.*
- const char \* [getSource](#) () const  
*Get the source name.*
- [MamaTransport](#) \* [getTransport](#) () const  
*Get the MAMA transport.*
- [MamaSymbolList](#) \* [getSymbolList](#) () const  
*Get the MAMA symbol list to which this member belongs.*
- void \* [getClosure](#) () const  
*Get the closure argument.*
- void [setClosure](#) (void \*closure)  
*Set the closure argument.*
- void [setSymbol](#) (const char \*symbol)  
*Set the symbol name.*
- void [setSource](#) (const char \*source)  
*Set the source name.*

- void [setTransport](#) ([MamaTransport](#) \*transport)  
*Set the MAMA transport.*
- void [setSymbolList](#) ([MamaSymbolList](#) \*symbolList)  
*Set the MAMA symbol list to which this member belongs.*

## Protected Member Functions

- [mamaSymbolListMember](#) [getCimpl](#) ()  
*Get a handle to the underlying C implementation.*

## Friends

- class [MamaSymbolList](#)

### 7.59.1 Detailed Description

The [MamaSymbolListMember](#) class represents the information about the symbol list member.

In addition to the symbols, it is also possible to obtain information about the "source" of the symbol and which [MamaTransport](#) it can be found on.

### 7.59.2 Constructor & Destructor Documentation

#### 7.59.2.1 Wombat::MamaSymbolListMember::MamaSymbolListMember ([MamaSymbolList](#) \* *symbolList*)

Construct a symbol list member that can be added to the symbol list.

#### 7.59.2.2 Wombat::MamaSymbolListMember::MamaSymbolListMember ([MamaSymbolList](#) \* *list*, [mamaSymbolListMember](#) *cMember*)

Construct symbol list member that wraps the given C symbol list member.

**7.59.2.3** `virtual Wombat::MamaSymbolListMember::~~MamaSymbolListMember () [virtual]`

### **7.59.3 Member Function Documentation**

**7.59.3.1** `const char* Wombat::MamaSymbolListMember::getSymbol () const`

Get the symbol name.

**7.59.3.2** `const char* Wombat::MamaSymbolListMember::getSource () const`

Get the source name.

**7.59.3.3** [MamaTransport\\*](#) `Wombat::MamaSymbolListMember::getTransport () const`

Get the MAMA transport.

**7.59.3.4** [MamaSymbolList\\*](#) `Wombat::MamaSymbolListMember::getSymbolList () const`

Get the MAMA symbol list to which this member belongs.

**7.59.3.5** `void* Wombat::MamaSymbolListMember::getClosure () const`

Get the closure argument.

**7.59.3.6** `void Wombat::MamaSymbolListMember::setClosure (void * closure)`

Set the closure argument.

**7.59.3.7** `void Wombat::MamaSymbolListMember::setSymbol (const char * symbol)`

Set the symbol name.

**7.59.3.8** `void Wombat::MamaSymbolListMember::setSource (const char * source)`

Set the source name.

**7.59.3.9 void Wombat::MamaSymbolListMember::setTransport**  
([MamaTransport](#) \* *transport*)

Set the MAMA transport.

**7.59.3.10 void Wombat::MamaSymbolListMember::setSymbolList**  
([MamaSymbolList](#) \* *symbolList*)

Set the MAMA symbol list to which this member belongs.

**7.59.3.11 mamaSymbolListMember Wombat::MamaSymbolListMember::getCimpl ()** [protected]

Get a handle to the underlying C implementation.

**7.59.4 Friends And Related Function Documentation****7.59.4.1 friend class [MamaSymbolList](#)** [friend]

The documentation for this class was generated from the following file:

- [MamaSymbolListMember.h](#)

## 7.60 Wombat::MamaSymbolListMembershipHandler Class Reference

The [MamaSymbolListMembershipHandler](#) interface.

```
#include <MamaSymbolListHandlerTypes.h>
```

### Public Member Functions

- virtual [~MamaSymbolListMembershipHandler](#) ()
- virtual void [onMemberAdd](#) ([MamaSymbolList](#) &symbolList, [MamaSymbolListMember](#) &member)=0

*Method invoked when a symbol has been added to the list.*

- virtual void [onMemberRemove](#) ([MamaSymbolList](#) &symbolList, [MamaSymbolListMember](#) &member)=0

*Method invoked immediately prior to a symbol being removed from the list.*

- virtual void [onOrderChange](#) ([MamaSymbolList](#) &symbolList)=0

*Method invoked when the sorting of the symbol list has changed.*

### 7.60.1 Detailed Description

The [MamaSymbolListMembershipHandler](#) interface.

Instances of subclasses of this class can be registered with a [MamaSymbolList](#) in order to be notified of symbol add/remove events to the symbol list.

### 7.60.2 Constructor & Destructor Documentation

- 7.60.2.1 virtual Wombat::MamaSymbolListMembershipHandler::~~MamaSymbolListMembershipHandler ()**  
[virtual]

```
74 {};
```



### 7.60.3 Member Function Documentation

**7.60.3.1** virtual void Wombat::MamaSymbolListMembershipHandler::onMemberAdd ([MamaSymbolList](#) & *symbolList*, [MamaSymbolListMember](#) & *member*) [pure virtual]

Method invoked when a symbol has been added to the list.

Invocation of this function is conditional and is subject to a positive return (true) from the prior invocation of `onDeclareInterest` where the registered object has the opportunity to declare their interest in subsequent events on the given symbol.

**Parameters:**

*symbolList* The symbolList.

*member* The member just added to the list.

**7.60.3.2** virtual void Wombat::MamaSymbolListMembershipHandler::onMemberRemove ([MamaSymbolList](#) & *symbolList*, [MamaSymbolListMember](#) & *member*) [pure virtual]

Method invoked immediately prior to a symbol being removed from the list.

Invocation of this function is conditional and is subject to a positive return (true) from the prior invocation of `onDeclareInterest` where the registered object has the opportunity to declare their interest in subsequent events on the given symbol.

**Parameters:**

*symbolList* The symbolList.

*member* The member just removed from the list.

**7.60.3.3** virtual void Wombat::MamaSymbolListMembershipHandler::onOrderChange ([MamaSymbolList](#) & *symbolList*) [pure virtual]

Method invoked when the sorting of the symbol list has changed.

**Parameters:**

*symbolList* The symbol list.

The documentation for this class was generated from the following file:

- [MamaSymbolListHandlerTypes.h](#)

## 7.61 Wombat::MamaSymbolListResortHandler Class Reference

The [MamaSymbolListResortHandler](#) interface.

```
#include <MamaSymbolListHandlerTypes.h>
```

### Public Member Functions

- virtual [~MamaSymbolListResortHandler](#) ()
- virtual void [onResort](#) ([MamaSymbolList](#) \*symbolList)=0  
*Method invoked when the sorting of the symbol list has changed.*

#### 7.61.1 Detailed Description

The [MamaSymbolListResortHandler](#) interface.

Instances of subclasses of this class can be registered with a [MamaSymbolList](#) and will be invoked when the sorting of the symbol list has changed.

#### 7.61.2 Constructor & Destructor Documentation

**7.61.2.1** virtual [Wombat::MamaSymbolListResortHandler::~~MamaSymbolListResortHandler](#) () [virtual]

```
121 {};
```

#### 7.61.3 Member Function Documentation

**7.61.3.1** virtual void [Wombat::MamaSymbolListResortHandler::onResort](#) ([MamaSymbolList](#) \* *symbolList*) [pure virtual]

Method invoked when the sorting of the symbol list has changed.

#### Parameters:

*symbolList* The symbol list.

The documentation for this class was generated from the following file:

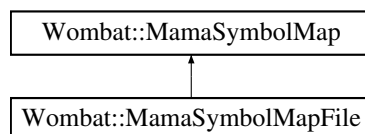
- [MamaSymbolListHandlerTypes.h](#)

## 7.62 Wombat::MamaSymbolMap Class Reference

The [MamaSymbolMap](#) class provides the ability for MAMA to do client side symbology mapping.

```
#include <MamaSymbolMap.h>
```

Inheritance diagram for Wombat::MamaSymbolMap::



### Public Member Functions

- virtual [~MamaSymbolMap](#) (void)
- virtual bool [map](#) (char \*result, const char \*symbol, size\_t maxLen) const =0  
*Map a symbol.*
- virtual bool [revMap](#) (char \*result, const char \*symbol, size\_t maxLen) const =0  
*Map a feed side symbol.*

#### 7.62.1 Detailed Description

The [MamaSymbolMap](#) class provides the ability for MAMA to do client side symbology mapping.

Subclasses of this class can provide custom symbology mapping. A [MamaSymbolMap](#) can be assigned to each [MamaTransport](#).

#### 7.62.2 Constructor & Destructor Documentation

**7.62.2.1** virtual Wombat::MamaSymbolMap::~~MamaSymbolMap (void)  
[virtual]

```
39 {}
```

### 7.62.3 Member Function Documentation

**7.62.3.1** `virtual bool Wombat::MamaSymbolMap::map (char * result, const char * symbol, size_t maxLen) const` [pure virtual]

Map a symbol.

The result is the feed side symbol used to actually subscribe to in the infrastructure. The return value indicates whether or not a symbology mapping existed for the given symbol (True = yes, False = No).

Implemented in [Wombat::MamaSymbolMapFile](#).

**7.62.3.2** `virtual bool Wombat::MamaSymbolMap::revMap (char * result, const char * symbol, size_t maxLen) const` [pure virtual]

Map a feed side symbol.

This is reverse of the natural mapping schema and the result in this case is the corresponding client side symbol. The return value indicates whether or not a symbology mapping existed for the given symbol (True = yes, False = No).

Implemented in [Wombat::MamaSymbolMapFile](#).

The documentation for this class was generated from the following file:

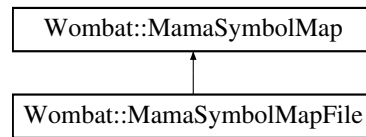
- [MamaSymbolMap.h](#)

## 7.63 Wombat::MamaSymbolMapFile Class Reference

[MamaSymbolMapFile](#) is a concrete implementation of a symbology map.

```
#include <MamaSymbolMapFile.h>
```

Inheritance diagram for Wombat::MamaSymbolMapFile::



### Public Member Functions

- [MamaSymbolMapFile](#) ()
- virtual [~MamaSymbolMapFile](#) ()
- virtual mama\_status [load](#) (const char \*mapFileName)
- virtual void [addMap](#) (const char \*fromSymbol, const char \*toSymbol)
- virtual bool [map](#) (char \*result, const char \*symbol, size\_t maxLen) const  
*Map a symbol.*
- virtual bool [revMap](#) (char \*result, const char \*symbol, size\_t maxLen) const  
*Map a feed side symbol.*

#### 7.63.1 Detailed Description

[MamaSymbolMapFile](#) is a concrete implementation of a symbology map.

It can load a filename and expects the contents of that file to contain two columns of data, with the columns separated by white space. A matching symbol of the left column is mapped to the symbol in the right column. If the symbol does not match anything in the file (or the file cannot be found), then the original symbol is used (no mapping).

## 7.63.2 Constructor & Destructor Documentation

7.63.2.1 **Wombat::MamaSymbolMapFile::MamaSymbolMapFile ()**

7.63.2.2 **virtual Wombat::MamaSymbolMapFile::~~MamaSymbolMapFile ()**  
[virtual]

## 7.63.3 Member Function Documentation

7.63.3.1 **virtual mama\_status Wombat::MamaSymbolMapFile::load (const char \* *mapFileName*)** [virtual]

7.63.3.2 **virtual void Wombat::MamaSymbolMapFile::addMap (const char \* *fromSymbol*, const char \* *toSymbol*)** [virtual]

7.63.3.3 **virtual bool Wombat::MamaSymbolMapFile::map (char \* *result*, const char \* *symbol*, size\_t *maxLen*) const** [virtual]

Map a symbol.

The result is the feed side symbol used to actually subscribe to in the infrastructure. The return value indicates whether or not a symbology mapping existed for the given symbol (True = yes, False = No).

Implements [Wombat::MamaSymbolMap](#).

7.63.3.4 **virtual bool Wombat::MamaSymbolMapFile::revMap (char \* *result*, const char \* *symbol*, size\_t *maxLen*) const** [virtual]

Map a feed side symbol.

This is reverse of the natural mapping schema and the result in this case is the corresponding client side symbol. The return value indicates whether or not a symbology mapping existed for the given symbol (True = yes, False = No).

Implements [Wombat::MamaSymbolMap](#).

The documentation for this class was generated from the following file:

- [MamaSymbolMapFile.h](#)

## 7.64 Wombat::MamaSymbolSource Class Reference

[MamaSymbolSource](#) defines an interface which all SymbolSources should implement in order to provide a mechanism by which objects implementing the "MamaSymbolSourceCallback::onSymbol" can be registered with the source such that they can be notified of new symbols as they arrive.

```
#include <MamaSymbolSource.h>
```

### Public Member Functions

- virtual [~MamaSymbolSource](#) ()
- virtual void [addHandler](#) ([MamaSymbolSourceCallback](#) \*callback)=0

#### 7.64.1 Detailed Description

[MamaSymbolSource](#) defines an interface which all SymbolSources should implement in order to provide a mechanism by which objects implementing the "MamaSymbolSourceCallback::onSymbol" can be registered with the source such that they can be notified of new symbols as they arrive.

#### 7.64.2 Constructor & Destructor Documentation

**7.64.2.1** virtual Wombat::MamaSymbolSource::~~MamaSymbolSource ()  
[virtual]

```
40 {};
```

#### 7.64.3 Member Function Documentation

**7.64.3.1** virtual void Wombat::MamaSymbolSource::addHandler  
([MamaSymbolSourceCallback](#) \* *callback*) [pure virtual]

The documentation for this class was generated from the following file:

- [MamaSymbolSource.h](#)

## 7.65 Wombat::MamaSymbolSourceCallback Class Reference

The [MamaSymbolSourceCallback](#) interface.

```
#include <MamaSymbolSourceCallback.h>
```

### Public Member Functions

- virtual [~MamaSymbolSourceCallback](#) ()
- virtual void [onSymbol](#) ([MamaSymbolSource](#) \*symbolSource, const char \*symbol, void \*closure)=0

*Method invoked when a symbol arrives at a symbol source.*

#### 7.65.1 Detailed Description

The [MamaSymbolSourceCallback](#) interface.

The single callback function "onSymbol" gets invoked when a symbol arrives at a symbol source.

#### 7.65.2 Constructor & Destructor Documentation

##### 7.65.2.1 virtual Wombat::MamaSymbolSourceCallback::~~MamaSymbolSourceCallback () [virtual]

```
38 {};
```

#### 7.65.3 Member Function Documentation

##### 7.65.3.1 virtual void Wombat::MamaSymbolSourceCallback::onSymbol ([MamaSymbolSource](#) \*symbolSource, const char \*symbol, void \*closure) [pure virtual]

Method invoked when a symbol arrives at a symbol source.

#### Parameters:

*symbolSource* The symbolSource.

*symbol* The newly sourced symbol

*closure* The closure associated with the symbol source.



The documentation for this class was generated from the following file:

- [MamaSymbolSourceCallback.h](#)

## 7.66 Wombat::MamaSymbolStoreSaveCallback Class Reference

The [MamaSymbolStoreSaveCallback](#) interface.

```
#include <MamaSymbolStoreSaveCallback.h>
```

### Public Member Functions

- virtual [~MamaSymbolStoreSaveCallback](#) ()
- virtual const char \* [savefilterConverter](#) (const char \*symbol)=0  
*Method invoked when a symbol is being saved to file.*

#### 7.66.1 Detailed Description

The [MamaSymbolStoreSaveCallback](#) interface.

An Object implementing this interface can be passed to the `saveSymbolsToFile()` function as a mechanism for filtering / transforming symbols being saved to files.

#### 7.66.2 Constructor & Destructor Documentation

**7.66.2.1** virtual Wombat::MamaSymbolStoreSaveCallback::~~MamaSymbolStoreSaveCallback () [virtual]

```
38 {};
```

#### 7.66.3 Member Function Documentation

**7.66.3.1** virtual const char\* Wombat::MamaSymbolStoreSaveCallback::savefilterConverter (const char \* *symbol*) [pure virtual]

Method invoked when a symbol is being saved to file.

##### Parameters:

*symbol* The symbol just added to the store.

The documentation for this class was generated from the following file:

- [MamaSymbolStoreSaveCallback.h](#)

## 7.67 Wombat::MamaTimer Class Reference

A repeating timer.

```
#include <MamaTimer.h>
```

### Public Member Functions

- [MamaTimer](#) (void)
- virtual [~MamaTimer](#) (void)
- virtual void [create](#) ([MamaQueue](#) \*queue, [MamaTimerCallback](#) \*callback, mama\_f64\_t interval, void \*closure=NULL)  
*Create a repeating timer.*
- virtual void [destroy](#) ()  
*Destroy (stop) the timer.*
- virtual bool [isActive](#) () const  
*Return whether the timer is active.*
- virtual void [reset](#) ()  
*Reset the timer to the beginning of the interval.*
- virtual void [setInterval](#) (mama\_f64\_t intervalSeconds)  
*Set the timer to use a different interval (and reset to the beginning of that interval).*
- virtual mama\_f64\_t [getInterval](#) () const  
*Get the current timer interval.*
- virtual [MamaTimerCallback](#) \* [getCallback](#) () const  
*Return the callback for the timer.*
- virtual void \* [getClosure](#) () const  
*Return the closure for the timer.*
- mamaTimer [getCValue](#) ()
- const mamaTimer [getCValue](#) () const

### 7.67.1 Detailed Description

A repeating timer.

The callback will be repeatedly called at the specified interval until the timer is destroyed. To restart the timer after destroying it if [destroy\(\)](#), use [create\(\)](#). To reset the timer to the beginning of the given interval, use [reset\(\)](#). To set the timer to a different interval, use [setInterval\(\)](#).

The MAMA timer relies on underlying middleware so its resolution is also dependent on the middleware.

## 7.67.2 Constructor & Destructor Documentation

**7.67.2.1** `Wombat::MamaTimer::MamaTimer (void)`

**7.67.2.2** `virtual Wombat::MamaTimer::~~MamaTimer (void)` [virtual]

## 7.67.3 Member Function Documentation

**7.67.3.1** `virtual void Wombat::MamaTimer::create (MamaQueue * queue, MamaTimerCallback * callback, mama_f64_t interval, void * closure = NULL)` [virtual]

Create a repeating timer.

The interval is in seconds.

The queue is the queue from which the timer event will be dispatched.

### Parameters:

*queue* The queue.

*callback* The callback.

*interval* The interval in seconds.

*closure* The caller supplied closure.

**7.67.3.2** `virtual void Wombat::MamaTimer::destroy ()` [virtual]

Destroy (stop) the timer.

This function must be called from the same thread dispatching on the associated event queue unless both the default queue and dispatch queue are not actively dispatching.

**7.67.3.3** `virtual bool Wombat::MamaTimer::isActive () const` [virtual]

Return whether the timer is active.

**7.67.3.4 virtual void Wombat::MamaTimer::reset () [virtual]**

Reset the timer to the beginning of the interval.

**7.67.3.5 virtual void Wombat::MamaTimer::setInterval (mama\_f64\_t intervalSeconds) [virtual]**

Set the timer to use a different interval (and reset to the beginning of that interval).

**7.67.3.6 virtual mama\_f64\_t Wombat::MamaTimer::getInterval () const [virtual]**

Get the current timer interval.

**7.67.3.7 virtual MamaTimerCallback\* Wombat::MamaTimer::getCallback () const [virtual]**

Return the callback for the timer.

**Returns:**

the callback.

**7.67.3.8 virtual void\* Wombat::MamaTimer::getClosure () const [virtual]**

Return the closure for the timer.

**Returns:**

the closure.

**7.67.3.9 mamaTimer Wombat::MamaTimer::getCValue ()****7.67.3.10 const mamaTimer Wombat::MamaTimer::getCValue () const**

The documentation for this class was generated from the following file:

- [MamaTimer.h](#)

## 7.68 Wombat::MamaTimerCallback Class Reference

Subclass this to receive timer notifications.

```
#include <MamaTimerCallback.h>
```

### Public Member Functions

- virtual [~MamaTimerCallback](#) (void)
- virtual void [onTimer](#) ([MamaTimer](#) \*timer)=0
- virtual void [onDestroy](#) ([MamaTimer](#) \*timer, void \*closure)

### 7.68.1 Detailed Description

Subclass this to receive timer notifications.

### 7.68.2 Constructor & Destructor Documentation

**7.68.2.1** virtual [Wombat::MamaTimerCallback::~~MamaTimerCallback](#) (void)  
[virtual]

```
37 {}
```

### 7.68.3 Member Function Documentation

**7.68.3.1** virtual void [Wombat::MamaTimerCallback::onTimer](#) ([MamaTimer](#) \**timer*) [pure virtual]

**7.68.3.2** virtual void [Wombat::MamaTimerCallback::onDestroy](#) ([MamaTimer](#) \**timer*, void \**closure*) [virtual]

```
39 {};
```

The documentation for this class was generated from the following file:

- [MamaTimerCallback.h](#)

## 7.69 Wombat::MamaTimeZone Class Reference

A time zone representation to make conversion of timestamps to and from particular time zones more convenient.

```
#include <MamaTimeZone.h>
```

### Public Member Functions

- [MamaTimeZone \(\)](#)  
*Constructor.*
- [MamaTimeZone \(const char \\*tz\)](#)  
*Constructor.*
- [MamaTimeZone \(const MamaTimeZone &copy\)](#)  
*Copy constructor.*
- [~MamaTimeZone \(\)](#)  
*Destructor.*
- [MamaTimeZone & operator= \(const MamaTimeZone &rhs\)](#)  
*Assignment operator.*
- void [set](#) (const char \*tz)  
*Assign new timezones to this object.*
- void [clear](#) ()  
*Clear this object.*
- const char \* [tz](#) () const  
*Return the time zone string.*
- mama\_i32\_t [offset](#) () const  
*Return the offset from UTC (in seconds).*
- void [check](#) ()  
*Check (recalculate) the UTC offset in case it has changed due to daylight savings adjustments.*
- mamaTimeZone [getCValue](#) ()
- const mamaTimeZone [getCValue](#) () const

## Static Public Member Functions

- static const [MamaTimeZone](#) & local ()  
*Return a reference to a [MamaTimeZone](#) corresponding to the local time zone.*
- static const [MamaTimeZone](#) & utc ()  
*Return a reference to a [MamaTimeZone](#) corresponding to UTC time zone.*
- static const [MamaTimeZone](#) & usEastern ()  
*Return a reference to a [MamaTimeZone](#) corresponding to the US Eastern time zone.*
- static void [setScanningInterval](#) (mama\_f64\_t seconds)  
*Use to set the interval of the thread updating each [MamaTimeZone](#) instance offset.*

### 7.69.1 Detailed Description

A time zone representation to make conversion of timestamps to and from particular time zones more convenient.

Note: The addition of instance monitoring to the [MamaTimeZone](#) implementation has resulted in the following limitation in its usage. Do not create short lived objects of this type on the method stack or delete long lived objects before program termination. Pointers to all instances are maintained in a global vector. At the moment there is no mechanism by which we can detect deleted objects or those which are popped off the method stack. An internal thread will always iterate over all objects ever created. A call to an object removed from the stack will result in nondeterminable behaviour. Pointers could be stored in a map against a unique object id; however, addition and removal from the map would have to be synchronized which would impact on performance.

### 7.69.2 Constructor & Destructor Documentation

#### 7.69.2.1 Wombat::MamaTimeZone::MamaTimeZone ()

Constructor.

#### 7.69.2.2 Wombat::MamaTimeZone::MamaTimeZone (const char \* tz)

Constructor.

NULL argument is equivalent to local timezone.



### 7.69.2.3 Wombat::MamaTimeZone::MamaTimeZone (const MamaTimeZone & copy)

Copy constructor.

### 7.69.2.4 Wombat::MamaTimeZone::~MamaTimeZone ()

Destructor.

## 7.69.3 Member Function Documentation

### 7.69.3.1 static const MamaTimeZone& Wombat::MamaTimeZone::local () [static]

Return a reference to a [MamaTimeZone](#) corresponding to the local time zone.

### 7.69.3.2 static const MamaTimeZone& Wombat::MamaTimeZone::utc () [static]

Return a reference to a [MamaTimeZone](#) corresponding to UTC time zone.

### 7.69.3.3 static const MamaTimeZone& Wombat::MamaTimeZone::usEastern () [static]

Return a reference to a [MamaTimeZone](#) corresponding to the US Eastern time zone.

### 7.69.3.4 MamaTimeZone& Wombat::MamaTimeZone::operator= (const MamaTimeZone & rhs)

Assignment operator.

### 7.69.3.5 void Wombat::MamaTimeZone::set (const char \* tz)

Assign new timezones to this object.

### 7.69.3.6 void Wombat::MamaTimeZone::clear ()

Clear this object.

**7.69.3.7** `const char* Wombat::MamaTimeZone::tz () const`

Return the time zone string.

**7.69.3.8** `mama_i32_t Wombat::MamaTimeZone::offset () const`

Return the offset from UTC (in seconds).

Can be positive or negative, depending upon the direction.

**7.69.3.9** `void Wombat::MamaTimeZone::check ()`

Check (recalculate) the UTC offset in case it has changed due to daylight savings adjustments.

**7.69.3.10** `mamaTimeZone Wombat::MamaTimeZone::getCValue ()`

```
96 { return myCimpl; }
```

**7.69.3.11** `const mamaTimeZone Wombat::MamaTimeZone::getCValue () const`

```
97 { return myCimpl; }
```

**7.69.3.12** `static void Wombat::MamaTimeZone::setScanningInterval  
(mama_f64_t seconds) [static]`

Use to set the interval of the thread updating each [MamaTimeZone](#) instance offset.

The documentation for this class was generated from the following file:

- [MamaTimeZone.h](#)

## 7.70 Wombat::MamaTransport Class Reference

The [MamaTransport](#) class provides market data functionality.

```
#include <MamaTransport.h>
```

### Public Member Functions

- [MamaTransport](#) ()  
*Construct a [MamaTransport](#).*
- virtual [~MamaTransport](#) ()
- [MamaTransport](#) (mamaTransport cTransport)  
*Construct a [MamaTransport](#) that wraps a [mamaTransport](#) from the C API.*
- void [create](#) (const char \*name, mamaBridge bridgeImpl)  
*Create a transport.*
- void [setName](#) (const char \*name)  
*set the transport name.*
- const char \* [getName](#) () const  
*get the transport name.*
- const char \* [getMiddleware](#) () const  
*get the middleware name.*
- double [getOutboundThrottle](#) (mamaThrottleInstance instance=MAMA\_THROTTLE\_DEFAULT) const  
*Return the outbound throttle rate in messages/second.*
- void [setOutboundThrottle](#) (double outboundThrottle, mamaThrottleInstance instance=MAMA\_THROTTLE\_DEFAULT)  
*Set the throttle rate for outbound message.*
- void [setTransportTopicCallback](#) (MamaTransportTopicEventCallback \*callback)  
*Set the transport topic callback.*
- void [setTransportCallback](#) (MamaTransportCallback \*callback)  
*Set the transport callback.*
- [MamaTransportCallback](#) \* [getTransportCallback](#) ()

*Get the transport callback.*

- void [setSymbolMap](#) (const [MamaSymbolMap](#) \*mapper)  
*Set the symbology mapping class.*
- const [MamaSymbolMap](#) \* [getSymbolMap](#) () const  
*Return the symbology mapping class.*
- void [setDescription](#) (const char \*description)  
*Set the description for the transport.*
- const char \* [getDescription](#) () const  
*Return the description string for the transport.*
- [MamaConnection](#) \* [findConnection](#) (const char \*IpAddress, uint16\_t port)
- virtual void [getAllConnections](#) ([MamaConnection](#) \*\*&list, uint32\_t &len)
- virtual void [freeAllConnections](#) ([MamaConnection](#) \*\*list, uint32\_t len)
- virtual void [getAllServerConnections](#) ([MamaServerConnection](#) \*\*&list, uint32\_t &len)
- virtual void [freeAllServerConnections](#) ([MamaServerConnection](#) \*\*list, uint32\_t &len)
- void [setInvokeQualityForAllSubscs](#) (bool invokeQualityForAllSubscs)  
*Set whether to invoke the quality callback for all subscriptions whenever a data quality event occurs (the default), or whether to invoke the quality callback only when data subsequently arrives for a subscription.*
- bool [getInvokeQualityForAllSubscs](#) () const  
*Get whether the transport has been set to invoke the quality callback for all subscriptions whenever a data quality event occurs.*
- mamaQuality [getQuality](#) () const  
*Get the data quality for the transport.*
- void [requestConflation](#) () const  
*Request conflation for the transport.*
- void [requestEndConflation](#) () const  
*Request an end to conflation for the transport.*
- mamaTransport [getCValue](#) ()
- const mamaTransport [getCValue](#) () const
- void \* [getNativeTransport](#) (int index)  
*Return the underlying native transport.*

- void [disableRefresh](#) (bool disable)  
*Disable refreshing of subscriptions on this transport.*

## Public Attributes

- MamaTransportImpl \* [mPimpl](#)

### 7.70.1 Detailed Description

The [MamaTransport](#) class provides market data functionality.

### 7.70.2 Constructor & Destructor Documentation

#### 7.70.2.1 Wombat::MamaTransport::MamaTransport ()

Construct a [MamaTransport](#).

Call create to create the transport.

#### 7.70.2.2 virtual Wombat::MamaTransport::~MamaTransport () [virtual]

#### 7.70.2.3 Wombat::MamaTransport::MamaTransport (mamaTransport *cTransport*)

Construct a [MamaTransport](#) that wraps a mamaTransport from the C API.

[Mama](#) uses this internally. C++ Applications should create C++ [MamaTransport](#) objects through the no-argument constructor, and call [MamaTransport::create\(\)](#).

[MamaTransport](#) objects created with this method do not deallocate or destroy the underlying c Transport because that responsibility lies with the creator.

### 7.70.3 Member Function Documentation

#### 7.70.3.1 void Wombat::MamaTransport::create (const char \* *name*, mamaBridge *bridgeImpl*)

Create a transport.

Platform specific parameters are read from the properties file. The parameters are dependent on the underlying messaging transport.

**Parameters:**

*name* The transport name  
*bridgeImpl* The middleware-specific bridge structure

**7.70.3.2 void Wombat::MamaTransport::setName (const char \* *name*)**

set the transport name.  
The name string is copied by the object.

**Parameters:**

*name* The transport name.

**7.70.3.3 const char\* Wombat::MamaTransport::getName () const**

get the transport name.

**7.70.3.4 const char\* Wombat::MamaTransport::getMiddleware () const**

get the middleware name.

**7.70.3.5 double Wombat::MamaTransport::getOutboundThrottle  
(mamaThrottleInstance *instance* = MAMA\_THROTTLE\_DEFAULT) const**

Return the outbound throttle rate in messages/second.

**Returns:**

The throttle rate.

**7.70.3.6 void Wombat::MamaTransport::setOutboundThrottle  
(double *outboundThrottle*, mamaThrottleInstance *instance* =  
MAMA\_THROTTLE\_DEFAULT)**

Set the throttle rate for outbound message.  
This rate controls the rate at which methods sent with `sendWithThrottle (void)` are sent.  
A value of 0.0 disables throttling.

**Parameters:**

*outboundThrottle* The rate in messages/second.

*instance* the mamaThrottleInstance to use

**7.70.3.7 void Wombat::MamaTransport::setTransportTopicCallback**  
(**MamaTransportTopicEventCallback** \* *callback*)

Set the transport topic callback.

**7.70.3.8 void Wombat::MamaTransport::setTransportCallback**  
(**MamaTransportCallback** \* *callback*)

Set the transport callback.

**7.70.3.9 MamaTransportCallback\* Wombat::MamaTransport::getTransport-**  
**Callback ()**

Get the transport callback.

**7.70.3.10 void Wombat::MamaTransport::setSymbolMap** (const  
**MamaSymbolMap** \* *mapper*)

Set the symbology mapping class.

**Parameters:**

*mapper* A symbol mapping class.

**7.70.3.11 const MamaSymbolMap\* Wombat::MamaTransport::getSymbolMap**  
**() const**

Return the symbology mapping class.

**7.70.3.12 void Wombat::MamaTransport::setDescription** (const char \*  
*description*)

Set the description for the transport.

The description string is copied by the object.

**Parameters:**

*description* The transport description.

**7.70.3.13** `const char* Wombat::MamaTransport::getDescription () const`

Return the description string for the transport.

Do not alter or free the string returned by this method.

**Returns:**

`const char*` The transport description.

**7.70.3.14** `MamaConnection* Wombat::MamaTransport::findConnection (const char * IpAddress, uint16_t port)`**7.70.3.15** `virtual void Wombat::MamaTransport::getAllConnections (MamaConnection **& list, uint32_t & len)` [virtual]**7.70.3.16** `virtual void Wombat::MamaTransport::freeAllConnections (MamaConnection ** list, uint32_t len)` [virtual]**7.70.3.17** `virtual void Wombat::MamaTransport::getAllServerConnections (MamaServerConnection **& list, uint32_t & len)` [virtual]**7.70.3.18** `virtual void Wombat::MamaTransport::freeAllServerConnections (MamaServerConnection ** list, uint32_t & len)` [virtual]**7.70.3.19** `void Wombat::MamaTransport::setInvokeQualityForAllSubscs (bool invokeQualityForAllSubscs)`

Set whether to invoke the quality callback for all subscriptions whenever a data quality event occurs (the default), or whether to invoke the quality callback only when data subsequently arrives for a subscription.

If set to true, an `onQuality` callback will be invoked for a subscription whenever a data quality event occurs on the transport, even in between updates for that description. If set to false, the `onQuality` callback will not be called when the data quality event occurs on the transport. However, it will still be invoked when an update arrives for the subscription.

**Parameters:**

*invokeQualityForAllSubscs* Whether to invoke quality callback for all subscriptions



**7.70.3.20 bool Wombat::MamaTransport::getInvokeQualityForAllSubscs () const**

Get whether the transport has been set to invoke the quality callback for all subscriptions whenever a data quality event occurs.

**Returns:**

Whether transport has been set to invoke quality callback for all subscriptions

**7.70.3.21 mamaQuality Wombat::MamaTransport::getQuality () const**

Get the data quality for the transport.

Currently only supported for the Tibco RV middleware. Returns OK for all other middlewares.

**Returns:**

The Quality of the transport

**7.70.3.22 void Wombat::MamaTransport::requestConflation () const**

Request conflation for the transport.

Currently only supported for WMW.

**7.70.3.23 void Wombat::MamaTransport::requestEndConflation () const**

Request an end to conflation for the transport.

Currently only supported for WMW.

**7.70.3.24 mamaTransport Wombat::MamaTransport::getCValue ()****7.70.3.25 const mamaTransport Wombat::MamaTransport::getCValue () const****7.70.3.26 void\* Wombat::MamaTransport::getNativeTransport (int *index*)**

Return the underlying native transport.

Applications should avoid this method if possible as it may result in non-portable, middleware specific code. Callers must cast the nativeTport to the appropriate type.

Note: this method returns the underlying C construct not a C++ object.

**7.70.3.27 void Wombat::MamaTransport::disableRefresh (bool *disable*)**

Disable refreshing of subscriptions on this transport.

**7.70.4 Member Data Documentation****7.70.4.1 MamaTransportImpl\* [Wombat::MamaTransport::mPimpl](#)**

The documentation for this class was generated from the following file:

- [MamaTransport.h](#)

## 7.71 Wombat::MamaTransportCallback Class Reference

Transport callback.

```
#include <MamaTransport.h>
```

### Public Member Functions

- virtual `~MamaTransportCallback ()`
- virtual void `onDisconnect (MamaTransport *transport, const void *platformInfo)`  
*Invoked on a publisher when a subscriber disconnects.*
- virtual void `onReconnect (MamaTransport *transport, const void *platformInfo)`  
*Invoked when the transport reconnects.*
- virtual void `onQuality (MamaTransport *transport, short cause, const void *platformInfo)=0`  
*Invoked when the quality of this transport changes.*
- virtual void `onConnect (MamaTransport *transport, const void *platformInfo)`  
*Invoked on the subscriber when the transport connects.*
- virtual void `onAccept (MamaTransport *transport, const void *platformInfo)`  
*Invoked on the publisher when the transport accepts a connection.*
- virtual void `onAcceptReconnect (MamaTransport *transport, const void *platformInfo)`  
*Invoked on the publisher when the transport accepts a reconnection.*
- virtual void `onPublisherDisconnect (MamaTransport *transport, const void *platformInfo)`  
*Invoked on the subscriber when the transport disconnects from the publisher.*
- virtual void `onNamingServiceConnect (MamaTransport *transport, const void *platformInfo)`  
*Invoked on the subscriber when the naming service connects.*
- virtual void `onNamingServiceDisconnect (MamaTransport *transport, const void *platformInfo)`  
*Invoked on the subscriber when the naming service disconnects.*

### 7.71.1 Detailed Description

Transport callback.

### 7.71.2 Constructor & Destructor Documentation

#### 7.71.2.1 virtual Wombat::MamaTransportCallback::~MamaTransportCallback () [virtual]

```
72     {
73     };
```

### 7.71.3 Member Function Documentation

#### 7.71.3.1 virtual void Wombat::MamaTransportCallback::onDisconnect (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked on a publisher when a subscriber disconnects.

##### Parameters:

*transport* The transport which has disconnected.

*platformInfo* Info associated with the event.

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

tibrv: provides the char\* version of the tibrv advisory message. wmw: provides a pointer to a C mamaConnection struct for the event

```
91     {
92         return;
93     }
```

#### 7.71.3.2 virtual void Wombat::MamaTransportCallback::onReconnect (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked when the transport reconnects.

##### Parameters:

*transport* The transport which has reconnected.

*platformInfo* Info associated with the event.

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

tibrv: provides the char\* version of the tibrv advisory message. wmw: provides a pointer to a C mamaConnection struct for the event

```
111     {
112         return;
113     }
```

### 7.71.3.3 virtual void Wombat::MamaTransportCallback::onQuality (MamaTransport \* transport, short cause, const void \* platformInfo) [pure virtual]

Invoked when the quality of this transport changes.

#### Parameters:

*transport* The transport on which the quality has changed.

*cause* The cause of the quality event.

*platformInfo* Info associated with the quality event.

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

tibrv: provides the char\* version of the tibrv advisory message.

### 7.71.3.4 virtual void Wombat::MamaTransportCallback::onConnect (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked on the subscriber when the transport connects.

#### Parameters:

*transport* The transport which has connected.

*platformInfo* Info associated with the event.

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

wmw: provides a pointer to a C mamaConnection struct for the event

```
148     {
149         return;
150     }
```

### 7.71.3.5 virtual void Wombat::MamaTransportCallback::onAccept (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked on the publisher when the transport accepts a connection.

#### Parameters:

*transport* The transport which has accepted.

*platformInfo* Info associated with the event.

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

wmw: provides a pointer to a C mamaConnection struct for the event

```
167         {
168             return;
169         }
```

### 7.71.3.6 virtual void Wombat::MamaTransportCallback::onAcceptReconnect (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked on the publisher when the transport accepts a reconnection.

#### Parameters:

*transport* The transport which has reconnected on

*platformInfo* Info associated with the event.

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

wmw: provides a pointer to a C mamaConnection struct for the event

```
186         {
187             return;
188         }
```

### 7.71.3.7 virtual void Wombat::MamaTransportCallback::onPublisher- Disconnect (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked on the subscriber when the transport disconnects from the publisher.

**Parameters:**

*transport* The transport which has disconnected on  
*platformInfo* Info associated with the event.

The cause and platformInfo are supplied only by some middlewares. The information provided by platformInfo is middleware specific. The following middlewares are supported:

wmw: provides a pointer to a C mamaConnection struct for the event

```
205         {  
206             return;  
207         }
```

### 7.71.3.8 virtual void Wombat::MamaTransportCallback::onNamingService-Connect (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked on the subscriber when the naming service connects.

**Parameters:**

*transport* The transport which has connected.  
*platformInfo* Info associated with the event.

```
218         {  
219             return;  
220         }
```

### 7.71.3.9 virtual void Wombat::MamaTransportCallback::onNamingService-Disconnect (MamaTransport \* transport, const void \* platformInfo) [virtual]

Invoked on the subscriber when the naming service disconnects.

**Parameters:**

*transport* The transport which has connected.  
*platformInfo* Info associated with the event.

```
231         {  
232             return;  
233         }
```

The documentation for this class was generated from the following file:

- [MamaTransport.h](#)

## 7.72 Wombat::MamaTransportMap Class Reference

```
#include <MamaTransportMap.h>
```

### Static Public Member Functions

- static [MamaTransport](#) \* [findOrCreate](#) (const char \*transportName, const mamaBridge bridge)  
*Find the transport by name.*
- static [MamaTransport](#) \* [find](#) (const char \*transportName, const mamaBridge bridge)  
*Find the transport by name.*

### 7.72.1 Member Function Documentation

#### 7.72.1.1 static [MamaTransport](#)\* Wombat::MamaTransportMap::findOrCreate (const char \* *transportName*, const mamaBridge *bridge*) [static]

Find the transport by name.

If no transport by the given name has been requested before, a new instance of a [MamaTransport](#) is created using the bridge specified. This method will create exactly one [MamaTransport](#) object instance for each name passed.

#### 7.72.1.2 static [MamaTransport](#)\* Wombat::MamaTransportMap::find (const char \* *transportName*, const mamaBridge *bridge*) [static]

Find the transport by name.

If no transport by the given name exists, the default transport is returned.

The documentation for this class was generated from the following file:

- [MamaTransportMap.h](#)



## 7.73 Wombat::MamaTransportTopicEventCallback Class Reference

TransportTopicEvent callback.

```
#include <MamaTransport.h>
```

### Public Member Functions

- virtual [~MamaTransportTopicEventCallback](#) ()
- virtual void [onTopicSubscribe](#) ([MamaTransport](#) \*transport, const char \*topic, const void \*platformInfo)  
*Invoked when a topic is subscribed to.*
- virtual void [onTopicUnsubscribe](#) ([MamaTransport](#) \*transport, const char \*topic, const void \*platformInfo)

#### 7.73.1 Detailed Description

TransportTopicEvent callback.

#### 7.73.2 Constructor & Destructor Documentation

**7.73.2.1** virtual Wombat::MamaTransportTopicEvent-  
Callback::~~MamaTransportTopicEvent-  
Callback ()  
[virtual]

```
43     {  
44     };
```

#### 7.73.3 Member Function Documentation

**7.73.3.1** virtual void Wombat::MamaTransportTopicEventCallback::onTopic-  
Subscribe ([MamaTransport](#) \*transport, const char \*topic, const void \*  
*platformInfo*) [virtual]

Invoked when a topic is subscribed to.

```
52     {  
53         return;  
54     }
```

**7.73.3.2 virtual void Wombat::MamaTransportTopicEventCallback::onTopicUnsubscribe ([MamaTransport](#) \* *transport*, const char \* *topic*, const void \* *platformInfo*) [virtual]**

```
59     {  
60         return;  
61     }
```

The documentation for this class was generated from the following file:

- [MamaTransport.h](#)

## Chapter 8

# MAMA C++ API File Documentation

### 8.1 MamaBasicSubscription.h File Reference

```
#include "mama/mama.h"
```

#### Namespaces

- namespace [Wombat](#)

#### Classes

- class [Wombat::MamaBasicSubscription](#)

*The [MamaBasicSubscription](#) interface represents a subscription to a topic with no market data semantics.*

## 8.2 MamaBasicSubscriptionCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaBasicSubscriptionCallback](#)  
*The message callback interface for basic subscriptions.*

## 8.3 MamaBasicWildcardSubscription.h File Reference

```
#include "mama/mama.h"  
#include "mama/MamaBasicSubscription.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaBasicWildcardSubscription](#)  
*The [MamaBasicWildcardSubscription](#) interface represents a subscription to a topic with no market data semantics.*

## 8.4 MamaBasicWildcardSubscriptionCallback.h File Reference

```
#include "mama/mamacpp.h"  
#include "mama/MamaBasicWildcardSubscription.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaBasicWildcardSubscriptionCallback](#)  
*The message callback interface for basic subscriptions.*

## 8.5 MamaBridgeCallback.h File Reference

```
#include "mama/mama.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaBridgeCallback](#)  
*Bridge callback.*

### Defines

- #define [MAMA\\_BRIDEG\\_CALLBACK\\_CPP\\_H](#)

#### 8.5.1 Define Documentation

##### 8.5.1.1 #define MAMA\_BRIDEG\_CALLBACK\_CPP\_H

## 8.6 mamacpp.h File Reference

```
#include <stdio.h>
#include <cstring>
#include <mama/mama.h>
#include <mama/MamaBridgeCallback.h>
#include <mama/MamaMsg.h>
#include <mama/MamaQueueGroup.h>
#include <mama/MamaBasicSubscription.h>
#include <mama/MamaBasicSubscriptionCallback.h>
#include <mama/MamaBasicWildcardSubscription.h>
#include <mama/MamaBasicWildcardSubscriptionCallback.h>
#include <mama/MamaSubscription.h>
#include <mama/MamaSubscriptionCallback.h>
#include <mama/MamaTransport.h>
#include <mama/MamaPublisher.h>
#include <mama/MamaInboxCallback.h>
#include <mama/MamaInbox.h>
#include <mama/MamaQueue.h>
#include <mama/MamaQueueEnqueueCallback.h>
#include <mama/MamaQueueMonitorCallback.h>
#include <mama/MamaQueueEventCallback.h>
#include <mama/MamaDispatcher.h>
#include <mama/MamaTimerCallback.h>
#include <mama/MamaTimer.h>
#include <mama/MamaIoCallback.h>
#include <mama/MamaIo.h>
#include <mama/MamaDictionaryCallback.h>
#include <mama/MamaDictionary.h>
#include <mama/MamaFieldDescriptor.h>
#include <mama/MamaDateTime.h>
```



```
#include <mama/MamaPrice.h>
#include <mama/MamaMsgFieldIterator.h>
#include <mama/MamaMsgField.h>
#include <mama/MamaStatus.h>
#include <mama/MamaSymbolMap.h>
#include <mama/MamaSymbolMapFile.h>
#include <mama/MamaLogFile.h>
#include <mama/MamaSymbolSourceCallback.h>
#include <mama/MamaSymbolSource.h>
#include <mama/MamaMsgQual.h>
#include <mama/msgstatus.h>
#include <mama/types.h>
#include <mama/MamaSendCompleteCallback.h>
#include <mama/MamaSource.h>
#include <mama/MamaSourceManager.h>
#include <mama/MamaSourceGroup.h>
#include <mama/MamaSourceGroupManager.h>
#include <mama/MamaStatsCollector.h>
```

## Namespaces

- namespace [Wombat](#)

## Classes

- class [Wombat::MamaLogFileCallback](#)  
*Subclass this to receive log notifications.*
- class [Wombat::MamaStartCallback](#)  
*Callback object passed to [Mama::startBackground\(\)](#).*
- class [Wombat::Mama](#)  
*The [Mama](#) class provides methods global initialization and manipulating global options.*

## 8.7 MamaDateTime.h File Reference

```
#include <mama/datetime.h>
#include <mama/MamaTimeZone.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaDateTime](#)  
*A date/time representation with additional hints for precision, advanced output formatting and support for time zone conversion (using the [MamaTimeZone](#) type).*

### Functions

- [mama\\_f64\\_t diffSeconds](#) (const [Wombat::MamaDateTime](#) &t1, const [Wombat::MamaDateTime](#) &t0)
- [mama\\_f64\\_t diffSecondsSameDay](#) (const [Wombat::MamaDateTime](#) &t1, const [Wombat::MamaDateTime](#) &t0)
- [mama\\_i64\\_t diffMicroseconds](#) (const [Wombat::MamaDateTime](#) &t1, const [Wombat::MamaDateTime](#) &t0)

#### 8.7.1 Function Documentation

- 8.7.1.1 [mama\\_f64\\_t diffSeconds](#) (const [Wombat::MamaDateTime](#) & t1, const [Wombat::MamaDateTime](#) & t0)**
- 8.7.1.2 [mama\\_f64\\_t diffSecondsSameDay](#) (const [Wombat::MamaDateTime](#) & t1, const [Wombat::MamaDateTime](#) & t0)**
- 8.7.1.3 [mama\\_i64\\_t diffMicroseconds](#) (const [Wombat::MamaDateTime](#) & t1, const [Wombat::MamaDateTime](#) & t0)**

## 8.8 MamaDictionary.h File Reference

```
#include <mama/mamacpp.h>
#include <mama/MamaFieldDescriptor.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaDictionary](#)  
*The [MamaDictionary](#) class maps field identifiers (FIDs) to human readable strings.*

## 8.9 MamaDictionaryCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaDictionaryCallback](#)

*The WombatDictionaryCallback receives notification regarding the population of the data dictionary.*

## 8.10 MamaDispatcher.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaDispatcher](#)

*The dispatcher dispatches events from a queue until it is destroyed or `MamaQueue->stopDispatch()` is called.*

## 8.11 MamaDQPublisher.h File Reference

```
#include "mama/msgstatus.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaDQPublisher](#)

## 8.12 MamaDQPublisherManager.h File Reference

```
#include "mama/MamaDQPublisherManagerCallback.h"  
#include "mama/dqpublishermanager.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaPublishTopic](#)
- class [Wombat::MamaDQPublisherManager](#)

## 8.13 MamaDQPublisherManagerCallback.h File Reference

```
#include "mama/mamacpp.h"  
#include "mama/msgtype.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaDQPublisherManagerCallback](#)



## 8.14 MamaFieldDescriptor.h File Reference

```
#include <mama/mamacpp.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaFieldDescriptor](#)

*The [MamaFieldDescriptor](#) class describes a field within a [Mama-Dictionary](#).*

## 8.15 MamaFt.h File Reference

```
#include <mama/ft.h>
#include <mama/MamaQueue.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaFtMemberCallback](#)
- class [Wombat::MamaFtMember](#)
- class [Wombat::MamaMulticastFtMember](#)
- class [Wombat::MamaBridgeFtMember](#)

## 8.16 MamaInbox.h File Reference

```
#include <mama/mamacpp.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaInbox](#)  
*Used for sending messages requesting a direct reply.*

## 8.17 MamaInboxCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaInboxCallback](#)

*The [MamaInboxCallback](#) gets invoked when a message arrives in an inbox or when inbox related errors arise.*

## 8.18 MamaIo.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaIo](#)  
*A repeating IO.*

## 8.19 MamaIoCallback.h File Reference

```
#include "mama/mama.h"  
#include <mama/io.h>  
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaIoCallback](#)  
*Subclass this to receive IO notifications.*

## 8.20 MamaLogFile.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaLogFile](#)

*The [MamaLogFile](#) class provides a single interface for the configuration and control of [Mama](#) logging activity.*

## 8.21 MamaMsg.h File Reference

```
#include "mama/mamacpp.h"  
#include "mama/MamaMsgField.h"  
#include "mama/types.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaMsgIterator](#)  
*Iterator class for mamaMsg.*
- class [Wombat::MamaMsg](#)  
*MAMA message representation.*



## 8.22 MamaMsgField.h File Reference

```
#include <mama/mamacpp.h>
#include <vector>
#include <functional>
```

### Namespaces

- namespace [Wombat](#)
- namespace [std](#)

### Classes

- class [Wombat::MamaMsgField](#)  
*MamaMsg field representation.*

## 8.23 MamaMsgFieldIterator.h File Reference

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaMsgFieldIterator](#)  
*Callback class for iterating over all fields in a message.*

## 8.24 MamaMsgQual.h File Reference

```
#include <mama/msgqualifier.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaMsgQual](#)

*The [MamaMsgQual](#) class is a wrapper/utility class which provides useful interrogation, comparison and manipulation facilities for the [Mama Message Qualifier](#) data field (`wMsgQual`) which is a "bit-map" used to convey duplicate, delayed and out-of-sequence information about messages.*

## 8.25 MamaPrice.h File Reference

```
#include <mama/price.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaPrice](#)  
*MamaPrice* is a special data type for representing floating point numbers that often require special formatting for display purposes, such as prices.

## 8.26 MamaPublisher.h File Reference

```
#include "mama/mamacpp.h"  
#include "mama/MamaSendCompleteCallback.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaPublisher](#)  
*The publisher class publishes messages to basic or market data subscriptions depending on the underlying transport.*

## 8.27 MamaQueue.h File Reference

```
#include <mama/mamacpp.h>
#include <mama/queue.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaQueue](#)  
*Queue allows applications to dispatch events in order with multiple threads using a single [MamaDispatcher](#) for each queue.*

## 8.28 MamaQueueEnqueueCallback.h File Reference

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaQueueEnqueueCallback](#)  
*Callback interface for the [MamaQueue::setEnqueueCallback \(\)](#) method.*

## 8.29 MamaQueueEventCallback.h File Reference

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaQueueEventCallback](#)

*Definition of the callback method for when a user added event fires.*



## 8.30 MamaQueueGroup.h File Reference

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaQueueGroup](#)  
*A simple class for allocating subscriptions amongst multiple queues in a round robin.*

## 8.31 MamaQueueMonitorCallback.h File Reference

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaQueueMonitorCallback](#)  
*Receive callbacks when certain conditions for the [MamaQueue](#) are met.*

## 8.32 MamaReservedFields.h File Reference

```
#include <mama/mamacpp.h>  
#include <mama/reservedfields.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaReservedFields](#)

## 8.33 MamaSendCompleteCallback.h File Reference

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSendCompleteCallback](#)  
*Callback interface for use with the [MamaPublisher.sendWithThrottle\(\)](#) and [MamaPublisher.sendFromInboxWithThrottle\(\)](#) methods.*

## 8.34 MamaSource.h File Reference

```
#include <mama/source.h>
#include <mama/MamaSourceManager.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSubscriptionIteratorCallback](#)
- class [Wombat::MamaSource](#)

*A MAMA source maintains information about a data source, including the quality of the data coming from that source.*

## 8.35 MamaSourceDerivative.h File Reference

```
#include <mama/MamaSource.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSourceDerivative](#)

*A [MamaSourceDerivative](#) provides a reference to a common [MamaSource](#) object but can have attributes (such as the quality state) overridden.*

## 8.36 MamaSourceGroup.h File Reference

```
#include <mama/types.h>
#include <mama/MamaSourceStateChangeCallback.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSourceGroup](#)  
*A MAMA source group monitors a set of MAMA sources that presumably provide a duplicate set of data.*
- class [Wombat::MamaSourceGroup::iterator](#)

## 8.37 MamaSourceGroupManager.h File Reference

```
#include <mama/types.h>
#include <mama/config.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSourceGroupManager](#)  
*A MAMA source group manager monitors a set of MAMA source groups.*
- class [Wombat::MamaSourceGroupManager::iterator](#)



## 8.38 MamaSourceManager.h File Reference

```
#include <mama/sourceman.h>
```

```
#include <mama/types.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSourceManager](#)  
*A MAMA source manager maintains information about a set of data sources, including the quality of the data coming from those sources.*
- class [Wombat::MamaSourceManager::iterator](#)

## 8.39 MamaSourceStateChangeCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSourceStateChangeCallback](#)

*Applications can register with [MamaSourceGroup](#) to receive state change notifications when the state of sources within the group has changed.*

## 8.40 MamaStat.h File Reference

```
#include "mama/types.h"
#include "mama/mamacpp.h"
#include "mama/stat.h"
#include "mama/statfields.h"
#include "mama/statscollector.h"
#include "mama/MamaStatsCollector.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaStat](#)

## 8.41 MamaStatsCollector.h File Reference

```
#include "mama/types.h"  
#include "mama/statscollector.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaStatsCollector](#)

## 8.42 MamaStatus.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaStatus](#)

## 8.43 MamaSubscription.h File Reference

```
#include "mama/MamaBasicSubscription.h"  
#include "mama/subscription.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSubscription](#)

*The [MamaSubscription](#) interface represents a subscription to a topic.*

## 8.44 MamaSubscriptionCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSubscriptionCallback](#)  
*The message callback interface.*

## 8.45 MamaSymbolList.h File Reference

```
#include <mama/mamacpp.h>
#include <mama/MamaSymbolListMember.h>
#include <mama/MamaSymbolListHandlerTypes.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolList](#)  
*MamaSymbolList manages a list of MAMA symbols and related attributes.*



## 8.46 MamaSymbolListFile.h File Reference

```
#include <mama/MamaSymbolList.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolListFile](#)  
*MamaSymbolListFile* is a file based symbol list with the ability to detect external changes to the file.

## 8.47 MamaSymbolListHandlerTypes.h File Reference

```
#include <mama/mamacpp.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolListIteratorHandler](#)  
*The [MamaSymbolListIteratorHandler](#) interface.*
- class [Wombat::MamaSymbolListMembershipHandler](#)  
*The [MamaSymbolListMembershipHandler](#) interface.*
- class [Wombat::MamaSymbolListResortHandler](#)  
*The [MamaSymbolListResortHandler](#) interface.*

## 8.48 MamaSymbolListMember.h File Reference

```
#include <mama/mamacpp.h>
#include <mama/symbollisttypes.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolListMember](#)  
*The [MamaSymbolListMember](#) class represents the information about the symbol list member.*

## 8.49 MamaSymbolMap.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolMap](#)

*The [MamaSymbolMap](#) class provides the ability for MAMA to do client side symbol-  
ogy mapping.*

## 8.50 MamaSymbolMapFile.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolMapFile](#)  
*MamaSymbolMapFile* is a concrete implementation of a symbology map.

## 8.51 MamaSymbolSource.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolSource](#)

*MamaSymbolSource* defines an interface which all *SymbolSources* should implement in order to provide a mechanism by which objects implementing the "*MamaSymbolSourceCallback::onSymbol*" can be registered with the source such that they can be notified of new symbols as they arrive.

## 8.52 MamaSymbolSourceCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolSourceCallback](#)  
*The [MamaSymbolSourceCallback](#) interface.*

## 8.53 MamaSymbolStoreSaveCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaSymbolStoreSaveCallback](#)  
*The [MamaSymbolStoreSaveCallback](#) interface.*



## 8.54 MamaTimer.h File Reference

```
#include <mama/mamacpp.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaTimer](#)  
*A repeating timer.*

## 8.55 MamaTimerCallback.h File Reference

```
#include "mama/mamacpp.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaTimerCallback](#)  
*Subclass this to receive timer notifications.*

## 8.56 MamaTimeZone.h File Reference

```
#include <mama/timezone.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaTimeZone](#)

*A time zone representation to make conversion of timestamps to and from particular time zones more convenient.*

## 8.57 MamaTransport.h File Reference

```
#include "mama/mama.h"
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaTransportTopicEventCallback](#)  
*TransportTopicEvent callback.*
- class [Wombat::MamaTransportCallback](#)  
*Transport callback.*
- class [Wombat::MamaTransport](#)  
*The [MamaTransport](#) class provides market data functionality.*

## 8.58 MamaTransportMap.h File Reference

```
#include <mama/config.h>
```

```
#include <mama/mama.h>
```

### Namespaces

- namespace [Wombat](#)

### Classes

- class [Wombat::MamaTransportMap](#)